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KEY=VOLUME - ALENA MCKEE

TOMB RAIDER LIBRARY EDITION VOLUME 1

Dark Horse Comics **This deluxe hardcover collects issues #1-#18 of the 2014 Dark Horse Tomb Raider series, and the never-before-collected prequel story Tomb Raider: The Beginning. Lara Croft is trying to piece her ordinary life back together after her ordeal in the Lost Kingdom of Yamatai. The other survivors of the Endurance are experiencing horrific visions as they try to put what happened behind them. Follow Lara's story after the 2013 Tomb Raider game as she embarks on a new globetrotting adventure, discovering a dangerous organization that's threatening her friends. Can she figure out what's going on in time to save a life?**

TOMB RAIDER: THE BEGINNING

Dark Horse Comics **In this prelude to the exciting new entry in the _Tomb Raider_ video game saga, lead game writer Rhianna Pratchett reveals the untold story behind Lara Croft's earliest adventure. Join Lara and the crew of the _Endurance_ as they prepare for a thrilling journey to uncover the lost kingdom of Yamatai. For over fifteen years, the _Tomb Raider_ adventures have been some the most enduring and popular in the world of video games. Now, Lara Croft's bold new re-imagining is further explored by some of comics' most talented creators in this exclusive volume.**

TOMB RAIDER VOLUME 1 : SEASON OF THE WITCH

Dark Horse Comics **Superstar writer Gail Simone picks up Lara Croft's story where the smash hit Tomb Raider game left off in this collection of Tomb Raider #1-#6! Lara and the other survivors of the Endurance are experiencing horrific visions after their ordeal in the Lost Kingdom of Yamatai. But the visions lead to a darker fate . . . can Lara survive the calamities that await her as she struggles to piece this new mystery, and her life, back together?**

TOMB RAIDER OMNIBUS VOLUME 2

Dark Horse Comics **Follow Lara's search across the world in this dynamic story that bridges the gap between Crystal Dynamics' Rise of the Tomb Raider and Shadow of the Tomb Raider! After surviving the events of the city of Kitezh and the Deathless Prophet, Lara Croft finds herself attending an archaeology conference in America. When a man in need of help turns up dead at Lara's hotel, she becomes entwined in the search for a fabled mushroom that grants the gift of immortality. Desperate for answers, Lara hunts down Trinity at all costs, making sacrifices, and risking her life along the way. The second and final omnibus volume in this series, this collection is jam-packed with 472 pages of material. This omnibus collects issues #1-#12 of Dark Horse's 2016 Tomb Raider Volume 2 series, as well as the most recent Tomb Raider: Survivor's Crusade and Tomb Raider: Inferno complete story arcs.**

SECRETS AND LIES

Dark Horse Comics **After Rise of the Tomb Raider, Lara Croft's adventure continues in the comic Dark Horse series by Eisner Award winning writer Mariko Tamaki and others.**

TOMB RAIDER VOLUME 3: QUEEN OF SERPENTS

[Dark Horse Comics](#) The writer of the Tomb Raider 2013 video game--Rhianna Pratchett--continues Lara Croft's story where the smash hit Tomb Raider game left off in this collection of the Tomb Raider comic's third arc, spanning issues #13-#18! Lara must save the life of a friend she thought to be dead as a dangerous organization threatens to kill this person for good! But Lara will not be alone as Sam, Jonah, and Kaz join her on this rescue mission! Danger lurks behind every shadow--can they make it in time to save a life they thought was lost?!

LARA CROFT AND THE FROZEN OMEN

[Dark Horse Comics](#) It's up to Lara Croft and Carter Bell to stop a group of cultists from causing world-wide cataclysmic devastation! Ancient ivory artifacts hold the key to both salvation and destruction, and these rivals-turned-friends must recover them before the cultists in a race against time! Lara's newest quest is filled with incredible action, dual pistols, and high-spirited adventure in the same universe as the Lara Croft and the Guardian of Light and Lara Croft and the Temple of Osiris games!

TOMB RAIDER [PLAYSTATION 3]

SHADOW OF THE TOMB RAIDER - PATH OF THE APOCALYPSE

[Titan Books \(US, CA\)](#) The official tie-in novel to the Shadow of the Tomb Raider video game. In a brand-new adventure, Lara Croft must evade the agents of Trinity and discover an ancient secret. When a mysterious stranger offers to help Lara uncover a clue that could give her the upper hand, she embarks on an expedition to a system of caves in Colombia. However, once they learn of Lara's plans, Trinity will stop at nothing to reach the location first. Trinity believes they can turn the tables on Lara, but in the darkness of the underground caverns, there are terrors in the depths that neither Lara nor Trinity anticipated. Game is due to release on 9/14/18 across all major platforms

RISE OF THE TOMB RAIDER: THE OFFICIAL ART BOOK

[Titan Books \(US, CA\)](#) Featuring intricate concept art and exclusive, high quality stills, sketches and renders detailing the game's production, Rise of the Tomb Raider: The Official Art Book is an essential purchase for fans of the franchise. From Lara's survival tools to the wild animals she encounters in the harsh environment, this in-depth, all-access book offers gamers a look into the visual dexterity of Rise of the Tomb Raider.

TOMB RAIDER: THE OFFICIAL COOKBOOK AND TRAVEL GUIDE

[Simon and Schuster](#) Join Lara Croft on a global journey and prepare delicious food from around the world with Tomb Raider: The Official Cookbook and Travel Guide. Tomb Raider: The Official Cookbook and Travel Guide is a thrilling and delicious tutorial on recipes based on the cultural history of the many locations Lara Croft has visited throughout her 25 years of global adventures—bringing the taste back home to you. Inspired by the hit Tomb Raider videogame franchise, this book features over 40 recipes from the many locations Lara Croft visits and explores across the globe, with food and drinks inspired by key characters and locations. Also included is expert information on the cultural history of the many beautiful cities and countries to which she travels. A global exploration, this unique cookbook and travel guide takes fans on an exclusive journey across the planet chasing the thrills and adventures of Lara Croft. Featuring beautiful full color photography as well as stunning art from the games, this is the ultimate gift for fans, travelers, and food aficionados alike. **OVER 40 RECIPES:** Features over 40 recipes inspired by the many locations Lara Croft visits across the world **TRAVEL GUIDE:** In addition to over 40 recipes, this book includes a one-of-a-kind travel guide celebrating the many beautiful countries and cities Lara visits **25TH ANNIVERSARY:** Officially licensed by and created in partnership with Square Enix and Crystal Dynamics for the 25th anniversary of Tomb Raider

TOMB RAIDER COLORING BOOK

[Dark Horse Books](#) Experience the world of Tomb Raider in a whole new way with the official Tomb Raider Coloring Book!! Featuring forty-five highly detailed, black-and-white images from fan favorite artists including Randy Green, Phillip Sevy, Tholia, and Katie Swindlehurst! Spanning the history of Lara Croft and her adventures, the official Tomb Raider Coloring Book is a must-have for all fans to add to their collection. After years of thrilling fans in video games, comics pages, and the silver screen, now join Lara Croft on a whole new

journey that you get to color! Dark Horse Books and Square Enix are proud to present the Tomb Raider Coloring Book!

TOMB RAIDER SPORE

[Dark Horse Books](#) "Collects issues #1 through 6 of the Dark Horse Comic series Tomb raider: spore"--Copyright page.

DARK ONE, BOOK 1

[Vault Comics](#) From #1 New York Times Bestselling, Hugo Award-winning author, Brandon Sanderson, comes DARK ONE. Paul Tanasin is haunted by visions of a dark, fantastic world. A world called Mirandus. A world he must shatter. SOME WORLD'S ARE MADE TO BE BROKEN. From #1 New York Times Bestselling, Hugo Award-winning author, Brandon Sanderson (THE MISTBORN TRILOGY, THE STORMLIGHT ARCHIVE series), along with Nathan Gooden, Jackson Lanzing, and Collin Kelly, comes DARK ONE, the first book in a series of original graphic novels from Vault Comics. Paul Tanasin is a young man haunted by visions of a dark and fantastic world—visions he initially believes are hallucinations. But when he discovers they are prophecies from Mirandus, a world in which he's destined to become a fearsome destroyer, he'll have to embrace the fear, rise up as the Dark One, and shatter everything. DARK ONE examines the dual roles we often take on in life—the ability to be a savior as well as a destroyer.

SHADOW OF THE TOMB RAIDER THE OFFICIAL ART BOOK

[Titan Books \(US, CA\)](#) Experience Lara Croft's defining moment as she becomes the Tomb Raider. In Shadow of the Tomb Raider, Lara must master a deadly jungle, overcome terrifying tombs, and persevere through her darkest hour. As she races to save the world from a Maya apocalypse, Lara will ultimately be forged into the Tomb Raider she is destined to be. The Shadow of The Tomb Raider Official Art Book features exclusive concept art and developer interviews detailing the climactic conclusion of Lara Croft's origin story where she will experience her defining moment in becoming the Tomb Raider. Game is due to release on 9/14/18 across all major platforms

THE WITCHER LIBRARY EDITION VOLUME 1

[Dark Horse Comics](#) Multi-Eisner award-winning writer Paul Tobin pens a fantasy epic of the adventures of Geralt of Rivia, a witcher—one of the few remaining monster hunters from the critically acclaimed video game fantasy The Witcher by CD Projekt Red! Featuring story art by Joe Querio, Piotr Kowalski, Max Bertolini, with a bonus sketchbook section and additional art by Dave Johnson (100 Bullets), Dan Panosian (Slots), Stan Sakai (Usagi Yojimbo), Duncan Fegredo (MPH), Simon Bisley (Lobo), and a cover by Mike Mignola (Hellboy). Collects issues #1-#5 of the Witcher comic series House of Glass, Fox Children, Curse of Crows, and collected for the first time, Killing Monsters one-shot—and features annotations from the creators of the comics, as well as a sketchbook section.

TOMB RAIDER

SAGA OF THE MEDUSA MASK

[Top Cow Productions](#) Presents the comic book adventures of explorer Lara Croft.

THE BOOK OF THOTH (EGYPTIAN TAROT)

[Lulu Press, Inc](#) This book describes the philosophy and the use of Aleister Crowley's Thoth Tarot, a deck of Tarot cards designed by Crowley and co-designed and painted by Lady Frieda Harris. The Thoth Tarot has become one of the best-selling and most popular Tarot Decks in the world. It is also one of the most original interpretations of the tarot, incorporating astrological, numerological, Egyptian, and Qabalistic symbolism. While there are many other useful guides to this famous tarot deck, there are no others that explain the deck in its designer's own words. The book is divided into four major parts: * Part One: The Theory Of The Tarot. * Part Two: The Atu (Keys or Trumps). * Part Three: The Court Cards. * Part Four: The Small Cards. Part One is further divided into three chapters; Part Two into two chapters and an appendix; Part Three into one chapter; and Part Four into one chapter. The book includes a list of plates depicting the Tarot cards as seen by Crowley and Harris.

TEENAGE MUTANT NINJA TURTLES

BEBOP & ROCKSTEADY DESTROY EVERYTHING

[IDW Publishing](#) The dull-witted Bebop and Rocksteady are feeling dejected and without purpose after their defeat to the Turtles. However, when they stumble across a time-travel scepter, they realize that their craziest, most destructive adventure awaits! Will the universe survive?

BOOKS OF MAGIC BOOK ONE

[Vertigo](#) Continuing from celebrated author Neil Gaiman's iconic graphic novel, the complete chronicles of Tim Hunter are finally brought together in a definitive new trade paperback. Once, Timothy Hunter was just an ordinary 13-year-old boy living in suburban London. Then four legendary sorcerers took him on a journey beyond time and space, and his life changed forever. Traveling through realms long consigned to myth and legend, he also discovered an unsettling truth about his future: like it or not, fate has decreed that young Tim is destined to become the world's greatest magician! Unfortunately for him, this innocence smells intoxicatingly like weakness to the hungry predators that haunt the shadows of existence, and the extraordinary power they sense within his frail human form is too enticing to resist. Written by John Ney Rieber and illustrated by Peter Gross, Gary Amaro and Peter Snejbjerg, THE BOOKS OF MAGIC BOOK ONE collects issues #1-13 of the classic VERTIGO series as well as the pivotal introductory tale from ARCANA ANNUAL #1.

DAOMU

[Lion Forge](#) "Based on the novel 'Dao Mu Ji' by Kennedy Zu."

TOMB RAIDER THE TEN THOUSAND IMMORTALS

[Dorling Kindersley Ltd](#) The new Tomb Raider novel will broaden the world and enriches the storyline re-introduced in the highly successful Tomb Raider video game. The first novel in a trilogy will continue the exploration of Lara Croft's origins as the "Tomb Raider," featuring an entirely new, fast-paced adventure.

TOMB RAIDER VOLUME 3: CRUSADE

[Dark Horse Comics](#) Lara Croft has unfinished business. After facing Trinity in Siberia, she's more confused than ever about her father's mysterious death. She's been training and following flimsy leads, preparing herself to figure out what really happened to Lord Richard Croft. Now, she's ready to put everything on the line to uncover the truth. Lara's hunt for any clues about the secretive religious organization Trinity and its connection to her family takes her all over the world, from Thailand, to Italy, to the Mountains of the Moon. But the unique dangers that come with being a Tomb Raider are too much for some of her closest friends to bear, and in her fanatical crusade for answers, will Lara isolate herself from those who could help her the most? Writers Jackson Lanzing and Collin Kelly (Joyride, Hacktivist) and artist Ashley A. Woods (Ladycastle, Niobe), continue Lara's story after Rise of the Tomb Raider and the previous Dark Horse series! This volume collects issues #1-#4 of the 2017 Dark Horse Comics series Tomb Raider: Crusade.

TOMB RAIDER

THE ART OF SURVIVAL

[Brady](#) The complete visual celebration of Lara Croft's world, all taken from the brand new Tomb Raider game The Art of Tomb Raider: A Survivor is Born brings the world of Tomb Raider to life through its art and graphic design. This stunning art book by BradyGames follows the journey of the brand new Tomb Raider game from page to screen. This unique book contains hundreds of images of Lara Croft, her friends and enemies, the environments she explores and the weapons she uses. Ever wondered how Lara came to look like she does? Read about her development, from drawing board to final screenshot. With extensive commentary by the game's creative director, artists and developers, there has never been a more in-depth look at how Tomb Raider is made. The Art of Tomb Raider: A Survivor is Born is full of stunning images that make it the perfect book for fans of the series. Put your controller down, take a break, and take your game further with BradyGames.

ARANA THE HEART OF THE SPIDER

Introduces the story of Anya Corazon, a teen from Brooklyn with mystical powers who battles the evil Sisterhood of the Wasp.

DRAGON AGE VOLUME 2: THOSE WHO SPEAK

[Dark Horse Comics](#) Dragon Age Lead Writer David Gaider brings his newest epic to a revealing conclusion! With her dark past laid bare, the pirate Isabela must resolve to escape this dungeon or lose herself forever, even as King Alistair must take up arms against an old ally if he is to have any hope of uncovering the fate of his father! * Story by David Gaider, lead writer of Dragon Age: Origins and Dragon Age II!

THE HOUSE

VALKYRIA CHRONICLES 2

WORLD ARTWORKS

[Udon Entertainment Corporation](#) Featuring the spectacular artwork of Valkyria Chronicles 2, the Sony PSP follow-up to SEGA's critically acclaimed tactical RPG! Valkyria Chronicles 2: World Artworks includes over 300-pages of character designs, vehicle and weapon designs, storyboards, and promotional art, all accompanied by detailed character information and creator commentary.

DRAGON AGE VOLUME 3: UNTIL WE SLEEP

[Dark Horse Comics](#) The lead writer of BioWare's hit Dragon Age games concludes King Alistair's epic quest—in a journey beyond reality itself! Fans around the world have recognized the Dragon Age comics to be an integral addition to the video-game saga. Now, series writer David Gaider pits King Alistair and his noble companions Varric and Isabela against their most nefarious foe—the twisted blood mage Aurelian Titus! An essential read while you wait for Dragon Age III! from Dragon Age lead writer DAVID GAIDER!

TEENAGE MUTANT NINJA TURTLES ORIGINAL MOTION PICTURE SPECIAL EDITION

[Idea & Design Works Llc](#) Collects the original adaptation of the 1990 Teenage Mutant Ninja Turtles movie, along with Laird's original sketches for the comic.

TRANSFORMERS/G. I. JOE

[Dreamwave](#) The year is 1939 and a twisted alliance between a hate-crazed dictator and a ruthless general has left Europe in flames, in chains. The world's only hope against the threat—the creation of an elite counterstrike force. Code name: G.I. Joe. But are even the Joes tough enough to take down this evil empire when it enlists the aid of a merciless army of alien war machines known as the Decepticons?

BATMAN: LEGACY VOL. 1

[DC Comics](#) It begins with the return of the Apocalypse Plague—a deadly disease that infected Gotham City and almost killed Robin—now in an even more virulent form. Batman, Robin, Nightwing and even Catwoman must find out the origin of this ancient virus before it is released worldwide. Their travels take them from the heart of Gotham halfway around the world to Sudan, where two of their greatest enemies are revealed to be the masterminds of this wicked plot. The stakes have never been this high and the question remains: Will Batman and his allies stop a relic of the past from dooming mankind's future? Now, for the first time ever, get the complete BATMAN: LEGACY storyline along with never-before-collected chapters that reveal the architects of the outbreak in BATMAN: LEGACY! Collects BATMAN #533, BATMAN SHADOW OF THE BAT #53, CATWOMAN #33-35, DETECTIVE COMICS #697-700 and ROBIN #31.

TRINITY VOL. 2: DEAD SPACE

DC Comics Batman, Superman and Wonder Woman—the superheroes known as the Trinity—have gone through a lot in the aftermath of the DC Rebirth epic event. But now the bonds of their friendship are tested like never before, as they must let their closest allies die in order to save the world! An emergency summons to the Justice League Watchtower puts the icons face-to-face with an unexpected crisis: The other members of the League have been infected with a fatal alien virus that will destroy all humankind...unless the Trinity destroys the Watchtower, and the Justice League along with it! Plus, the revelations of “Superman Reborn” require Batman and Wonder Woman to give their all to save Superman from his doubts about his very existence; and a trinity of villains—Lex Luthor, Ra’s al Ghul and Circe—concoct a scheme to use the mysterious Pandora Pits to put an end to the World’s Greatest Heroes. Best-selling writer-artist Francis Manapul (THE FLASH) is joined by writer Cullen Bunn and artists Clay Mann and Emanuela Lupacchino in TRINITY VOL. 2: DEAD SPACE. Collects TRINITY #7-11!

BATMAN BEYOND VOL. 1: ESCAPING THE GRAVE

DC Comics Writer DAN JURGENS (ACTION COMICS), artist BERNARD CHANG (GREEN LANTERN CORPS) and colorist MARCELO MAIOLO (GREEN LANTERN CORPS) bring Terry McGinnis’s Batman back to the future in BATMAN BEYOND VOLUME 1: ESCAPING THE GRAVE as a part of DC Rebirth! As the future Gotham City recovers from global catastrophe, a familiar face is ready to wear the cowl of the Batman once again. Terry McGinnis has returned to defend his city as Batman, and his family and friends couldn’t be happier. But another resurrection threatens to destroy all Terry holds dear. Rumors are spreading like wildfire that the original Joker lives—and the brutal crime lord called Terminal and his sadistic gang of Jokerz are waging war in the streets to prepare for the Clown Prince’s second coming. Just days after becoming Batman again, Terry must take up the fight against the greatest foe he’s ever faced. When the dust clears, will the joke be on him? Collects BATMAN BEYOND: REBIRTH #1 and BATMAN BEYOND #1-5 in this great new jumping-on-point graphic novel!

THE GUILD LIBRARY EDITION VOLUME 1

Dark Horse Comics Felicia Day, author of You're Never Weird on the Internet (Almost), brings her original webisodic-sensation to comics with the help of The Guild cast (most of 'em!), crew (producer Kim Evey and director Sean Becker), and an amazing group of artists. Set before the web series begins, these stories follow lonely violinist Cyd Sherman trying to navigate a frustrating personal life as she stumbles on an online MMO called "The Game". As she gathers friends in-game, she gains confidence to confront all the problems in her real life. With, ahem, varying results. The Guild is a pioneer among web series, referred to by Rolling Stone as "[one of] the net's best serial shows." Heartwarming and hilarious, this is a comic origin story that brings an award-winning world to life in a unique way that will delight geeks of all ages. Especially gamers.

TOMB RAIDER

Graphic novel featuring the legendary Lara Croft in a classic adventure.

TOMB RAIDER - WITCHBLADE

TROUBLE SEEKERS

Top Cow Productions Lara and Sara are back in a few of their most celebrated crossover events! Trouble Seekers contains their first ever meeting (the Tomb Raider/Witchblade Special) and their second historic teaming in the Witchblade/Tomb Raider Special. You can now relive these classic adventures all over again! Also including the hard-to-find Witchblade/Tomb Raider #1/2 issue, this book features an all-new cover by artist Michael Turner.

SHADOW OF THE TOMB RAIDER

OFFICIAL COLLECTOR'S EDITION GUIDE

Prima Games Go Beyond Strategy--Immerse yourself in Lara's world with this Collector's Companion Tome from Prima Games! Compelling Interviews and Look Behind the Scenes: Hear from the talented minds behind Shadow of the Tomb Raider! Includes original, hand-drawn sketches from the Puzzle Designer! Orange Shadow Band Resource Pack: With the

in-game resources included in this pack, totaling four gold and eight jade, you can obtain your choice of either ammunition or healing items, aiding Lara throughout your journey! **Stunning Fan Art Section:** Features pieces from dedicated and talented Tomb Raider fans! **Custom Sticky Notes:** 30 sticky notes, featuring an iconic image from the game, available only in this Collector's Companion Tome! **Bonus Comic!** Includes Tomb Raider: Inferno #1 by Dark Horse Comics. **Exclusive Foreword:** Written by Gameplay Director, Daniel Drapeau. **Premium Hardcover Book:** The gorgeous, exclusive design is a must have for any fan, and features the signatures of the entire development team! **Comprehensive Walkthrough:** We lead the way from start to finish--experience everything! **Detailed Maps:** Our exclusive, custom maps reveal key locations, crucial items, and hidden secrets--never lose your way! **Digital Bonus:** Unlock your digital version of this guide with the free code card included inside. Access your digital guide anytime, anywhere, on any web-enabled device. Experience Lara Croft's defining moment as she becomes the Tomb Raider. In Shadow of the Tomb Raider, Lara must master a deadly jungle, overcome terrifying tombs, and persevere through her darkest hour. As she races to save the world from a Maya apocalypse, Lara will ultimately be forged into the Tomb Raider she is destined to be.

LIFE IS STRANGE: WELCOME TO BLACKWELL ACADEMY

Titan Books (US, CA) An atmospheric and characterful look at the world of the hugely successful video game Life is Strange, through the eyes of Max and Chloe. Welcome to Blackwell Academy is an in-universe book from the Life is Strange video game franchise from Dontnod Entertainment and Square Enix. This detailed book takes the form of a student guide to Blackwell Academy and the town of Arcadia Bay. Overlaid onto the pages is graffiti: notes, doodles, sketches and photographs from the Blackwell students themselves, including contributions from the beloved protagonists Max and Chloe. Welcome to Blackwell Academy includes information on the staff and facilities of Blackwell Academy, the people and locations of Arcadia Bay, overlaid with funny, irreverent and poignant comments from the students.

TOMB RAIDER VOLUME 4: INFERNO

Dark Horse Comics Writers Jackson Lanzing and Collin Kelly (Joyride, Hactivist) continue Lara's story after Rise of the Tomb Raider and where Dark Horse series Survivor's Crusade left off! This volume collects issues #1-#4 of the 2018 Dark Horse Comics series Tomb Raider: Inferno. Lara succeeds in hunting down Trinity to a remote outpost in Antarctica amidst the cold and darkness of the seemingly isolated land. Seeking to discover the mystery within the icy tomb before Trinity can exploit it, Lara faces a new adversary who is more cunning and more prepared than Lara has encountered in the past. In order to stop the terror Trinity is about to release, Lara must face the conflict residing within herself and decide once and for all how far she's willing to go, and what she's willing to let go of in the process.