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KEY=WILD - REILLY DAVENPORT

National Trust: Go Wild in the Woods National Trust Go Wild at the Seaside An adventure guide for boys and girls who love the beach Last Child in the Woods Saving Our Children From Nature-Deficit Disorder *Algonquin Books*

“The children and nature movement is fueled by this fundamental idea: the child in nature is an endangered species, and the health of children and the health of the Earth are inseparable.” —Richard Louv, from the new edition

In his landmark work Last Child in the Woods, Richard Louv brought together cutting-edge studies that pointed to direct exposure to nature as essential for a child’s healthy physical and emotional development. Now this new edition updates the growing body of evidence linking the lack of nature in children’s lives and the rise in obesity, attention disorders, and depression. Louv’s message has galvanized an international back-to-nature campaign to “Leave No Child Inside.” His book will change the way you think about our future and the future of our children. “[The] national movement to ‘leave no child inside’ . . . has been the focus of Capitol Hill hearings, state legislative action, grass-roots projects, a U.S. Forest Service initiative to get more children into the woods and a national effort to promote a ‘green hour’ in each day. . . . The increased activism has been partly inspired by a best-selling book, Last Child in the Woods, and its author, Richard Louv.” —The Washington Post “Last Child in the Woods, which describes a generation so plugged into electronic diversions that it has lost its connection to the natural world, is helping drive a movement quickly flourishing across the nation.” —The Nation’s Health “This book is an absolute must-read for parents.” —The Boston Globe Now includes A Field Guide with 100 Practical Actions We Can Take Discussion Points for

Book Groups, Classrooms, and Communities Additional Notes by the Author

New and Updated Research from the U.S. and Abroad

A Walk in the Woods *Anchor Canada* God only knows what possessed Bill Bryson, a reluctant adventurer if ever there was one, to undertake a gruelling hike along the world's longest continuous footpath—The Appalachian Trail. The 2,000-plus-mile trail winds through 14 states, stretching along the east coast of the United States, from Georgia to Maine. It snakes through some of the wildest and most spectacular landscapes in North America, as well as through some of its most poverty-stricken and primitive backwoods areas. With his offbeat sensibility, his eye for the absurd, and his laugh-out-loud sense of humour, Bryson recounts his confrontations with nature at its most uncompromising over his five-month journey. An instant classic, riotously funny, *A Walk in the Woods* will add a whole new audience to the legions of Bill Bryson fans. **Boom! Bang! Royal Meringue!** *Random House*

Polite and perfect Princess Hannah has been so well behaved that the King and Queen have decided to get her a very special birthday present: **The Marvellous Magical Pudding Machine!** How can she possibly be expected to share such a wonderful thing with her friends? Discover the fanciful and vivid picture book that gives hope that even those with the sweetest tooth might learn to share... **Go Wild in the Mountains** A mountain adventure guide to boys and girls who love the outdoors. **The Stranger in the Woods** *The Extraordinary Story of the Last True Hermit* *Vintage* The unforgettable true story of Christopher Knight, who found refuge from the pressures of modern society by living alone in the Maine woods for twenty-seven years. **Into the Wild** *Anchor* Krakauer's page-turning bestseller explores a famed missing person mystery while unraveling the larger riddles it holds: the profound pull of the American wilderness on our imagination; the allure of high-risk activities to young men of a certain cast of mind; the complex, charged bond between fathers and sons. "Terrifying... Eloquent... A heart-rending drama of human yearning." —New York Times In April 1992 a young man from a well-to-do family hitchhiked to Alaska and walked alone into the wilderness north of Mt. McKinley. He had given \$25,000 in savings to charity, abandoned his car and most of his possessions, burned all the cash in his wallet, and invented a new life for himself. Four months later, his decomposed body was found by a moose hunter. How Christopher Johnson McCandless came to die is the unforgettable story of *Into the Wild*. Immediately after graduating from college in 1991, McCandless had roamed through the West and Southwest on a vision quest like those made by his heroes Jack London and John Muir. In the Mojave Desert he abandoned his car, stripped it of its license plates, and burned all of his cash. He would give himself a new name, Alexander Supertramp, and, unencumbered by money and belongings, he would be free to wallow in the raw, unfiltered experiences that nature presented. Craving a blank spot on the map, McCandless simply threw the maps away. Leaving behind his desperate parents and sister, he vanished into the wild. Jon Krakauer constructs a clarifying prism through which he reassembles the disquieting

facts of McCandless's short life. Admitting an interest that borders on obsession, he searches for the clues to the drives and desires that propelled McCandless. When McCandless's innocent mistakes turn out to be irreversible and fatal, he becomes the stuff of tabloid headlines and is dismissed for his naiveté, pretensions, and hubris. He is said to have had a death wish but wanting to die is a very different thing from being compelled to look over the edge. Krakauer brings McCandless's uncompromising pilgrimage out of the shadows, and the peril, adversity, and renunciation sought by this enigmatic young man are illuminated with a rare understanding--and not an ounce of sentimentality. Mesmerizing, heartbreaking, *Into the Wild* is a tour de force. The power and luminosity of Jon Krakauer's storytelling blaze through every page. *Wild Wood A Novel* Simon and Schuster For fans of Diana Galbaldo's *Outlander* series comes a gripping and passionate new historical novel. Intrigue, ancient secrets, fairy tales, and the glorious scenery of the Scottish borders drive the story of a woman who must find out who she really is. Jesse Marley calls herself a realist; she's all about the here and now. But in the month before Charles and Diana's wedding in 1981 all her certainties are blown aside by events she cannot control. First she finds out she's adopted. Then she's run down by a motor bike. In a London hospital, unable to speak, she must use her left hand to write. But Jesse's right-handed. And as if her fingers have a will of their own, she begins to draw places she's never been, people from another time—a castle, a man in armor. And a woman's face. Rory Brandon, Jesse's neurologist, is intrigued. Maybe his patient's head trauma has brought out latent abilities. But wait. He knows the castle. He's been there. So begins an extraordinary journey across borders and beyond time, a chase that takes Jesse to Hundredfield, a Scottish stronghold built a thousand years ago by a brutal Norman warlord. What's more, Jesse Marley holds the key to the castle's secret and its sacred history. And Hundredfield, with its grim Keep, will help Jesse find her true lineage. But what does the legend of the Lady of the Forest have to do with her? That's the question at the heart of *Wild Wood*. There are no accidents. There is only fate. *Born to Be Wild* Hundreds of free nature activities for families *Bloomsbury Publishing* Want to save cash, your child's imagination and possibly even the planet? This is the book you need. Packed with great photos of real families in the outdoors, *Born to Be Wild* contains easy-to-follow instructions for activities that require nothing more sophisticated than a small person's imagination and access to a little outdoor space. Nature lays on magical materials for free each season, from fallen leaves and twigs, moulted feathers, sand and shells, to mud, puddles and rain. Everything else you'll need for these activities is already hiding in your cupboards at home. No expensive art supplies or outward-bound kit required. All you need are the toolkit items at the front of the book - ordinary household essentials like scraps of paper, string, glue, recycled food containers and an empty jar or two. Along the way Hattie talks to families, organisations and communities who have rebuilt their

relationships with nature with extreme or inspiring results, and she introduces scientists, psychologists and other experts who explain why, as modern families, we should revive our waning relationships with nature, whatever age or stage we're at. **How to Shit in the Woods An Environmentally Sound Approach to a Lost Art** *Random House Digital, Inc.* It's the feisty third edition of **How to Shit in the Woods**, jam-packed with new information for outdoor enthusiasts of every stripe. Hailed in its first edition as "the most important environmental book of the decade" by **Books of the Southwest**, and in its second as "the real shit" by the late, great, outdoor photographer Galen Rowell, this bestselling guide is often called the "backpacker's bible" and has sold more than 2.5 million copies in eight languages. Author Kathleen Meyer continues to pioneer the way with her inimitable voice-at once humorous, irreverent, and direct-examining the latest techniques for graceful backcountry elimination, and answering a desperate cry from nature concerning environmental precautions in our ever-shrinking wilds. World changes come fast and furious, and in the backcountry it is no different. The practice of "packing-it-out," adopted to protect high use areas and fragile eco-systems, is here to stay. We are now often urged to haul our poop home. Or with increasing frequency, the whole business is mandatory. To assist with all this responsible human waste disposal, Meyer's new edition features the latest in product innovations, from classy high-tech to inexpensive do-it-yourself. She covers the most current solutions to the health risks of drinking straight from wilderness waterways; presents a raft of natural substitutes for the purist swearing off toilet tissue; and offers a wealth of new recommendations for ladies who must make do without a loo. This down-to-earth guide has been employed as a training aid for scout troops, outdoor schools, and wilderness programs for inner-city youth; for rangers with the U.S. Forest Service, National Park Service, and Bureau of Land Management; as well as for whitewater rafting guides, backcountry outfitters, and members of the military. In rowing hundreds of urbanites down whitewater rivers, Meyer honed her squatting skills and found she "wasn't alone in the klutz department." Her delightfully shameless discussion of a once-shameful activity, her erudite examination of its associated vocabulary, and her unapologetic promotion of its colorful vernacular make **How to Shit in the Woods** essential and vastly entertaining reading for anyone who's ever paused at the edge of the forest and pondered: "Where do I go to go?" *If You Find Me A Novel* *St. Martin's Griffin* **NOW INCLUDING A BRAND-NEW EPILOGUE!** There are some things you can't leave behind... In *If You Find Me* by Emily Murdoch, a broken-down camper hidden deep in a national forest is the only home fifteen year-old Carey can remember. The trees keep guard over her threadbare existence; the one bright spot is Carey's younger sister, Jenessa, who depends on Carey for her very survival. All they have is each other, as their mentally ill mother comes and goes with greater frequency. Until that one fateful day their mother disappears for good, and two

strangers arrive. Suddenly, the girls are taken from the woods and thrust into a bright and perplexing new world of high school, clothes and boys. Now, Carey must face the truth of why her mother abducted her ten years ago, while haunted by a past that won't let her go... a dark past that hides many a secret, including the reason Jenessa hasn't spoken a word in over a year. Carey knows she must keep her sister close, and her secrets even closer, or risk watching her new life come crashing down. **One Day in the Woods** *Harper Collins* 'An intrepid explorer, young Rebecca ventures into the forest in search of an ovenbird, a warbler reputed to be the wizard of the woods. Readers follow Rebecca's progress through the day discovering the secrets of the spring foliage and learning much about the temperate forest and its inhabitants.' —BL. **Lost in the Woods** When Nadia Hamilton found herself lost in the woods, she wished she'd never moved to The Grange School and been dragged along on their pathetic camping trip. No-one warned her that teen Craig Wilson, on the run from the police and two desperate gunmen, was hiding in these same woods. What was in the secret cave, and was it true a wild animal was on the loose? But perhaps most terrifying of all was how a small fire could explode out of control and threaten to kill them all ! **What Waits in the Woods** *Scholastic Inc.* Seeing things. You were just seeing things. For city girl Callie Velasquez, nothing sounds more terrifying than a night out in the wilderness. But, wanting to bond with her popular new friends, Lissa and Penelope, she agrees to join them on a camping trip. At least Callie's sweet new boyfriend, Jeremy, will be coming too. But nothing goes as planned. The group loses half their food supply. Then they lose their way. And with strange sounds all around her--the snap of a twig, a sinister laugh--Callie wonders if she's losing her mind. Tensions swirl among the group, with dark secrets suddenly revealed. And then, things take a fatal turn: Callie stumbles upon a cold dead body in the woods. Is the murderer close by, watching them? Callie has to figure out where she can turn and who she can trust, before her own life is at stake. **Kieran Scott** weaves a thrilling mystery that explores love, loyalty--and the dangerous decisions we make in order to survive. **Native Plants for New England Gardens** *Rowman & Littlefield* Native plants are drought tolerant, disease resistant, wildlife friendly, and environmentally sound. Experts increasingly encourage gardeners to use natives exclusively. This handy and practical guide focuses on 100 great native flowers, ground covers, shrubs, ferns, and grasses that will thrive in New England gardens. The presentation is aimed at gardeners, who want concise, practical information. It will also include material on the importance and desirability of using native plants. The heart of this book is 100 two-page spreads, one for each species. The spreads will include facts about the plant of use to a gardener (not a botanist)—where it grows best, when it blooms, the soil conditions in which it thrives, its appeal to wildlife, sunlight requirements, how high it grows, how to propagate it, and how to avoid any problems particular to the species. Each spread will also feature two color photos. **Where the Wild Things Grow A Forager's Guide to the**

Landscape *Hachette UK* Nestled by the roadside, peeking through the hedgerows, hidden in the woods and even in city streets and parks, wild food is all around us - if you know where to look. From woodland mushrooms and riverbank redcurrants to garden weeds and urban cherry blossoms, *Where the Wild Things Grow* takes us on a journey through the forager's landscape. Drawing on 25 years of foraging experience, David Hamilton show us how and where to hunt for the food that is hidden all around us. Along the way he delves into the forgotten histories and science of wild foods and their habitats and reveals his many foraging secrets, tips and recipes. You'll discover where to find mallows, mustards and pennywort, as well as sumac, figs and mulberries. You'll learn how to pick the sweetest berries, preserve mushrooms using only a radiator and prepare salads, risottos and puddings all with wild food. In all weathers, landscapes and seasons, David shows us that foraging doesn't just introduce us to new tastes and sensations, it also brings us closer to the natural world on our doorstep. Beautifully illustrated and rich in detail, *Where the Wild Things Grow* is more than a field guide - it is a celebration of the wonderful and fragile gifts hidden in our landscape.

Willa of the Wood *Disney Electronic Content* From #1 New York Times bestselling author Robert Beatty comes a spooky, thrilling new series set in the magical world of Serafina. Move without a sound. Steal without a trace. Willa, a young nightspirit of the Great Smoky Mountains, is her clan's best thief. She creeps into the homes of day-folk in the cover of darkness and takes what they won't miss. It's dangerous work—the day-folk kill whatever they do not understand. But when Willa's curiosity leaves her hurt and stranded in a day-folk man's home, everything she thought she knew about her people—and their greatest enemy—is forever changed.

How to Shit in the Woods, 4th Edition An Environmentally Sound Approach to a Lost Art *Ten Speed Press* The definitive guide to eco-friendly outdoor defecation--fully revised with a new introduction by renowned author and environmental activist Bill McKibben. More than thirty years since its first publication, Kathleen Meyer delivers an update to the beloved guide to relieving yourself responsibly. Meyer's delightfully shameless discussion of a once-secretive activity examines the environmental impact of too much crap (organic and otherwise) on our ever-shrinking wild outdoors. With the rising popularity of hiking and off-the-grid backpacking as well as the current climate crisis, *How to Shit in the Woods* provides timely techniques for keeping trails, bushes, and wild waters clean and protected when indoor plumbing is not an option. Meyer shares proper procedures in a way that is approachable and comprehensible for all audiences, from beginner to expert. The fourth edition features updates to outdoor laws and regulations, health statistics, and recommendations for equipment such as special trowels, funnels, and portable toilets. With more than three million copies sold, *How to Shit in the Woods* is the backcountry backpacker's bible, crucial for anyone looking to be wiser with their waste.

Go Wild! Sea Turtles *Disney Electronic Content* Welcome to the wild world of sea turtles! In

this intro to the species, youngsters discover where on Earth this reptile lives, what it eats, and how big it grows. Cool photos of all the different kinds of sea turtles and adorable photos of just-hatched turtle babies bring the creatures into full focus. After learning the basics, young readers will learn why sea turtles need our help and what people around the world are doing to help save them. Filled with fun facts, games, and an activity focused on making a difference in sea turtles' world, *Go Wild!* will inspire kids to care about this swimmingly cute animal. **National Trust: Look What I Found in the Woods** *National Trust Look What I Found* Join in with a nature treasure hunt and discover more about amazing objects that can be found in the woods. **Dirt Work An Education in the Woods** *Beacon Press* A lively and lyrical account of one woman's unlikely apprenticeship on a national-park trail crew and what she discovers about nature, gender, and the value of hard work Christine Byl first encountered the national parks the way most of us do: on vacation. But after she graduated from college, broke and ready for a new challenge, she joined a Glacier National Park trail crew as a seasonal "traildog" maintaining mountain trails for the millions of visitors Glacier draws every year. Byl first thought of the job as a paycheck, a summer diversion, a welcome break from "the real world" before going on to graduate school. She came to find out that work in the woods on a trail crew was more demanding, more rewarding—more real—than she ever imagined. During her first season, Byl embraces the backbreaking difficulty of the work, learning how to clear trees, move boulders, and build stairs in the backcountry. Her first mentors are the colorful characters with whom she works—the packers, sawyers, and traildogs from all walks of life—along with the tools in her hands: axe, shovel, chainsaw, rock bar. As she invests herself deeply in new work, the mountains, rivers, animals, and weather become teachers as well. While Byl expected that her tenure at the parks would be temporary, she ends up turning this summer gig into a decades-long job, moving from Montana to Alaska, breaking expectations—including her own—that she would follow a "professional" career path. Returning season after season, she eventually leads her own crews, mentoring other trail dogs along the way. In *Dirt Work*, Byl probes common assumptions about the division between mental and physical labor, "women's work" and "men's work," white collars and blue collars. The supposedly simple work of digging holes, dropping trees, and blasting snowdrifts in fact offers her an education of the hands and the head, as well as membership in an utterly unique subculture. *Dirt Work* is a contemplative but unsentimental look at the pleasures of labor, the challenges of apprenticeship, and the way a place becomes a home. **Wildwood** *Harper Collins* For fans of the *Chronicles of Narnia* comes the first book in the *Wildwood Chronicles*, the *New York Times* bestselling fantasy adventure series by Colin Meloy, lead singer of the Decemberists, and Carson Ellis, acclaimed illustrator of *The Mysterious Benedict Society*. *Wildwood* captivates readers with the wonder and thrill of a secret world within the landscape of a modern city. It feels at once firmly steeped in the classics of children's literature and completely

fresh. The story is told from multiple points of view, and the book features more than eighty illustrations, including six full-color plates, making this an absolutely gorgeous object. In *Wildwood*, Prue and her friend Curtis uncover a secret world in the midst of violent upheaval—a world full of warring creatures, peaceable mystics, and powerful figures with the darkest intentions. And what begins as a rescue mission becomes something much greater as the two friends find themselves entwined in a struggle for the very freedom of this wilderness. A wilderness the locals call Wildwood. The bestselling trilogy from Colin Meloy and Carson Ellis consists of *Wildwood*, *Under Wildwood*, and *Wildwood Imperium*. *Alabama Moon* *Farrar, Straus and Giroux (BYR)* For as long as ten-year-old Moon can remember, he has lived out in the forest in a shelter with his father. They keep to themselves, their only contact with other human beings an occasional trip to the nearest general store. When Moon's father dies, Moon follows his father's last instructions: to travel to Alaska to find others like themselves. But Moon is soon caught and entangled in a world he doesn't know or understand; he's become property of the government he has been avoiding all his life. As the spirited and resourceful Moon encounters constables, jails, institutions, lawyers, true friends, and true enemies, he adapts his wilderness survival skills and learns to survive in the outside world, and even, perhaps, make his home there. This title has Common Core connections. *Alabama Moon* is a 2007 Bank Street - Best Children's Book of the Year. *Wild Berries* Clarence, a young Cree Indian, and his grandmother pick blueberries together as they sing, look out for the animals, and enjoy sampling the fruit. *The Stick Book* Loads of things you can make or do with a stick *Frances Lincoln* The stick is a universal toy. Totally natural, all-purpose, free, it offers limitless opportunities for outdoor play and adventure and it provides a starting point for an active imagination and the raw material for transformation into almost anything! As New York's Strong National Museum of Play pointed out when they selected a stick for inclusion in their National Toy Hall of Fame, 'It can be a Wild West horse, a medieval knight's sword, a boat on a stream, or a slingshot with a rubber band . . .' In this book Fiona Danks and Jo Schofield offer masses of suggestions for things to do with a stick, in the way of adventures and bushcraft, creative and imaginative play, games, woodcraft and conservation, music and more. *Water, Wood, and Wild Things* Learning Craft and Cultivation in a Japanese Mountain Town *Penguin* "With this book, you feel you can stop time and savor the rituals of life." --Maira Kalman An immersive journey through the culture and cuisine of one Japanese town, its forest, and its watershed--where ducks are hunted by net, saké is brewed from the purest mountain water, and charcoal is fired in stone kilns--by an American writer and food stylist who spent years working alongside artisans One night, Brooklyn-based artist and food writer Hannah Kirshner received a life-changing invitation to apprentice with a "saké evangelist" in a misty Japanese mountain village called Yamanaka. In a rapidly modernizing Japan, the region--a stronghold of the country's old-

fashioned ways--was quickly becoming a destination for chefs and artisans looking to learn about the traditions that have long shaped Japanese culture. Kirshner put on a vest and tie and took her place behind the saké bar. Before long, she met a community of craftspeople, farmers, and foragers--master woodturners, hunters, a paper artist, and a man making charcoal in his nearly abandoned village on the outskirts of town. Kirshner found each craftsperson not only exhibited an extraordinary dedication to their work but their distinct expertise contributed to the fabric of the local culture. Inspired by these masters, she devoted herself to learning how they work and live. Taking readers deep into evergreen forests, terraced rice fields, and smoke-filled workshops, Kirshner captures the centuries-old traditions still alive in Yamanaka. *Water, Wood, and Wild Things* invites readers to see what goes into making a fine bowl, a cup of tea, or a harvest of rice and introduces the masters who dedicate their lives to this work. Part travelogue, part meditation on the meaning of work, and full of her own beautiful drawings and recipes, Kirshner's refreshing book is an ode to a place and its people, as well as a profound examination of what it means to sustain traditions and find purpose in cultivation and craft. *Finding Wild* Knopf Books for Young Readers "All the ways and places that wild exists in our world and where you can find it."-- *The Wild Year Book Things to do outdoors through the seasons* White Lion Publishing Adventures, games and crafts to get you outdoors all the year round. Playing outdoors should be an essential part of growing up; developing your imagination, keeping fit and letting the wild world weave its magic spell on you. In *The Wild Year Book*, Fiona and Jo have selected 70 of their favourite activities to help you enjoy spending time outdoors, season by season. Perhaps you'll want to play camouflage games in Spring and make enormous bubbles in the summer, challenge your friends to a foraging bake-off in the autumn, or create ice mobiles in the winter. With this book you will never be short of inspiration! Over 100,000 copies sold of Fiona and Jo's *Going Wild* series. *King Arthur - Ladybird Readers Level 6* Ladybird Ladybird Readers is an ELT graded reader series for children aged 3-11 learning English as a foreign or second language. The series includes traditional tales, popular characters, modern stories, and non-fiction. Beautifully illustrated and carefully written by language learning experts, the series combines the best of Ladybird content with the structured language progression that will help children develop their reading, writing, speaking, listening and critical thinking skills. The eight levels follow the Common European Framework of Reference for language learning (CEFR) and include language activities that provide preparation for the Cambridge English Pre-A1 to A2 (YLE) tests. Visit the Ladybird Readers website for more information. The unique code provided in each printed book will provide access to audio, extra activities and learning resources. *King Arthur*, a Level 6 Reader, is A2+ in the CEFR framework and includes practice for the Cambridge English A2 Flyers tests and KET exams. The longer text is made up of sentences with up to four clauses, more complex past and future tense structures,

passives and time clauses. When Arthur pulls the sword from the stone he becomes king. He and his knights must fight battles and protect Camelot.

Sunflower Shoots and Muddy Boots *A Child's Guide to Gardening* *Busy Little Bees* Packed with brilliant indoor and outdoor gardening activities, this is the perfect introduction to growing plants for little children and grown-ups to enjoy together. We're Going on a Pumpkin Hunt *LB Kids* In this delightful twist on a popular folk song, three trick-or-treaters go on a spooky adventure to find a pumpkin! We're going on a pumpkin hunt. We're going to find a big one. What a beautiful night! We're not scared. Three trick-or-treaters are looking for the perfect pumpkin on a beautiful, Halloween night. They have to make their way through some sticky cobwebs, flying bats, and even a dark, spooky house! But they're not scared. The trick-or-treaters eventually find their pumpkin and...a ghost! This book publishes simultaneously in paper over board.

The Wide, Wide Sea When a young child forges a special connection with a seal on a trip to the seaside, their imagination takes them on an unforgettable journey. Through their eyes, we have a chance to explore everything the amazing beach and wide, wide sea has to offer, until suddenly a violent storm blows in. The next morning the beach is ugly and covered in litter. Whose fault is it? And who can fix it? Together, the child, their grandmother, and the rest of the community clean the beach, and the child makes a promise to the seal that things will change for the better.

Stuff You Should Know *An Incomplete Compendium of Mostly Interesting Things* *Flatiron Books* From the duo behind the massively successful and award-winning podcast **Stuff You Should Know** comes an unexpected look at things you thought you knew. Josh Clark and Chuck Bryant started the podcast **Stuff You Should Know** back in 2008 because they were curious—curious about the world around them, curious about what they might have missed in their formal educations, and curious to dig deeper on stuff they thought they understood. As it turns out, they aren't the only curious ones. They've since amassed a rabid fan base, making **Stuff You Should Know** one of the most popular podcasts in the world. Armed with their inquisitive natures and a passion for sharing, they uncover the weird, fascinating, delightful, or unexpected elements of a wide variety of topics. The pair have now taken their near-boundless "whys" and "hows" from your earbuds to the pages of a book for the first time—featuring a completely new array of subjects that they've long wondered about and wanted to explore. Each chapter is further embellished with snappy visual material to allow for rabbit-hole tangents and digressions—including charts, illustrations, sidebars, and footnotes. Follow along as the two dig into the underlying stories of everything from the origin of Murphy beds, to the history of facial hair, to the psychology of being lost. Have you ever wondered about the world around you, and wished to see the magic in everyday things? Come get curious with **Stuff You Should Know**. With Josh and Chuck as your guide, there's something interesting about everything (...except maybe jackhammers).

A Libertarian Walks Into a Bear **The Utopian Plot to Liberate an American Town** (And

Some Bears) *PublicAffairs* A tiny American town's plans for radical self-government overlooked one hairy detail: no one told the bears. Once upon a time, a group of libertarians got together and hatched the Free Town Project, a plan to take over an American town and completely eliminate its government. In 2004, they set their sights on Grafton, NH, a barely populated settlement with one paved road. When they descended on Grafton, public funding for pretty much everything shrank: the fire department, the library, the schoolhouse. State and federal laws became meek suggestions, scarcely heard in the town's thick wilderness. The anything-goes atmosphere soon caught the attention of Grafton's neighbors: the bears. Freedom-loving citizens ignored hunting laws and regulations on food disposal. They built a tent city in an effort to get off the grid. The bears smelled food and opportunity. A Libertarian Walks Into a Bear is the sometimes funny, sometimes terrifying tale of what happens when a government disappears into the woods. Complete with gunplay, adventure, and backstabbing politicians, this is the ultimate story of a quintessential American experiment -- to live free or die, perhaps from a bear. *Alone in the Woods Sourcebooks, Inc.* From the author of *The Disaster Days* comes a thrilling survival story, and *lost in the woods children's book*, about two former best friends who must work together to stay alive after getting lost in a remote national forest. Jocelyn and Alex have always been best friends...until they aren't. Jocelyn's not sure what happened, but she hopes the annual joint-family vacation in the isolated north woods will be the perfect spot to rekindle their friendship. But Alex still isn't herself when they get to the cabin. And Jocelyn reaches a breaking point during a rafting trip that goes horribly wrong. When the girls' tube tears it leaves them stranded and alone. And before they know it, the two are hopelessly lost. Wearing swimsuits and water shoes and with only the contents of their wet backpack, the girls face threats from the elements. And as they spend days and nights lost in the wilderness, they'll have to overcome their fractured friendship to make it out of the woods alive. Praise for *The Disaster Days*: "A realistic, engrossing survival story that's perfect for aspiring babysitters and fans of John Macfarlane's *Stormstruck!*, Sherry Shahan's *Ice Island*, or Wesley King's *A World Below*."—School Library Journal "The strength of this steadily paced novel that stretches over four days of a scary disaster scenario is that Hannah doesn't figure everything out; she stumbles, doubts, and struggles throughout it all."—The Bulletin of the Center for Children's Books "Fans of survival thrillers in the vein of Gary Paulsen's *Hatchet* will enjoy this tense, honest tale of bravery...an excellent (and refreshingly not didactic) teaching tool on natural-disaster preparedness."—Booklist "The relentless progression of a variety of disaster scenarios will keep readers turning pages...equally suspenseful and informative."—School Library Connection "Behrens uses immersive details and situations effectively viewed from Hannah's perspective to create a suspenseful, vivid story filled with lessons about responsibility and overcoming adversity."—Publishers Weekly *Alone in the Woods* is a

perfect... gift for preteen survival story fans summer reading tween book for girls 11-14 book for middle school girls 100 Adventures to Have Before You Grow Up The Woodland Book Encourage children to discover their inner explorer with this fascinating introduction to the wildlife, plants, history and magic surrounding woodlands. Full of lots of fun activities, including how to spot and identify trees and animals, how to build woodland shelters and set up camp, and how to draw maps and explore the woods. A refreshing way for children to discover the world around them and engage with their environment without using the internet. With fascinating facts about nature and the changing seasons in woodlands. Full of fun woodland activities. *We're Going on a Present Hunt! Wake Up, Woods Rubber Ducky Press* Early in the year, our North American forests come to life as native wildflowers start to push up through patches of snow. With longer days and sunlight streaming down through bare branches of towering trees, life on the forest floor awakens from its winter sleep. Plants such as green dragon, squirrel corn, and bloodroot interact with their pollinators and seed dispersers and rush to create new life before the trees above leaf out and block the sun's rays. *Wake Up, Woods* showcases the splendor of our warming forests and offers clues to nature's annual springtime floral show as we walk in our parks and wilderness areas, or even in shade gardens around our homes. Readers of *Wake Up, Woods* will see that Gillian Harris, Michael Homoya and Shane Gibson, through illustrations and text, present a captivating look into our forests' biodiversity, showing how species depend on plants for food and help assure plant reproduction. This book celebrates some of nature's most fascinating moments that happen in forests where we live and play.