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## **KEY=WOW - BOND FRENCH**

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## **WORLD OF WARCRAFT CHRONICLE**

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Dark Horse Comics Blizzard Entertainment and Dark Horse Books are proud to present the third installment of their bestselling World of Warcraft Chronicle series! Like its predecessors, Volume III features beautiful full-color artwork by Peter Lee, Emily Chen, Stanton Feng, and other fan-favorite artists, as well as intricately detailed maps and spot art by Joseph Lacroix. Bolster your knowledge of Warcraftlore with this striking third volume!

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## **THE WOW DIARY (JUNK)**

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## **A JOURNAL OF COMPUTER GAME DEVELOPMENT**

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Companion piece to the WoW Diary

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## **YOUR ADVENTURE JOURNAL**

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Your Adventure Journal is a place to document your travels big and small. Every family is different as is every trip,

which is why we have left this journal open to be customised by you.

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## **WORLD OF WARCRAFT**

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### **ASHBRINGER**

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The second graphic novel based on the world's most popular massively multiplayer videogame tells the saga of the Missing King of Stormwind. Upon learning he is in fact the lost ruler of Stormwind, Lo'Gosh returns to reclaim his throne with his comrades in arms Valeera and Broll. But all is not as it seems in the eastern kingdom, especially if one informed dwarf has anything to say about it.

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### **INDIANAPOLIS MONTHLY**

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Indianapolis Monthly is the Circle City's essential chronicle and guide, an indispensable authority on what's new and what's news. Through coverage of politics, crime, dining, style, business, sports, and arts and entertainment, each issue offers compelling narrative stories and lively, urbane coverage of Indy's cultural landscape.

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### **THE ART OF WORLD OF WARCRAFT**

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Insight Editions Timed to the twentieth anniversary of the blockbuster Warcraft franchise, The Art of World of Warcraft celebrates the groundbreaking art of the complete series to date. In the ten years since its inception, World of Warcraft® has revolutionized the role-playing genre, creating the immense world of Azeroth and filling it with iconic characters and legendary weapons and environments. Featuring interviews with key developers and telling the complete story of the game's evolution, this fully illustrated book vibrantly displays the renowned artwork at the heart of the franchise. Including never-before-seen art from the latest World of Warcraft expansion, Warlords of Draenor, The Art of World of Warcraft will contain hundreds of drawings and concept art, forming the ultimate tribute to the epic gaming franchise.

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### **YOUTH'S COMPANION**

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### **SHADOWS RISING (WORLD OF WARCRAFT: SHADOWLANDS)**

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**Del Rey** An all-new official prequel novel to *Shadowlands*, the next expansion for Blizzard Entertainment's legendary online game *World of Warcraft* "The Horde is nothing!" With those infamous words, Sylvanas Windrunner betrayed and abandoned the Horde she vowed to serve. The Dark Lady and her forces now work in the shadows as both the Horde and Alliance, including her own sister, Alleria, race to uncover her next move. Struggling to shoulder the crushing weight of leadership, King Anduin entrusts the void elf and High Exarch Turalyon to uncover Sylvanas's whereabouts. The Horde now stands at a crossroads. The various factions form a council, leaving the mantle of warchief to rest. Thrall, Lor'themar Theron, Baine Bloodhoof, First Arcanist Thalysstra, and many other familiar faces rise to this new challenge. But the threats are numerous, and the distrust runs too deep. When the council is derailed by a failed assassination attempt on Talanji—the Zandalari queen and a key ally—Thrall and the rest of the Horde leaders are forced into action. They empower the young troll shaman Zekhan, still grieving the loss of Varok Saurfang, with a critical mission to aid Talanji and help uncover the rising threat against her. Meanwhile, Nathanos Blightcaller and Sira Moonwarden have been tasked by the Dark Lady with a terrifying gambit: to kill the troll loa of death himself, Bwonsamdi. As Zekhan and Talanji work to save Bwonsamdi, their journey will be a key turning point in bolstering the Horde against the coming darkness and finding themselves along the way. Failure to save their allies and the trickster god will surely doom them—but through success, they may rediscover what makes the Horde strong.

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## **THE ROAD**

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**Vintage NATIONAL BESTSELLER • WINNER OF THE PULITZER PRIZE •** A searing, post-apocalyptic novel about a father and son's fight to survive, this "tale of survival and the miracle of goodness only adds to McCarthy's stature as a living master. It's gripping, frightening and, ultimately, beautiful" (*San Francisco Chronicle*). A father and his son walk alone through burned America. Nothing moves in the ravaged landscape save the ash on the wind. It is cold enough to crack stones, and when the snow falls it is gray. The sky is dark. Their destination is the coast, although they don't know what, if anything, awaits them there. They have nothing; just a pistol to defend themselves against the lawless bands that stalk the road, the clothes they are wearing, a cart of scavenged food—and each other. *The Road* is the profoundly moving story of a journey. It boldly imagines a future in which no hope remains, but in which the father and his son, "each the other's world entire," are sustained by love. Awesome in the totality of its vision, it is an unflinching meditation on the worst and the best that we are capable of: ultimate destructiveness, desperate tenacity, and the tenderness that keeps two people alive in the face of total devastation.

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**MEMORIES OF ICE**

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**BOOK THREE OF THE MALAZAN BOOK OF THE FALLEN**

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Macmillan A third volume of the fantasy epic that began with Gardens of the Moon finds the uneasy alliance between Onearm's army and Whiskeyjack's Bridgeburners against the Pannion Domin empire further challenged by rumors that the Crippled God has escaped and is out for revenge. Reprint.

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**NAVAJO-ENGLISH DICTIONARY**

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[Phoenix, Ariz.] : United States Department of the Interior, Division of Education, Bureau of Indian Affairs In response to a recent surge of interest in Native American history, culture, and lore, Hippocrene brings you a concise and straightforward dictionary of the Navajo tongue. The dictionary is designed to aid Navajos learning English as well as English speakers interested in acquiring knowledge of Navajo. The largest of all the Native American tribes, the Navajo number about 125,000 and live mostly on reservations in Arizona, New Mexico, and Utah. Over 9,000 entries; A detailed section on Navajo pronunciation; A comprehensive, modern vocabulary; Useful, everyday expressions.

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**ELECTRICAL ENGINEERING 101**

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**EVERYTHING YOU SHOULD HAVE LEARNED IN SCHOOL...BUT PROBABLY DIDN'T**

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Elsevier Electrical Engineering 101 covers the basic theory and practice of electronics, starting by answering the question "What is electricity?" It goes on to explain the fundamental principles and components, relating them constantly to real-world examples. Sections on tools and troubleshooting give engineers deeper understanding and the know-how to create and maintain their own electronic design projects. Unlike other books that simply describe electronics and provide step-by-step build instructions, EE101 delves into how and why electricity and electronics work, giving the reader the tools to take their electronics education to the next level. It is written in a down-to-earth style and explains jargon, technical terms and schematics as they arise. The author builds a genuine understanding of the fundamentals and shows how they can be applied to a range of engineering problems. This third edition includes more real-world examples and a glossary of formulae. It contains new coverage of: Microcontrollers FPGAs Classes of components Memory (RAM, ROM, etc.) Surface mount High speed design Board layout Advanced digital electronics

(e.g. processors) Transistor circuits and circuit design Op-amp and logic circuits Use of test equipment Gives readers a simple explanation of complex concepts, in terms they can understand and relate to everyday life. Updated content throughout and new material on the latest technological advances. Provides readers with an invaluable set of tools and references that they can use in their everyday work.

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## **WORLD OF WARCRAFT**

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### **OFFICIAL STRATEGY GUIDE**

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Brady BradyGames' World of Warcraft Official Strategy Guide includes the following: Maps of each city and region, with call outs for characters, quest locations, dungeons, and more. Essential stats and strategies for each of the 8 races and 9 classes for both the Horde and Alliance factions. Must-have quest data - - contacts, quest type, item rewards and more. Profession sections provide data on products, requirements and item components. Weapon, armor and item tables, ability and spell lists, and bestiary. Platform: PC Genre: MMORPG This product is available for sale worldwide.

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## **DARK AGE**

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Del Rey **NEW YORK TIMES BESTSELLER** • The bestselling author of Morning Star returns to the Red Rising universe with the thrilling sequel to Iron Gold. "Brown's plots are like a depth charge of nitromethane dropped in a bucket of gasoline. His pacing is 100% him standing over it all with a lit match and a smile, waiting for us to dare him to drop it."—NPR (Best Books of the Year) He broke the chains. Then he broke the world.... A decade ago Darrow led a revolution, and laid the foundations for a new world. Now he's an outlaw. Cast out of the very Republic he founded, with half his fleet destroyed, he wages a rogue war on Mercury. Outnumbered and outgunned, is he still the hero who broke the chains? Or will he become the very evil he fought to destroy? In his darkening shadow, a new hero rises. Lysander au Lune, the displaced heir to the old empire, has returned to bridge the divide between the Golds of the Rim and Core. If united, their combined might may prove fatal to the fledgling Republic. On Luna, the embattled Sovereign of the Republic, Virginia au Augustus, fights to preserve her precious democracy and her exiled husband. But one may cost her the other, and her son is not yet returned. Abducted by enemy agents, Pax au Augustus must trust in a Gray thief, Ephraim, for his salvation. Far across the void, Lyria, a Red refugee accused of treason, makes a desperate bid for freedom with the help of two unlikely new allies. Fear dims the hopes of the Rising, and as power is seized, lost, and reclaimed, the worlds spin on and on toward a new Dark Age. Don't miss any of Pierce Brown's Red Rising Saga:

RED RISING • GOLDEN SON • MORNING STAR • IRON GOLD • DARK AGE

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## **CALIBAN'S WAR**

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**Orbit** The second book in the NYT bestselling Expanse series, Caliban's War shows a solar system on the brink of war, and the only hope of peace rests on James Holden and the crew of the Rocinante's shoulders. Now a Prime Original series. We are not alone. On Ganymede, breadbasket of the outer planets, a Martian marine watches as her platoon is slaughtered by a monstrous supersoldier. On Earth, a high-level politician struggles to prevent interplanetary war from reigniting. And on Venus, an alien protomolecule has overrun the planet, wreaking massive, mysterious changes and threatening to spread out into the solar system. In the vast wilderness of space, James Holden and the crew of the Rocinante have been keeping the peace for the Outer Planets Alliance. When they agree to help a scientist search war-torn Ganymede for a missing child, the future of humanity rests on whether a single ship can prevent an alien invasion that may have already begun . . .

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## **WORLD OF WARCRAFT: THE SHATTERING**

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### **PRELUDE TO CATAclysm**

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**Simon and Schuster** In her New York Times bestseller, The Shattering, Christie Golden delivers a sensational tie-in to the newest World of Warcraft game expansion. Thrall, wise shaman and the warchief of the Horde, has sensed a disturbing change... Long ago, Azeroth's destructive native elementals raged across the world until the benevolent titans imprisoned them within the Elemental Plane. Despite the titans' intervention, many elementals have ended up back on Azeroth. Over the ages, shaman like Thrall have communed with these spirits and, through patience and dedication, learned to soothe roaring infernos, bring rain to sun-scorched lands, and otherwise temper the elementals' ruinous influence on the world of Azeroth. Now Thrall has discovered that the elementals no longer heed the shaman's call. The link shared with these spirits has grown thin and frayed, as if Azeroth itself were under great duress. While Thrall seeks answers to what ails the confused elements, he also wrestles with the orcs' precarious future as his people face dwindling supplies and growing hostility with their night elf neighbors. Meanwhile, King Varian Wrynn of Stormwind is considering violent action in response to mounting tensions between the Alliance and the Horde, a hard-line approach that threatens to alienate those closest to him, including his son, Anduin. The conflicted young prince has set out to find his own path, but in doing so, he risks becoming entangled in political instability that is setting the

world on edge. The fate of Azeroth's great races is shrouded in a fog of uncertainty, and the erratic behavior of the elemental spirits, troubling though it is, may only be the first ominous warning sign of the cataclysm to come.

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## **BEFORE THE STORM (WORLD OF WARCRAFT)**

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### **A NOVEL**

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**Del Rey NEW YORK TIMES BESTSELLER • An all-new, official prequel novel to The Battle for Azeroth, Blizzard Entertainment's next expansion to the critically acclaimed World of Warcraft videogame. Azeroth is dying. The Horde and the Alliance defeated the demonic Burning Legion, but a dire catastrophe is unfolding deep below the surface of the world. There is a mortal wound in the heart of Azeroth, struck by the sword of the fallen titan Sargeras in a final act of cruelty. For Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde and queen of the Forsaken, there is little time to rebuild what remains and even less to mourn what was lost. Azeroth's devastating wound has revealed a mysterious material known as Azerite. In the right hands, this strange golden substance is capable of incredible feats of creation; in the wrong ones, it could bring forth unthinkable destruction. As Alliance and Horde forces race to uncover the secrets of Azerite and heal the wounded world, Anduin enacts a desperate plan aimed at forging a lasting peace between the factions. Azerite jeopardizes the balance of power, and so Anduin must gain the trust of Sylvanas. But, as ever, the Dark Lady has her own machinations. For peace to be possible, generations of bloodshed and hatred must be brought to an end. But there are truths that neither side is willing to accept and ambitions they are loath to relinquish. As Alliance and Horde alike grasp for the Azerite's power, their simmering conflict threatens to reignite all-out war—a war that would spell doom for Azeroth. Praise for Before the Storm “This is easily the best book in the World of Warcraft series, and I don't say that lightly. . . . It's so much more than a tie-in novel. . . . It's a beautiful book.”—Blizzard Watch**

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## **THE LIGHTNING THIEF**

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**Disney Electronic Content Percy Jackson is about to be kicked out of boarding school...again. And that's the least of his troubles. Lately, mythological monsters and the gods of Mount Olympus seem to be walking straight out of the pages of Percy's Greek mythology textbook and into his life. Book #1 in the NYT best-selling series, with cover art from the feature film, The Lightning Thief.**

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## **CLOUDSPLITTER**

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**Vintage Canada A triumph of the imagination, rich in incident and beautiful in its detail, Cloudsplitter brings to life one of history's legendary figures--John Brown, whose passion to abolish slavery lit the fires of the American Civil War in a conflagration that changed civilization.**

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## **QUAKELAND**

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### **ON THE ROAD TO AMERICA'S NEXT DEVASTATING EARTHQUAKE**

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**Penguin A journey around the United States in search of the truth about the threat of earthquakes leads to spine-tingling discoveries, unnerving experts, and ultimately the kind of preparations that will actually help guide us through disasters. It's a road trip full of surprises. Earthquakes. You need to worry about them only if you're in San Francisco, right? Wrong. We have been making enormous changes to subterranean America, and Mother Earth, as always, has been making some of her own. . . . The consequences for our real estate, our civil engineering, and our communities will be huge because they will include earthquakes most of us do not expect and cannot imagine—at least not without reading Quakeland. Kathryn Miles descends into mines in the Northwest, dissects Mississippi levee engineering studies, uncovers the horrific risks of an earthquake in the Northeast, and interviews the seismologists, structural engineers, and emergency managers around the country who are addressing this ground shaking threat. As Miles relates, the era of human-induced earthquakes began in 1962 in Colorado after millions of gallons of chemical-weapon waste was pumped underground in the Rockies. More than 1,500 quakes over the following seven years resulted. The Department of Energy plans to dump spent nuclear rods in the same way. Evidence of fracking's seismological impact continues to mount. . . . Humans as well as fault lines built our "quakeland". What will happen when Memphis, home of FedEx's 1.5-million-packages-a-day hub, goes offline as a result of an earthquake along the unstable Reelfoot Fault? FEMA has estimated that a modest 7.0 magnitude quake (twenty of these happen per year around the world) along the Wasatch Fault under Salt Lake City would put a \$33 billion dent in our economy. When the Fukushima reactor melted down, tens of thousands were displaced. If New York's Indian Point nuclear power plant blows, ten million people will be displaced. How would that evacuation even begin? Kathryn Miles' tour of our land is as fascinating and frightening as it is irresistibly compelling.**

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## **STORM KING'S THUNDER**

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**Wizards of the Coast Take a stand against the giants in this adventure for the world's greatest roleplaying game Giants have emerged from their strongholds to threaten civilization as never before. Hill giants are stealing all the grain and livestock they can while stone giants have been scouring settlements that have been around forever. Fire giants are press-ganging the smallfolk into the desert, while frost giant longships have been pillaging along the Sword Coast. Even the elusive cloud giants have been witnessed, their wondrous floating cities appearing above Waterdeep and Baldur's Gate. Where is the storm giant King Hekaton, who is tasked with keeping order among the giants? The humans, dwarves, elves, and other small folk of the Sword Coast will be crushed underfoot from the onslaught of these giant foes. The only chance at survival is for the small folk to work together to investigate this invasion and harness the power of rune magic, the giants' weapon against their ancient enemy the dragons. The only way the people of Faerun can restore order is to use the giants' own power against them. To defeat giants, you need to be giant!**

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## **JUST MY TYPE**

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### **A BOOK ABOUT FONTS**

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**Penguin A hugely entertaining and revealing guide to the history of type that asks, What does your favorite font say about you? Fonts surround us every day, on street signs and buildings, on movie posters and books, and on just about every product we buy. But where do fonts come from, and why do we need so many? Who is responsible for the staid practicality of Times New Roman, the cool anonymity of Arial, or the irritating levity of Comic Sans (and the movement to ban it)? Typefaces are now 560 years old, but we barely knew their names until about twenty years ago when the pull-down font menus on our first computers made us all the gods of type. Beginning in the early days of Gutenberg and ending with the most adventurous digital fonts, Simon Garfield explores the rich history and subtle powers of type. He goes on to investigate a range of modern mysteries, including how Helvetica took over the world, what inspires the seeming ubiquitous use of Trajan on bad movie posters, and exactly why the all-type cover of Men are from Mars, Women are from Venus was so effective. It also examines why the "T" in the Beatles logo is longer than the other letters and how Gotham helped Barack Obama into the White House. A must-have book for the design conscious, Just My Type's cheeky irreverence will also charm everyone who loved Eats, Shoots & Leaves and Schott's Original Miscellany.**

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**THE HUNGRY BRAIN**

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**OUTSMARTING THE INSTINCTS THAT MAKE US OVEREAT**

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Flatiron Books A Publishers Weekly Best Book of the Year From an obesity and neuroscience researcher with a knack for engaging, humorous storytelling, *The Hungry Brain* uses cutting-edge science to answer the questions: why do we overeat, and what can we do about it? No one wants to overeat. And certainly no one wants to overeat for years, become overweight, and end up with a high risk of diabetes or heart disease--yet two thirds of Americans do precisely that. Even though we know better, we often eat too much. Why does our behavior betray our own intentions to be lean and healthy? The problem, argues obesity and neuroscience researcher Stephan J. Guyenet, is not necessarily a lack of willpower or an incorrect understanding of what to eat. Rather, our appetites and food choices are led astray by ancient, instinctive brain circuits that play by the rules of a survival game that no longer exists. And these circuits don't care about how you look in a bathing suit next summer. To make the case, *The Hungry Brain* takes readers on an eye-opening journey through cutting-edge neuroscience that has never before been available to a general audience. *The Hungry Brain* delivers profound insights into why the brain undermines our weight goals and transforms these insights into practical guidelines for eating well and staying slim. Along the way, it explores how the human brain works, revealing how this mysterious organ makes us who we are.

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**THE DROWNING GIRL**

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Penguin “With *The Drowning Girl*, Caitlín R. Kiernan moves firmly into the new vanguard, still being formed, of our best and most artful authors of the gothic and fantastic—those capable of writing fiction of deep moral and artistic seriousness.”—Peter Straub India Morgan Phelps—Imp to her friends—is schizophrenic. She can no longer trust her own mind, convinced that her memories have somehow betrayed her, forcing her to question her very identity. Struggling with her perceptions of reality, Imp must uncover the truth about an encounter with a vicious siren, or a helpless wolf who came to her as a feral girl, or something that was neither of these things, but something far, far stranger...

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**BORN TO RUN**

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## **A HIDDEN TRIBE, SUPERATHLETES, AND THE GREATEST RACE THE WORLD HAS NEVER SEEN**

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Vintage Recounts the author's experiences with the reclusive Tarahumara Indians, whose techniques allow them to run long distances with ease, and describes his training for a fifty-mile race with the tribe and a number of ultramarathoners.

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## **HER CROWN OF FIRE**

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Skynation Publishing In the dull, everyday world, seventeen-year-old Rose Evermore struggles to plan beyond her final year of high school. But when fire suddenly obeys her every command and her dreams predict the future, she becomes hungry for more of this strange power. Under her dreams' guidance, Rose lands in the fantasy realm of Lotheria-with a tagalong. Tyson, her best friend since childhood, winds up there with her, just as confused and a hell of a lot more vulnerable. In Lotheria, Rose is welcomed and celebrated as a fire mage at the Academy, while the very un-magical Tyson is forced into hiding under threat of death from the headmasters of Rose's new school. As Rose's talent in fire magic draws unwanted attention and Tyson struggles to transition from high school student to blacksmith, Rose must find a way to return Tyson to their own world before the headmasters discover and execute him-no matter the cost.

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## **WHAT WE OWE THE FUTURE**

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Hachette UK "This book will change your sense of how grand the sweep of human history could be, where you fit into it, and how much you could do to change it for the better. It's as simple, and as ambitious, as that." —Ezra Klein An Oxford philosopher makes the case for "longtermism" — that positively influencing the long-term future is a key moral priority of our time The fate of the world is in our hands. Humanity's written history spans only five thousand years. Our yet-unwritten future could last for millions more - or it could end tomorrow. Astonishing numbers of people could lead lives of great happiness or unimaginable suffering, or never live at all, depending on what we choose to do today. In What We Owe The Future, philosopher William MacAskill argues for longtermism, that idea that positively influencing the distant future is a key moral priority of our time. From this perspective, it's not enough to reverse climate change or avert the next pandemic. We must ensure that civilization would rebound if it collapsed; counter the end of moral progress; and prepare for a planet where the smartest beings are digital, not human. If we put humanity's course to right, our grandchildren's grandchildren will thrive, knowing we did everything we could to give them a world full of justice, hope and beauty.

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## GODS OF JADE AND SHADOW

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**Del Rey** The Mayan god of death sends a young woman on a harrowing, life-changing journey in this dark, one-of-a-kind fairy tale inspired by Mexican folklore. “A spellbinding fairy tale rooted in Mexican mythology . . . Gods of Jade and Shadow is a magical fairy tale about identity, freedom, and love, and it’s like nothing you’ve read before.”—**Bustle** **NEBULA AWARD FINALIST • NAMED ONE OF THE BEST BOOKS OF THE YEAR BY NPR • Tordotcom • The New York Public Library • BookRiot** The Jazz Age is in full swing, but Casiopea Tun is too busy cleaning the floors of her wealthy grandfather’s house to listen to any fast tunes. Nevertheless, she dreams of a life far from her dusty small town in southern Mexico. A life she can call her own. Yet this new life seems as distant as the stars, until the day she finds a curious wooden box in her grandfather’s room. She opens it—and accidentally frees the spirit of the Mayan god of death, who requests her help in recovering his throne from his treacherous brother. Failure will mean Casiopea’s demise, but success could make her dreams come true. In the company of the strangely alluring god and armed with her wits, Casiopea begins an adventure that will take her on a cross-country odyssey from the jungles of Yucatán to the bright lights of Mexico City—and deep into the darkness of the Mayan underworld. Praise for Gods of Jade and Shadow “A dark, dazzling fairy tale . . . a whirlwind tour of a 1920s Mexico vivid with jazz, the memories of revolution, and gods, demons, and magic.”—**NPR** “Snappy dialog, stellar worldbuilding, lyrical prose, and a slow-burn romance make this a standout. . . . Purchase where Naomi Novik, Nnedi Okorafor, and N. K. Jemisin are popular.”—**Library Journal** (starred review) “A magical novel of duality, tradition, and change . . . Moreno-Garcia’s seamless blend of mythology and history provides a ripe setting for Casiopea’s stellar journey of self-discovery, which culminates in a dramatic denouement. Readers will gladly immerse themselves in Moreno-Garcia’s rich and complex tale of desperate hopes and complicated relationships.”—**Publishers Weekly** (starred review)

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## RED RISING

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**Del Rey** **NEW YORK TIMES BESTSELLER •** Pierce Brown’s relentlessly entertaining debut channels the excitement of *The Hunger Games* by Suzanne Collins and *Ender’s Game* by Orson Scott Card. “Red Rising ascends above a crowded dystopian field.”—**USA Today** **ONE OF THE BEST BOOKS OF THE YEAR—Entertainment Weekly, BuzzFeed, Shelf Awareness** “I live for the dream that my children will be born free,” she says. “That they will be what they like. That they will own the land their father gave them.” “I live for you,” I say sadly. Eo kisses my cheek. “Then you must live for more.” Darrow is a Red, a member of the lowest caste in the color-coded society of the future. Like his fellow Reds, he works

all day, believing that he and his people are making the surface of Mars livable for future generations. Yet he toils willingly, trusting that his blood and sweat will one day result in a better world for his children. But Darrow and his kind have been betrayed. Soon he discovers that humanity reached the surface generations ago. Vast cities and lush wilds spread across the planet. Darrow—and Reds like him—are nothing more than slaves to a decadent ruling class. Inspired by a longing for justice, and driven by the memory of lost love, Darrow sacrifices everything to infiltrate the legendary Institute, a proving ground for the dominant Gold caste, where the next generation of humanity’s overlords struggle for power. He will be forced to compete for his life and the very future of civilization against the best and most brutal of Society’s ruling class. There, he will stop at nothing to bring down his enemies . . . even if it means he has to become one of them to do so. Praise for Red Rising “[A] spectacular adventure . . . one heart-pounding ride . . . Pierce Brown’s dizzyingly good debut novel evokes The Hunger Games, Lord of the Flies, and Ender’s Game. . . . [Red Rising] has everything it needs to become meteoric.”—Entertainment Weekly “Ender, Katniss, and now Darrow.”—Scott Sigler “Red Rising is a sophisticated vision. . . . Brown will find a devoted audience.”—Richmond Times-Dispatch Don’t miss any of Pierce Brown’s Red Rising Saga: RED RISING • GOLDEN SON • MORNING STAR • IRON GOLD • DARK AGE

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## EAT PRAY LOVE

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### ONE WOMAN'S SEARCH FOR EVERYTHING ACROSS ITALY, INDIA AND INDONESIA

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Riverhead Books Traces the author's decision to quit her job and travel the world for a year after suffering a midlife crisis and divorce, an endeavor that took her to three places in her quest to explore her own nature, experience fulfillment and learn the art of spiritual balance. (Biography & autobiography). Reissue. A best-selling book. Movie tie-in.

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## NOVA

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Gollancz The balance of galactic power in the 31st century revolves around Illyrion, the most precious energy source in the universe. Captain Lorq van Ray's varied and exotic crew know their mission is dangerous, but they have no idea of Lorq's secret obsession: to gather Illyrion at source by flying through the very heart of an imploding star.

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**THE DREAM THIEVES**

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Scholastic UK This is the second book in a brand new series from bestselling author, Maggie Stiefvater. Fans of **SHIVER** (9781407115009), **LINGER** (9781407121086) and **FOREVER** (9781407121116) will love this new quartet!

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**HOW WE GOT TO NOW**

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**SIX INNOVATIONS THAT MADE THE MODERN WORLD**

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Penguin From the New York Times–bestselling author of *Where Good Ideas Come From* and *Extra Life*, a new look at the power and legacy of great ideas. In this illustrated history, Steven Johnson explores the history of innovation over centuries, tracing facets of modern life (refrigeration, clocks, and eyeglass lenses, to name a few) from their creation by hobbyists, amateurs, and entrepreneurs to their unintended historical consequences. Filled with surprising stories of accidental genius and brilliant mistakes—from the French publisher who invented the phonograph before Edison but forgot to include playback, to the Hollywood movie star who helped invent the technology behind Wi-Fi and Bluetooth—*How We Got to Now* investigates the secret history behind the everyday objects of contemporary life. In his trademark style, Johnson examines unexpected connections between seemingly unrelated fields: how the invention of air-conditioning enabled the largest migration of human beings in the history of the species—to cities such as Dubai or Phoenix, which would otherwise be virtually uninhabitable; how pendulum clocks helped trigger the industrial revolution; and how clean water made it possible to manufacture computer chips. Accompanied by a major six-part television series on PBS, *How We Got to Now* is the story of collaborative networks building the modern world, written in the provocative, informative, and engaging style that has earned Johnson fans around the globe.

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**SUGAR DADDY**

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**A SUGAR BOWL NOVEL**

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Loveswept **USA TODAY BESTSELLER** • “This book devastated me in the most wonderful way,” raves Meredith Wild. In *Sugar Daddy*, the author of the *Cold Fury* series proves that vengeance is sweet—but seduction is to die for. Sela Halstead lost her innocence in a way that no sixteen-year-old should ever have to endure. She’s spent years trying to forget that night even while wondering about the identities of the monsters who brutalized her—until a telltale tattoo

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flashes across Sela's TV screen. The incriminating ink belongs to Jonathon Townsend, the millionaire founder of The Sugar Bowl, a website that matches rich older men with impressionable young women. Obsessed with revenge, Sela infiltrates Townsend's world, only to come face-to-face with a tantalizing complication: Beckett North, his charismatic business partner. The tech mastermind behind The Sugar Bowl, Beck always gets what he wants, in business and in bed. And yet, for a man who's done every dirty thing imaginable, there's something about the naïve, fresh-faced Sela that sparks his hottest fantasies. Because with her, it's not just about sex. Beck opens up to her in ways he never has with other girls. So why does he get the feeling that she's hiding something? In a world of pleasure and power, the shocking truth could turn them against each other—or bind them forever. The Arizona Vengeance series from New York Times bestselling author Sawyer Bennett can be read together or separately: BISHOP ERIK LEGEND And don't miss her Carolina Cold Fury novels: ALEX GARRETT ZACK RYKER HAWKE MAX ROMAN LUCAS VAN REED MAREK The Love Hurts series features sexy standalone novels: SEX IN THE STICKS JILTED And the Sugar Bowl series is one treat you'll want to read in order: SUGAR DADDY SUGAR RUSH SUGAR FREE "One of the best voices in contemporary romance."—New York Times bestselling author Lauren Layne Praise for Sugar Daddy "Beck and Sela are so scorching and real together that I didn't want to let them go. I can't wait to devour the rest of this series!"—#1 New York Times bestselling author Meredith Wild "A totally gripping take on romance and revenge!"—New York Times bestselling author Lauren Blakely "Sugar Daddy is raw, gritty, and exceptionally hot. I couldn't put it down."—New York Times bestselling author Marquita Valentine Includes an excerpt from another Loveswept title.

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## HOW TO CHANGE YOUR MIND

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## WHAT THE NEW SCIENCE OF PSYCHEDELICS TEACHES US ABOUT CONSCIOUSNESS, DYING, ADDICTION, DEPRESSION, AND TRANSCENDENCE

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Penguin "Pollan keeps you turning the pages . . . cleareyed and assured." —New York Times A #1 New York Times Bestseller, New York Times Book Review 10 Best Books of 2018, and New York Times Notable Book A brilliant and brave investigation into the medical and scientific revolution taking place around psychedelic drugs--and the spellbinding story of his own life-changing psychedelic experiences When Michael Pollan set out to research how LSD and psilocybin (the active ingredient in magic mushrooms) are being used to provide relief to people suffering from difficult-to-treat conditions such as depression, addiction and anxiety, he did not intend to write what is undoubtedly his most personal book. But upon discovering how these remarkable substances are improving the lives not only of the

mentally ill but also of healthy people coming to grips with the challenges of everyday life, he decided to explore the landscape of the mind in the first person as well as the third. Thus began a singular adventure into various altered states of consciousness, along with a dive deep into both the latest brain science and the thriving underground community of psychedelic therapists. Pollan sifts the historical record to separate the truth about these mysterious drugs from the myths that have surrounded them since the 1960s, when a handful of psychedelic evangelists inadvertently catalyzed a powerful backlash against what was then a promising field of research. A unique and elegant blend of science, memoir, travel writing, history, and medicine, *How to Change Your Mind* is a triumph of participatory journalism. By turns dazzling and edifying, it is the gripping account of a journey to an exciting and unexpected new frontier in our understanding of the mind, the self, and our place in the world. The true subject of Pollan's "mental travelogue" is not just psychedelic drugs but also the eternal puzzle of human consciousness and how, in a world that offers us both suffering and joy, we can do our best to be fully present and find meaning in our lives.

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## HOME RUN STRETCH

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## MONSTER GUIDE

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**Arthaus** The undead Scourge dominates Lordaeron and Northrend. Servants of the insidious Burning Legion summon demons. Naga strike from the depths, and troggs burst from dark places beneath the surface. To carve your name into legend, you must match swords, wits,

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## THE ALGORITHM DESIGN MANUAL

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**Springer Science & Business Media** This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly *Algorithm Design Manual* provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, *Techniques*, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, *Resources*, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. **NEW** to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers,

and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

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## **THE GREAT HALIFAX EXPLOSION**

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### **A WORLD WAR I STORY OF TREACHERY, TRAGEDY, AND EXTRAORDINARY HEROISM**

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HarperCollins NATIONAL BESTSELLER The "riveting" (National Post) tick-tock account of the largest manmade explosion in history prior to the atomic bomb, and the equally astonishing tales of survival and heroism that emerged from the ashes "Enthralling. ... Gripping. ... A captivating and emotionally investing journey." —Pittsburgh Post-Gazette After steaming out of New York City on December 1, 1917, laden with a staggering three thousand tons of TNT and other explosives, the munitions ship Mont-Blanc fought its way up the Atlantic coast, through waters prowled by enemy U-boats. As it approached the lively port city of Halifax, Mont-Blanc's deadly cargo erupted with the force of 2.9 kilotons of TNT—the most powerful explosion ever visited on a human population, save for Hiroshima and Nagasaki. Mont-Blanc was vaporized in one fifteenth of a second; a shockwave leveled the surrounding city. Next came a thirty-five-foot tsunami. Most astounding of all, however, were the incredible tales of survival and heroism that soon emerged from the rubble. This is the unforgettable story told in John U. Bacon's *The Great Halifax Explosion: a ticktock account of fateful decisions that led to doom, the human faces of the blast's 11,000 casualties, and the equally moving individual stories of those who lived and selflessly threw themselves into urgent rescue work that saved thousands. The shocking scale of the disaster stunned the world, dominating global headlines even amid the calamity of the First World War. Hours after the blast, Boston sent trains and ships filled with doctors, medicine, and money. The explosion would revolutionize pediatric medicine; transform U.S.-Canadian relations; and provide physicist J. Robert Oppenheimer, who studied the Halifax explosion closely when developing the atomic bomb, with history's only real-world case study demonstrating the lethal power of a weapon of mass destruction. Mesmerizing and inspiring, Bacon's deeply-researched narrative brings to life the tragedy, bravery, and surprising afterlife of one of the most dramatic events of modern times.*

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**DARK FACTIONS**

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**THE ROLEPLAYING GAME**

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**White Wolf Pub**