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KEY=IT - MARSHALL DUKE

The Code Book How to Make It, Break It, Hack It, Crack it *Ember* Provides a review of cryptography, its evolution over time, and its purpose throughout history from the era of Julius Caesar to the modern day. **The Code Book: The Secrets Behind Codebreaking** *Delacorte Press* "As gripping as a good thriller." --The Washington Post Unpack the science of secrecy and discover the methods behind cryptography--the encoding and decoding of information--in this clear and easy-to-understand young adult adaptation of the national bestseller that's perfect for this age of WikiLeaks, the Sony hack, and other events that reveal the extent to which our technology is never quite as secure as we want to believe. Coders and codebreakers alike will be fascinated by history's most mesmerizing stories of intrigue and cunning--from Julius Caesar and his Caesar cipher to the Allies' use of the Enigma machine to decode German messages during World War II. Accessible, compelling, and timely, **The Code Book** is sure to make readers see the past--and the future--in a whole new way. "Singh's power of explaining complex ideas is as dazzling as ever." --The Guardian **The Code Book How to Make It, Break It, Hack It, Crack it** *Delacorte Books for Young Readers* Provides young adults with a review of cryptography, its evolution over time, and its purpose throughout history from the era of Julius Caesar to the modern day. **Explode the Code 1 Student The Gentleman's Code Book** *WestBow Press* Has the way of being a gentleman been lost? Morals, standards, and values still do exist—but the question is, does everyone follow them? It is up to us to make sure that these ways are not forgotten. Create your own system to express what being a gentleman means to you. Discover what it means to be treated with respect and how to treat others as well. These are some principles that I have shared to get everyone thinking about the importance of morals, values, principles, and standards. Perhaps the more important topic is how are we gentlemen are supposed to treat women. That is something that seems to be forgotten as well. There are several ways to approach these topics and more. These guidelines should help find your inner gentleman and discover what works for you. At the end of the day, the world can't stay the way it is. We must do something to improve it as a whole. The choice is yours—why not do something to improve yourself and the world? This book will help point you in the right direction; it is up to you to read more and learn more. Never stop growing smarter and always continue to learn more. Discover your gentleman's system! **Secret Code Book: Substitution Ciphers** *Lulu.com* The Secret Code Book is a short introduction to substitution ciphers. The chapters ease young readers into the concept of rotation ciphers and work their way up to the Vigenere cipher. Along the way, readers will also learn about geometric approaches to secret codes such as the Pigpen cipher. As a bonus, there is a brief description of frequency analysis and how it is used to crack secret codes. frper gpbqr obbx In addition, this book actively challenges readers with practice missions where answers are listed in the back. Also, there is a cut-out rotation template that is provided to make your very own cipher disk! After reading this book, you will have all the basic tools needed to create secret messages. **Top Secret Code Book** *Macmillan Children's Books* Everything there is to know about making and breaking the cleverest of codes With the help of this book, readers will soon by communicating with their friends in secret languages such as Morse, semaphore, pigpen code, shorthand, and sign language. They will learn how to make a code wheel, create invisible ink, and even get a message to a friend who is right at the other end of the playground. There are also plenty of activities to help improve code-breaking skills. Just make sure to keep all new code skills top secret. **The Authenticity Code The Art and Science of Success and Why You Can't Fake It to Make It** *Greenleaf Book Group* In Life and Work, You Can't Fake It to Make It. The Authenticity Code™ combines the best of a page-turner parable and a practical tool business book to deliver encouragement and proven tools for cracking the code to becoming a more authentic professional or leader. When you become more authentic, you do what you came here to do and be who you came here to be. You communicate more effectively, and the success you desire in your life and career becomes achievable. Dr. Sharon teaches in a fun, engaging, and honest parable style, and at the end of each chapter, you apply her proven practical tools to your own life and career. The effectiveness of these tools is proven from the over 20 years that Dr. Sharon's company, Inside-Out Learning, has been teaching them to their Fortune 500, mid-, and small-size business clients. Results across thousands of clients include getting promoted, landing a dream job, significantly increasing sales and revenue, developing confidence and loyalty, greatly enhancing professional, leadership, and communication skills, and improving your personal life. The promotion rate for individuals is 50-80% within a year of completing one of Inside Out Learning's 3- to 5-day programs. Now you have the opportunity to achieve

these exceptional results in an easy-to-read book format. The Authenticity Code™ tells the story of a fictional corporate vice president choosing a sales director from two talented protégés. After they present their cases, he realizes that neither of them is impressive enough to qualify. Instead of giving up, the leader sets out to teach his candidates what they need to know via The Authenticity Code™ Program. Like the candidates in the book, you, the reader, will learn to look within yourself and decide who you truly are and what you really want from life and work—and how to go about getting it. Now Dr. Sharon encourages you to enjoy the parable, apply the tools, develop your own authentic brand statement, and achieve the success you desire. The Code Book How to Make It, Break It, Hack It, Crack It *Createspace Independent Publishing Platform* Throughout the text are clear technical and mathematical explanations, and portraits of the remarkable personalities who wrote and broke the world's most difficult codes. Accessible, compelling, and remarkably far-reaching, this book will forever alter your view of history and what drives it. It will also make you wonder how private that e-mail you just sent really is. Rox's Secret Code *Simon and Schuster* A coding adventure about a brilliant inventor and her runaway robot, Rox's Secret Code aims to inspire the next generation of female leaders in STEM! Rox is happy to spend the whole day on her laptop inventing awesome robots, but her dad wants her to clean up! When the Chorebot she designs gets a mind of its own and tries to organize the whole city, Rox and her neighbor Amar race to recode Chorebot in time to save the day. Cracking Codes and Cryptograms For Dummies *John Wiley & Sons* The fast and easy way to crack codes and cryptograms Did you love Dan Brown's The Lost Symbol? Are you fascinated by secret codes and deciphering lost history? Cracking Codes and Cryptograms For Dummies shows you how to think like a symbologist to uncover mysteries and history by solving cryptograms and cracking codes that relate to Freemasonry, the Knights Templar, the Illuminati, and other secret societies and conspiracy theories. You'll get easy-to-follow instructions for solving everything from the simplest puzzles to fiendishly difficult ciphers using secret codes and lost symbols. Over 350 handcrafted cryptograms and ciphers of varying types Tips and tricks for cracking even the toughest code Sutherland is a syndicated puzzle author; Koltko-Rivera is an expert on the major symbols and ceremonies of Freemasonry With the helpful information in this friendly guide, you'll be unveiling mysteries and shedding light on history in no time! Beyond the Code 4 Comprehension and Reasoning Skills The Kindness Code Seven Keys to Unlocking the Power of Kindness at Work *Troubador Publishing Ltd* The Kindness Code is a book for professionals who want more kindness at work. No matter where you are on the career ladder, you will find science-based information, insights and practical tips to instantly ignite kindness within your organisation. The Man Code Unlock the Secret *Worthy Books* We men are so predictable. As a way of avoiding even the most remote possibility of authentic relationships, most of us are quick to form a complex web of surface-level friendships, an ever-expanding collection of "buddies." Yet we never manage to develop even one really close friendship. The Man Code is a powerful tool to help men reorganize their thoughts and revolutionize their lives by learning to form meaningful relationships, starting with God and branching out from there. The code is 1, 3, 12, 120, 3000, and by mastering the relationships these five numbers represent, men will establish the right priorities, make the right plans, diagnose unforeseen difficulties, make mid-course corrections and achieve the positive results that they desire and God intends. Beyond the Code Book 1 Comprehension and Reasoning Skills *Educators Pub Svc Incorporated* This series develops important comprehension and thinking skills at the earliest level. Each book contains stories with exercises that follow the same phonetic structure as the Explode The Code series. Each story is preceded by writing and spelling activities that introduce new sight words and teach phonetic patterns. The charmingly illustrated stories are followed by questions and exercises that develop comprehension as well as critical thinking. Book 1 contains three charmingly illustrated stories Zack the Dog, Six Kids Jog, and Help 911 with introductory exercises on word families. Vocabulary and follow-up questions develop students understanding of the stories as well as encourage their reasoning abilities. Final exercises in each section give students the opportunity to add their own drawings to complete illustrations. Grades 2-3." The Code Book The Science of Secrecy from Ancient Egypt to Quantum Cryptography *Anchor* In his first book since the bestselling Fermat's Enigma, Simon Singh offers the first sweeping history of encryption, tracing its evolution and revealing the dramatic effects codes have had on wars, nations, and individual lives. From Mary, Queen of Scots, trapped by her own code, to the Navajo Code Talkers who helped the Allies win World War II, to the incredible (and incredibly simple) logistical breakthrough that made Internet commerce secure, The Code Book tells the story of the most powerful intellectual weapon ever known: secrecy. Throughout the text are clear technical and mathematical explanations, and portraits of the remarkable personalities who wrote and broke the world's most difficult codes. Accessible, compelling, and remarkably far-reaching, this book will forever alter your view of history and what drives it. It will also make you wonder how private that e-mail you just sent really is. The Secret Code Book *Dial Books for Young Readers* Presents a variety of codes and ciphers and includes messages to encode and decode Explode the Code A B C Teacher The Everything Kids' Scratch Coding Book Learn to Code and Create Your Own Cool Games! *Simon and Schuster* Teach kids the concepts of coding in easy-to-understand language and help them develop games of their own with The Everything Kids' Scratch Coding Book! Understanding computer science is becoming a necessity in the modern age. As our world shifts towards becoming increasingly more technical and automated, the ability to code and understand computers has become one of the most valuable skills any child can have on the road to a successful life. More and more schools are recognizing this importance and have started to implement computer science and coding as core elements in their curriculums, right alongside math and history. The Everything Kids' Scratch Coding Book helps children get a head start on this new essential skill, with Scratch coding—a language designed by MIT specifically to help a younger audience learn to code. In no time, children will learn basic coding concepts, build fun games, and get a competitive edge on their classmates. This book encourages children to think analytically and problem-solve, while helping them develop an essential skill that will last them a lifetime. The Creator's Code The Six Essential

Skills of Extraordinary Entrepreneurs *Simon and Schuster* Based on in-depth interviews with more than 200 leading entrepreneurs, a lecturer at the Stanford Graduate School of Business identifies the six essential disciplines needed to transform your ideas into real-world successes. Each of us has the capacity to spot opportunities, invent products, and build businesses—even \$100 million businesses. How do some people turn ideas into enterprises that endure? Why do some people succeed when so many others fail? The Creator's Code unlocks the six essential skills that turn small notions into big companies. This landmark book is based on 200 interviews with today's leading entrepreneurs including the founders of LinkedIn, Chipotle, eBay, Under Armour, Tesla Motors, SpaceX, Spanx, Airbnb, PayPal, Jetblue, Gilt Groupe, Theranos, and Dropbox. Over the course of five years, Amy Wilkinson conducted rigorous interviews and analyzed research across many different fields. From the creators of the companies ranging from Yelp to Chobani to Zipcar, she found that entrepreneurial success works in much the same way. Creators are not born with an innate ability to conceive and build \$100 million enterprises. They work at it. They all share fundamental skills that can be learned, practiced, and passed on. The Creator's Code reveals six skills that make creators of all kinds of endeavors breakthrough. These skills aren't rare gifts or slim chance talents. Entrepreneurship, Wilkinson demonstrates, is accessible to everyone. Working Effectively with Legacy Code WORK EFFECT LEG CODE _p1 *Prentice Hall Professional* Get more out of your legacy systems: more performance, functionality, reliability, and manageability Is your code easy to change? Can you get nearly instantaneous feedback when you do change it? Do you understand it? If the answer to any of these questions is no, you have legacy code, and it is draining time and money away from your development efforts. In this book, Michael Feathers offers start-to-finish strategies for working more effectively with large, untested legacy code bases. This book draws on material Michael created for his renowned Object Mentor seminars: techniques Michael has used in mentoring to help hundreds of developers, technical managers, and testers bring their legacy systems under control. The topics covered include Understanding the mechanics of software change: adding features, fixing bugs, improving design, optimizing performance Getting legacy code into a test harness Writing tests that protect you against introducing new problems Techniques that can be used with any language or platform—with examples in Java, C++, C, and C# Accurately identifying where code changes need to be made Coping with legacy systems that aren't object-oriented Handling applications that don't seem to have any structure This book also includes a catalog of twenty-four dependency-breaking techniques that help you work with program elements in isolation and make safer changes.

How to Code a Sandcastle *Penguin* From the computer science nonprofit Girls Who Code comes this lively and funny story introducing kids to computer coding concepts. All summer, Pearl has been trying to build the perfect sandcastle, but out-of-control Frisbees and mischievous puppies keep getting in the way! Pearl and her robot friend Pascal have one last chance, and this time, they're going to use code to get the job done. Using fundamental computer coding concepts like sequences and loops, Pearl and Pascal are able to break down their sandcastle problem into small, manageable steps. If they can create working code, this could turn out to be the best beach day ever! With renowned computer science nonprofit Girls Who Code, Josh Funk and Sara Palacios use humor, relatable situations, and bright artwork to introduce kids to the fun of coding. The Science of Secrecy The Secret History of Codes and Codebreaking A TV tie-in edition of The Code Book filmed as a prime-time five-part Channel 4 series on the history of codes and code-breaking and presented by the author. This book, which accompanies the major Channel 4 series, brings to life the hidden history of codes and code breaking. Since the birth of writing, there has also been the need for secrecy. The story of codes is the story of the brilliant men and women who used mathematics, linguistics, machines, computers, gut instinct, logic and detective work to encrypt and break these secret messages and the effect their work has had on history. Breaking the Code - Participant's Book Understanding the Book of Revelation *Abingdon Press* The Book of Revelation contains passages of great beauty and comfort, as well as passages that strike the casual reader as bizarre, bewildering, and sometimes frightening. How are readers today to discern God's message in this peculiar part of the Bible? Breaking the Code provides a trustworthy guide to the rich symbolism of this important biblical book. Noted biblical scholar Bruce M. Metzger presents the fruits of solid scholarship in a non-academic style. Breaking the Code serves as a key for understanding this powerful and puzzling book from the first century of the Christian Era. Topics include: Introducing the Book of Revelation/John's Vision of the Heavenly Christ (Revelation 1:1-20) Letters to Churches/More Letters to Churches (Revelation 2:1- 3:22) John's Vision of God and the Lamb (Revelation 4:1-5:14) Opening the Seven Seals of God's Scroll (Revelation 6:1-8:2) Sounding the Seven Trumpets (Revelation 8:3-11:19) The Satanic Trinity: The Dragon and the Two Beasts (Revelation 12:1-14:20) The Seven Bowls of God's Wrath (Revelation 15:1-18:24) The Final Victory and the Last Judgment/John's Vision of the Heavenly Jerusalem (Revelation 19:1-22:21) Head First Learn to Code A Learner's Guide to Coding and Computational Thinking *O'Reilly Media, Inc.* What will you learn from this book? It's no secret the world around you is becoming more connected, more configurable, more programmable, more computational. You can remain a passive participant, or you can learn to code. With Head First Learn to Code you'll learn how to think computationally and how to write code to make your computer, mobile device, or anything with a CPU do things for you. Using the Python programming language, you'll learn step by step the core concepts of programming as well as many fundamental topics from computer science, such as data structures, storage, abstraction, recursion, and modularity. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Learn to Code uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works. Get Programming Learn to code with Python *Simon and Schuster* Get Programming: Learn to code with Python teaches you the basics of computer programming using the Python language. In this exercise-driven book, you'll be doing something on nearly every page as you work through 38 compact lessons and 7 engaging capstone projects. By exploring the

crystal-clear illustrations, exercises that check your understanding as you go, and tips for what to try next, you'll start thinking like a programmer in no time. This book works perfectly alongside our video course *Get Programming with Python in Motion*, available exclusively at Manning.com: www.manning.com/livevideo/get-programming-with-python-in-motion Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

What's Inside Programming skills you can use in any language Learn to code—no experience required Learn Python, the language for beginners Dozens of exercises and examples help you learn by doing About the Reader No prior programming experience needed. Table of Contents **LEARNING HOW TO PROGRAM** Lesson 1 - Why should you learn how to program? Lesson 2 - Basic principles of learning a programming language **UNIT 1 - VARIABLES, TYPES, EXPRESSIONS, AND STATEMENTS** Lesson 3 - Introducing Python: a programming language Lesson 4 - Variables and expressions: giving names and values to things Lesson 5 - Object types and statements of code 46 Lesson 6 - Capstone project: your first Python program-convert hours to minutes **UNIT 2 - STRINGS, TUPLES, AND INTERACTING WITH THE USER** Lesson 7 - Introducing string objects: sequences of characters Lesson 8 - Advanced string operations Lesson 9 - Simple error messages Lesson 10 - Tuple objects: sequences of any kind of object Lesson 11 - Interacting with the user Lesson 12 - Capstone project: name mashup **UNIT 3 - MAKING DECISIONS IN YOUR PROGRAMS** Lesson 13 - Introducing decisions in programs Lesson 14 - Making more-complicated decisions Lesson 15 - Capstone project: choose your own adventure **UNIT 4 - REPEATING TASKS** Lesson 16 - Repeating tasks with loops Lesson 17 - Customizing loops Lesson 18 - Repeating tasks while conditions hold Lesson 19 - Capstone project: Scrabble, Art Edition **UNIT 5 - ORGANIZING YOUR CODE INTO REUSABLE BLOCKS** Lesson 20 - Building programs to last Lesson 21 - Achieving modularity and abstraction with functions Lesson 22 - Advanced operations with functions Lesson 23 - Capstone project: analyze your friends **UNIT 6 - WORKING WITH MUTABLE DATA TYPES** Lesson 24 - Mutable and immutable objects Lesson 25 - Working with lists Lesson 26 - Advanced operations with lists Lesson 27 - Dictionaries as maps between objects Lesson 28 - Aliasing and copying lists and dictionaries Lesson 29 - Capstone project: document similarity **UNIT 7 - MAKING YOUR OWN OBJECT TYPES BY USING OBJECT-ORIENTED PROGRAMMING** Lesson 30 - Making your own object types Lesson 31 - Creating a class for an object type Lesson 32 - Working with your own object types Lesson 33 - Customizing classes Lesson 34 - Capstone project: card game **UNIT 8 - USING LIBRARIES TO ENHANCE YOUR PROGRAMS** Lesson 35 - Useful libraries Lesson 36 - Testing and debugging your programs Lesson 37 - A library for graphical user interfaces Lesson 38 - Capstone project: game of tag Appendix A - Answers to lesson exercises Appendix B - Python cheat sheet Appendix C - Interesting Python libraries

The Unbreakable Code *Henry Holt and Company (BYR)* A New York Times-Bestseller! Could books hidden through Book Scavenger be linked to an arsonist's web of destruction? Find out in Book 2 of Jennifer Chambliss' *The Book Scavenger* series. Mr. Quisling is definitely up to something mysterious, and Emily and James are on high alert. First, there's the coded note he drops at a book event. Then they uncover a trail of encrypted messages in Mark Twain-penned books hidden through Book Scavenger. What's most suspicious is that each hidden book triggers a fire. As the sleuthing friends dig deeper, they discover Mr. Quisling has been hunting a legendary historical puzzle: the Unbreakable Code. This new mystery is irresistible, but Emily and James can't ignore the signs that Mr. Quisling might be the arsonist. The clock is ticking as the fires multiply, and Emily and James race to crack the code of a lifetime. This title has Common Core connections. A Christy Ottaviano Book

The Art of Readable Code Simple and Practical Techniques for Writing Better Code *"O'Reilly Media, Inc."* As programmers, we've all seen source code that's so ugly and buggy it makes our brain ache. Over the past five years, authors Dustin Boswell and Trevor Foucher have analyzed hundreds of examples of "bad code" (much of it their own) to determine why they're bad and how they could be improved. Their conclusion? You need to write code that minimizes the time it would take someone else to understand it—even if that someone else is you. This book focuses on basic principles and practical techniques you can apply every time you write code. Using easy-to-digest code examples from different languages, each chapter dives into a different aspect of coding, and demonstrates how you can make your code easy to understand. Simplify naming, commenting, and formatting with tips that apply to every line of code Refine your program's loops, logic, and variables to reduce complexity and confusion Attack problems at the function level, such as reorganizing blocks of code to do one task at a time Write effective test code that is thorough and concise—as well as readable "Being aware of how the code you create affects those who look at it later is an important part of developing software. The authors did a great job in taking you through the different aspects of this challenge, explaining the details with instructive examples." —Michael Hunger, passionate Software Developer

Cracking the Curiosity Code The Key to Unlocking Human Potential *Dr. Diane Hamilton LLC* Everyone is born curious. So, what happens? Why do some people become less curious than others? For individuals, leaders, and companies to be successful, they must determine the things that hold curiosity hostage. Think of the most innovative companies and you will notice they employ people who do not accept the status quo, they aren't reluctant to change, they evolve with the times, they look for problems to solve, and focus on asking questions. Drawing on decades research and incorporating interviews from some of the top leaders of our time, Hamilton examines the factors that impact curiosity including fear, assumptions, technology, and environment (FATE). Through her ground-breaking research, she has created the Curiosity Code Index (CCI) assessment to determine how these factors have impacted curiosity and to provide an action plan to transform individuals and organizations to help improve areas impacted by curiosity, including innovation, engagement, creativity, and productivity. "I have no special talents. I am only passionately curious" - Albert Einstein

Clean Code A Handbook of Agile Software Craftsmanship *Pearson Education* Looks at the principles and clean code, includes case studies showcasing the practices of writing clean code, and contains a list of heuristics and "smells" accumulated from the process of writing clean code. **Code It! Programming and Keyboards You Can Create Yourself** *Checkerboard Library* Makerspaces are

places designed to inspire creativity and collaboration. In *Code It! Programming and Keyboards You Can Create Yourself*, kids will make a computer key out of a banana and use popular software programs to code music, game characters, and more! Step-by-step photos bring each project to life. Techniques and tips help troubleshoot and use the materials within the makerspace. Aligned to Common Core Standards and correlated to state standards. Checkerboard Library is an imprint of Abdo Publishing, a division of ABDO. Create with Code Build Your Own Website Introduces coding using HTML, CSS, and JavaScript, providing step-by-step instructions for creating a website and adding photos, embedding videos, and using file transfer programs-- Code as Creative Medium A Handbook for Computational Art and Design *MIT Press* An essential guide for teaching and learning computational art and design: exercises, assignments, interviews, and more than 170 illustrations of creative work. This book is an essential resource for art educators and practitioners who want to explore code as a creative medium, and serves as a guide for computer scientists transitioning from STEM to STEAM in their syllabi or practice. It provides a collection of classic creative coding prompts and assignments, accompanied by annotated examples of both classic and contemporary projects, and more than 170 illustrations of creative work, and features a set of interviews with leading educators. Picking up where standard programming guides leave off, the authors highlight alternative programming pedagogies suitable for the art- and design-oriented classroom, including teaching approaches, resources, and community support structures. How To Code in Go *DigitalOcean* Codes, Ciphers and Secret Writing *Courier Corporation* Cipher and decipher codes: transposition and polyalphabetical ciphers, famous codes, typewriter and telephone codes, codes that use playing cards, knots, and swizzle sticks . . . even invisible writing and sending messages through space. 45 diagrams. The Culture Code The Secrets of Highly Successful Groups *Bantam* "Coyle spent three years researching the question of what makes a successful group tick, visiting some of the world's most productive groups--including Pixar, Navy SEALs, Zappos, IDEO, and the San Antonio Spurs. Coyle discovered that high-performing groups ... generate three key messages that enable them to excel: 1. Safety (we are connected), 2. Shared risk (we are vulnerable together), 3. Purpose (we are part of the same story)"-- Level 1 *Qeb Publishing Quarto Library* Book 1 introduces the basic coding concepts using step-by-step instructions. Robot helpers are featured throughout to ensure everything is clear. Learn how to give instructions and get started with simple programs in Scratch and Logo. The Cracking Code Book *HarperCollins UK* How to make it, break it, hack it, crack it. The secret history of codes and code breaking. Simon Singh's best-selling title *The Code Book* now re-issued for the young-adult market. Break the Code Cryptography for Beginners *Courier Corporation* Simply and clearly written book, filled with cartoons and easy-to-follow instructions, tells youngsters 8 and up how to break 6 different types of coded messages. Examples and solutions. Refactoring Improving the Design of Existing Code *Addison-Wesley Professional* Users can dramatically improve the design, performance, and manageability of object-oriented code without altering its interfaces or behavior. "Refactoring" shows users exactly how to spot the best opportunities for refactoring and exactly how to do it, step by step.