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# Online Library Genetic Algorithms In Search Optimization And Machine

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## KEY=SEARCH - DEVYN BRYNN

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### GENETIC ALGORITHMS IN SEARCH, OPTIMIZATION, AND MACHINE LEARNING

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Addison-Wesley Professional A gentle introduction to genetic algorithms. Genetic algorithms revisited: mathematical foundations. Computer implementation of a genetic algorithm. Some applications of genetic algorithms. Advanced operators and techniques in genetic search. Introduction to genetics-based machine learning. Applications of genetics-based machine learning. A look back, a glance ahead. A review of combinatorics and elementary probability. Pascal with random number generation for fortran, basic, and cobol programmers. A simple genetic algorithm (SGA) in pascal. A simple classifier system(SCS) in pascal. Partition coefficient transforms for problem-coding analysis.

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### GENETIC ALGORITHMS IN SEARCH, OPTIMIZATION, AND MACHINE LEARNING

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### HANDS-ON GENETIC ALGORITHMS WITH PYTHON

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### APPLYING GENETIC ALGORITHMS TO SOLVE REAL-WORLD DEEP LEARNING AND ARTIFICIAL INTELLIGENCE PROBLEMS

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Packt Publishing Ltd Explore the ever-growing world of genetic algorithms to solve search, optimization, and AI-related tasks, and improve machine learning models using Python libraries such as DEAP, scikit-learn, and NumPy Key Features Explore the ins and outs of genetic algorithms with this fast-paced guide Implement tasks such as feature selection, search optimization, and cluster analysis using Python Solve combinatorial problems, optimize functions, and enhance the performance of artificial intelligence applications Book Description Genetic algorithms are a family of search, optimization, and learning algorithms inspired by the principles of natural evolution. By imitating the evolutionary process, genetic algorithms can overcome hurdles encountered in traditional search algorithms and provide high-quality solutions for a variety of problems. This book will help you get to grips with a powerful yet simple approach to applying genetic algorithms to a wide range of tasks using Python, covering the latest developments in artificial intelligence. After introducing you to genetic algorithms and their principles of operation, you'll understand how they differ from traditional algorithms and what types of problems they can solve. You'll then discover how they can be applied to search and optimization problems, such as planning, scheduling, gaming, and analytics. As you advance, you'll also learn how to use genetic algorithms to improve your machine learning and deep learning models, solve reinforcement learning tasks, and perform image reconstruction. Finally, you'll cover several related technologies that can open up new possibilities for future applications. By the end of this book, you'll have hands-on experience of applying genetic algorithms in artificial intelligence as well as in numerous other domains. What you will learn Understand how to use state-of-the-art Python tools to create genetic algorithm-based applications Use genetic algorithms to optimize functions and solve planning and scheduling problems Enhance the performance of machine learning models and optimize deep learning network architecture Apply genetic algorithms to reinforcement learning tasks using OpenAI Gym Explore how images can be reconstructed using a set of semi-transparent shapes Discover other bio-inspired techniques, such as genetic programming and particle swarm optimization Who this book is for This book is for software developers, data scientists, and AI enthusiasts who want to use genetic algorithms to carry out intelligent tasks in their applications. Working knowledge of Python and basic knowledge of mathematics and computer science will help you get the most out of this book.

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### AN INTRODUCTION TO GENETIC ALGORITHMS

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MIT Press Genetic algorithms have been used in science and engineering as adaptive algorithms for solving practical problems and as computational models of natural evolutionary systems. This brief, accessible introduction describes some of the most interesting research in the field and also enables readers to implement and experiment with genetic algorithms on their own. It focuses in depth on a small set of important and interesting topics—particularly in machine learning, scientific modeling, and artificial life—and reviews a broad span of research, including the work of Mitchell and her colleagues. The descriptions of applications and modeling projects stretch beyond the strict boundaries of computer science to include dynamical systems theory, game theory, molecular biology, ecology, evolutionary biology,

and population genetics, underscoring the exciting "general purpose" nature of genetic algorithms as search methods that can be employed across disciplines. An Introduction to Genetic Algorithms is accessible to students and researchers in any scientific discipline. It includes many thought and computer exercises that build on and reinforce the reader's understanding of the text. The first chapter introduces genetic algorithms and their terminology and describes two provocative applications in detail. The second and third chapters look at the use of genetic algorithms in machine learning (computer programs, data analysis and prediction, neural networks) and in scientific models (interactions among learning, evolution, and culture; sexual selection; ecosystems; evolutionary activity). Several approaches to the theory of genetic algorithms are discussed in depth in the fourth chapter. The fifth chapter takes up implementation, and the last chapter poses some currently unanswered questions and surveys prospects for the future of evolutionary computation.

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## **GENETIC ALGORITHMS**

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Pearson Education India

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## **ARTIFICIAL INTELLIGENCE METHODS IN THE ENVIRONMENTAL SCIENCES**

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Springer Science & Business Media How can environmental scientists and engineers use the increasing amount of available data to enhance our understanding of planet Earth, its systems and processes? This book describes various potential approaches based on artificial intelligence (AI) techniques, including neural networks, decision trees, genetic algorithms and fuzzy logic. Part I contains a series of tutorials describing the methods and the important considerations in applying them. In Part II, many practical examples illustrate the power of these techniques on actual environmental problems. International experts bring to life ways to apply AI to problems in the environmental sciences. While one culture entwines ideas with a thread, another links them with a red line. Thus, a "red thread" ties the book together, weaving a tapestry that pictures the 'natural' data-driven AI methods in the light of the more traditional modeling techniques, and demonstrating the power of these data-based methods.

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## **LEARNING GENETIC ALGORITHMS WITH PYTHON**

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### **EMPOWER THE PERFORMANCE OF MACHINE LEARNING AND AI MODELS WITH THE CAPABILITIES OF A POWERFUL SEARCH ALGORITHM (ENGLISH EDITION)**

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BPB Publications Refuel your AI Models and ML applications with High-Quality Optimization and Search Solutions  
**DESCRIPTION** Genetic algorithms are one of the most straightforward and powerful techniques used in machine learning. This book 'Learning Genetic Algorithms with Python' guides the reader right from the basics of genetic algorithms to its real practical implementation in production environments. Each of the chapters gives the reader an intuitive understanding of each concept. You will learn how to build a genetic algorithm from scratch and implement it in real-life problems. Covered with practical illustrated examples, you will learn to design and choose the best model architecture for the particular tasks. Cutting edge examples like radar and football manager problem statements, you will learn to solve high-dimensional big data challenges with ways of optimizing genetic algorithms. **KEY FEATURES** ● Complete coverage on practical implementation of genetic algorithms. ● Intuitive explanations and visualizations supply theoretical concepts. ● Added examples and use-cases on the performance of genetic algorithms. ● Use of Python libraries and a niche coverage on the performance optimization of genetic algorithms. **WHAT YOU WILL LEARN** ● Understand the mechanism of genetic algorithms using popular python libraries. ● Learn the principles and architecture of genetic algorithms. ● Apply and Solve planning, scheduling and analytics problems in Enterprise applications. ● Expert learning on prime concepts like Selection, Mutation and Crossover. **WHO THIS BOOK IS FOR** The book is for Data Science team, Analytics team, AI Engineers, ML Professionals who want to integrate genetic algorithms to refuel their ML and AI applications. No special expertise about machine learning is required although a basic knowledge of Python is expected. **TABLE OF CONTENTS** 1. Introduction 2. Genetic Algorithm Flow 3. Selection 4. Crossover 5. Mutation 6. Effectiveness 7. Parameter Tuning 8. Black-box Function 9. Combinatorial Optimization: Binary Gene Encoding 10. Combinatorial Optimization: Ordered Gene Encoding 11. Other Common Problems 12. Adaptive Genetic Algorithm 13. Improving Performance

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## **ADVANCED DATA MINING AND APPLICATIONS**

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### **4TH INTERNATIONAL CONFERENCE, ADMA 2008, CHENGDU, CHINA, OCTOBER 8-10, 2008, PROCEEDINGS**

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Springer The Fourth International Conference on Advanced Data Mining and Applications (ADMA 2008) will be held in Chengdu, China, followed by the last three successful ADMA conferences (2005 in Wu Han, 2006 in Xi'an, and 2007 Harbin). Our major goal of ADMA is to bring together the experts on data mining in the world, and to provide a leading international forum for the dissemination of original research results in data mining, including applications, algorithms, software and systems, and different disciplines with potential applications of data mining. This goal has been partially achieved in a very short time despite the young age of the conference, thanks to the rigorous review process insisted upon, the outstanding list of internationally renowned keynote speakers and the excellent program each year. ADMA is ranked higher than, or very similar to, other data mining conferences (such as PAKDD, PKDD, and SDM) in early 2008 by an independent source: cs-conference-ranking.org. This year we had the pleasure and honor to host illustrious keynote speakers. Our distinguished keynote speakers are Prof. Qiang Yang and Prof. Jiming Liu. Prof. Yang is a tenured Professor and postgraduate studies coordinator at Computer Science and Engineering Department of

Hong Kong University of Science and Technology. He is also a member of AAAI, ACM, a senior member of the IEEE, and he is also an associate editor for the IEEE TKDE and IEEE Intelligent Systems, KAIS and WI Journals.

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## **ADVANCES IN METAHEURISTICS FOR HARD OPTIMIZATION**

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Springer Science & Business Media Many advances have recently been made in metaheuristic methods, from theory to applications. The editors, both leading experts in this field, have assembled a team of researchers to contribute 21 chapters organized into parts on simulated annealing, tabu search, ant colony algorithms, general purpose studies of evolutionary algorithms, applications of evolutionary algorithms, and metaheuristics.

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## **EVOLUTIONARY COMPUTATION**

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### **A UNIFIED APPROACH**

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MIT Press A clear and comprehensive introduction to the field of evolutionary computation that takes an integrated approach. Evolutionary computation, the use of evolutionary systems as computational processes for solving complex problems, is a tool used by computer scientists and engineers who want to harness the power of evolution to build useful new artifacts, by biologists interested in developing and testing better models of natural evolutionary systems, and by artificial life scientists for designing and implementing new artificial evolutionary worlds. In this clear and comprehensive introduction to the field, Kenneth De Jong presents an integrated view of the state of the art in evolutionary computation. Although other books have described such particular areas of the field as genetic algorithms, genetic programming, evolution strategies, and evolutionary programming, Evolutionary Computation is noteworthy for considering these systems as specific instances of a more general class of evolutionary algorithms. This useful overview of a fragmented field is suitable for classroom use or as a reference for computer scientists and engineers.

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## **GENETIC ALGORITHMS + DATA STRUCTURES = EVOLUTION PROGRAMS**

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Springer Science & Business Media 'What does your Master teach?' asked a visitor. 'Nothing,' said the disciple. 'Then why does he give discourses?' 'He only points the way - he teaches nothing.' Anthony de Mello, One Minute Wisdom During the last three decades there has been a growing interest in algorithms which rely on analogies to natural processes. The emergence of massively parallel computers made these algorithms of practical interest. The best known algorithms in this class include evolutionary programming, genetic algorithms, evolution strategies, simulated annealing, classifier systems, and neural networks. Recently (1-3 October 1990) the University of Dortmund, Germany, hosted the First Workshop on Parallel Problem Solving from Nature [164]. This book discusses a subclass of these algorithms - those which are based on the principle of evolution (survival of the fittest). In such algorithms a population of individuals (potential solutions) undergoes a sequence of unary (mutation type) and higher order (crossover type) transformations. These individuals strive for survival: a selection scheme, biased towards fitter individuals, selects the next generation. After some number of generations, the program converges - the best individual hopefully represents the optimum solution. There are many different algorithms in this category. To underline the similarities between them we use the common term "evolution programs" .

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## **MACHINE LEARNING CONTROL - TAMING NONLINEAR DYNAMICS AND TURBULENCE**

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Springer This is the first textbook on a generally applicable control strategy for turbulence and other complex nonlinear systems. The approach of the book employs powerful methods of machine learning for optimal nonlinear control laws. This machine learning control (MLC) is motivated and detailed in Chapters 1 and 2. In Chapter 3, methods of linear control theory are reviewed. In Chapter 4, MLC is shown to reproduce known optimal control laws for linear dynamics (LQR, LQG). In Chapter 5, MLC detects and exploits a strongly nonlinear actuation mechanism of a low-dimensional dynamical system when linear control methods are shown to fail. Experimental control demonstrations from a laminar shear-layer to turbulent boundary-layers are reviewed in Chapter 6, followed by general good practices for experiments in Chapter 7. The book concludes with an outlook on the vast future applications of MLC in Chapter 8. Matlab codes are provided for easy reproducibility of the presented results. The book includes interviews with leading researchers in turbulence control (S. Bagheri, B. Batten, M. Glauser, D. Williams) and machine learning (M. Schoenauer) for a broader perspective. All chapters have exercises and supplemental videos will be available through YouTube.

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## **THE DESIGN OF INNOVATION**

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### **LESSONS FROM AND FOR COMPETENT GENETIC ALGORITHMS**

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Springer Science & Business Media 7 69 6 A DESIGN APPROACH TO PROBLEM DIFFICULTY 71 1 Design and Problem Difficulty 71 2 Three Misconceptions 72 3 Hard Problems Exist 76 4 The 3-Way Decomposition and Its Core 77 The Core of Intra-BB Difficulty: Deception 5 77 6 The Core of Inter-BB Difficulty: Scaling 83 7 The Core of Extra-BB Difficulty: Noise 88 Crosstalk: All Roads Lead to the Core 8 89 9 From Multimodality to Hierarchy 93 10 Summary 100 7 ENSURING BUILDING BLOCK SUPPLY 101 1 Past Work 101 2 Facetwise Supply Model I: One BB 102 Facetwise Supply Model II: Partition Success 103 3 4 Population Size for BB Supply 104 Summary 5 106 8 ENSURING BUILDING BLOCK GROWTH 109 1 The Schema Theorem: BB Growth Bound 109 2 Schema Growth Somewhat More Generally 111 3 Designing for BB Market Share Growth 112 4 Selection Pressure for Early Success 114 5 Designing for Late in the Day 116 The Schema

Theorem Works 6 118 A Demonstration of Selection Stall 7 119 Summary 122 8 9 MAKING TIME FOR BUILDING BLOCKS 125 1 Analysis of Selection Alone: Takeover Time 126 2 Drift: When Selection Chooses for No Reason 129 3 Convergence Times with Multiple BBs 132 4 A Time-Scales Derivation of Critical Locus 142 5 A Little Model of Noise-Induced Run Elongation 143 6 From Alleles to Building Blocks 147 7 Summary 148 10 DECIDING WELL 151 1 Why is Decision Making a Problem? 151

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## **GENETIC ALGORITHMS + DATA STRUCTURES = EVOLUTION PROGRAMS**

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Springer Science & Business Media Genetic algorithms are founded upon the principle of evolution, i.e., survival of the fittest. Hence evolution programming techniques, based on genetic algorithms, are applicable to many hard optimization problems, such as optimization of functions with linear and nonlinear constraints, the traveling salesman problem, and problems of scheduling, partitioning, and control. The importance of these techniques is still growing, since evolution programs are parallel in nature, and parallelism is one of the most promising directions in computer science. The book is self-contained and the only prerequisite is basic undergraduate mathematics. This third edition has been substantially revised and extended by three new chapters and by additional appendices containing working material to cover recent developments and a change in the perception of evolutionary computation.

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## **INTRODUCTION TO GENETIC ALGORITHMS**

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Springer Science & Business Media This book offers a basic introduction to genetic algorithms. It provides a detailed explanation of genetic algorithm concepts and examines numerous genetic algorithm optimization problems. In addition, the book presents implementation of optimization problems using C and C++ as well as simulated solutions for genetic algorithm problems using MATLAB 7.0. It also includes application case studies on genetic algorithms in emerging fields.

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## **THE PRACTICAL HANDBOOK OF GENETIC ALGORITHMS**

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### **NEW FRONTIERS, VOLUME II**

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CRC Press The mathematics employed by genetic algorithms (GAs) are among the most exciting discoveries of the last few decades. But what exactly is a genetic algorithm? A genetic algorithm is a problem-solving method that uses genetics as its model of problem solving. It applies the rules of reproduction, gene crossover, and mutation to pseudo-organism

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## **MACHINE LEARNING AND ITS APPLICATIONS**

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### **ADVANCED LECTURES**

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Springer In recent years machine learning has made its way from artificial intelligence into areas of administration, commerce, and industry. Data mining is perhaps the most widely known demonstration of this migration, complemented by less publicized applications of machine learning like adaptive systems in industry, financial prediction, medical diagnosis and the construction of user profiles for Web browsers. This book presents the capabilities of machine learning methods and ideas on how these methods could be used to solve real-world problems. The first ten chapters assess the current state of the art of machine learning, from symbolic concept learning and conceptual clustering to case-based reasoning, neural networks, and genetic algorithms. The second part introduces the reader to innovative applications of ML techniques in fields such as data mining, knowledge discovery, human language technology, user modeling, data analysis, discovery science, agent technology, finance, etc.

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## **GENETIC ALGORITHMS AND ENGINEERING OPTIMIZATION**

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John Wiley & Sons A comprehensive guide to a powerful new analytical tool by two of its foremost innovators The past decade has witnessed many exciting advances in the use of genetic algorithms (GAs) to solve optimization problems in everything from product design to scheduling and client/server networking. Aided by GAs, analysts and designers now routinely evolve solutions to complex combinatorial and multiobjective optimization problems with an ease and rapidity unthinkable with conventional methods. Despite the continued growth and refinement of this powerful analytical tool, there continues to be a lack of up-to-date guides to contemporary GA optimization principles and practices. Written by two of the world's leading experts in the field, this book fills that gap in the literature. Taking an intuitive approach, Mitsuo Gen and Runwei Cheng employ numerous illustrations and real-world examples to help readers gain a thorough understanding of basic GA concepts-including encoding, adaptation, and genetic optimizations-and to show how GAs can be used to solve an array of constrained, combinatorial, multiobjective, and fuzzy optimization problems. Focusing on problems commonly encountered in industry-especially in manufacturing-Professors Gen and Cheng provide in-depth coverage of advanced GA techniques for: \* Reliability design \* Manufacturing cell design \* Scheduling \* Advanced transportation problems \* Network design and routing Genetic Algorithms and Engineering Optimization is an indispensable working resource for industrial engineers and designers, as well as systems analysts, operations researchers, and management scientists working in manufacturing and related industries. It also makes an excellent primary or supplementary text for advanced courses in industrial engineering, management science, operations research, computer science, and artificial intelligence.

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**AI 2009: ADVANCES IN ARTIFICIAL INTELLIGENCE**

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**22ND AUSTRALASIAN JOINT CONFERENCE, MELBOURNE, AUSTRALIA, DECEMBER 1-4, 2009, PROCEEDINGS**

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Springer This book constitutes the refereed proceedings of the 22nd Australasian Joint Conference on Artificial Intelligence, AI 2009, held in Melbourne, Australia, in December 2009. The 68 revised full papers presented were carefully reviewed and selected from 174 submissions. The papers are organized in topical sections on agents; AI applications; computer vision and image processing; data mining and statistical learning; evolutionary computing; game playing; knowledge representation and reasoning; natural language and speech processing; soft computing; and user modelling.

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**INSTANCE SELECTION AND CONSTRUCTION FOR DATA MINING**

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Springer Science & Business Media The ability to analyze and understand massive data sets lags far behind the ability to gather and store the data. To meet this challenge, knowledge discovery and data mining (KDD) is growing rapidly as an emerging field. However, no matter how powerful computers are now or will be in the future, KDD researchers and practitioners must consider how to manage ever-growing data which is, ironically, due to the extensive use of computers and ease of data collection with computers. Many different approaches have been used to address the data explosion issue, such as algorithm scale-up and data reduction. Instance, example, or tuple selection pertains to methods or algorithms that select or search for a representative portion of data that can fulfill a KDD task as if the whole data is used. Instance selection is directly related to data reduction and becomes increasingly important in many KDD applications due to the need for processing efficiency and/or storage efficiency. One of the major means of instance selection is sampling whereby a sample is selected for testing and analysis, and randomness is a key element in the process. Instance selection also covers methods that require search. Examples can be found in density estimation (finding the representative instances - data points - for a cluster); boundary hunting (finding the critical instances to form boundaries to differentiate data points of different classes); and data squashing (producing weighted new data with equivalent sufficient statistics). Other important issues related to instance selection extend to unwanted precision, focusing, concept drifts, noise/outlier removal, data smoothing, etc. Instance Selection and Construction for Data Mining brings researchers and practitioners together to report new developments and applications, to share hard-learned experiences in order to avoid similar pitfalls, and to shed light on the future development of instance selection. This volume serves as a comprehensive reference for graduate students, practitioners and researchers in KDD.

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**AN INTRODUCTION TO GENETIC ALGORITHMS FOR SCIENTISTS AND ENGINEERS**

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World Scientific This invaluable book has been designed to be useful to most practising scientists and engineers, whatever their field and however rusty their mathematics and programming might be. The approach taken is largely practical, with algorithms being presented in full and working code (in BASIC, FORTRAN, PASCAL AND C) included on a floppy disk to help the reader get up and running as quickly as possible. The text could also be used as part of an undergraduate course on search and optimisation. Student exercises are included at the end of several of the chapters, many of which are computer-based and designed to encourage exploration of the method.

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**GENETIC ALGORITHMS AND THEIR APPLICATIONS**

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**PROCEEDINGS OF THE SECOND INTERNATIONAL CONFERENCE ON GENETIC ALGORITHMS**

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Psychology Press First Published in 1987. Routledge is an imprint of Taylor & Francis, an informa company.

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**ADAPTATION IN NATURAL AND ARTIFICIAL SYSTEMS**

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**AN INTRODUCTORY ANALYSIS WITH APPLICATIONS TO BIOLOGY, CONTROL, AND ARTIFICIAL INTELLIGENCE**

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MIT Press Genetic algorithms are playing an increasingly important role in studies of complex adaptive systems, ranging from adaptive agents in economic theory to the use of machine learning techniques in the design of complex devices such as aircraft turbines and integrated circuits. Adaptation in Natural and Artificial Systems is the book that initiated this field of study, presenting the theoretical foundations and exploring applications. In its most familiar form, adaptation is a biological process, whereby organisms evolve by rearranging genetic material to survive in environments confronting them. In this now classic work, Holland presents a mathematical model that allows for the nonlinearity of such complex interactions. He demonstrates the model's universality by applying it to economics, physiological psychology, game theory, and artificial intelligence and then outlines the way in which this approach modifies the traditional views of mathematical genetics. Initially applying his concepts to simply defined artificial systems with limited numbers of parameters, Holland goes on to explore their use in the study of a wide range of complex, naturally occurring processes, concentrating on systems having multiple factors that interact in nonlinear ways. Along the way he accounts for major effects of coadaptation and coevolution: the emergence of building blocks, or schemata, that are recombined and passed on to succeeding generations to provide, innovations and improvements.

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**SEARCH METHODOLOGIES**

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## INTRODUCTORY TUTORIALS IN OPTIMIZATION AND DECISION SUPPORT TECHNIQUES

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Springer Science & Business Media The first edition of Search Methodologies: Introductory Tutorials in Optimization and Decision Support Techniques was originally put together to offer a basic introduction to the various search and optimization techniques that students might need to use during their research, and this new edition continues this tradition. Search Methodologies has been expanded and brought completely up to date, including new chapters covering scatter search, GRASP, and very large neighborhood search. The chapter authors are drawn from across Computer Science and Operations Research and include some of the world's leading authorities in their field. The book provides useful guidelines for implementing the methods and frameworks described and offers valuable tutorials to students and researchers in the field. "As I embarked on the pleasant journey of reading through the chapters of this book, I became convinced that this is one of the best sources of introductory material on the search methodologies topic to be found. The book's subtitle, "Introductory Tutorials in Optimization and Decision Support Techniques", aptly describes its aim, and the editors and contributors to this volume have achieved this aim with remarkable success. The chapters in this book are exemplary in giving useful guidelines for implementing the methods and frameworks described." Fred Glover, Leeds School of Business, University of Colorado Boulder, USA "[The book] aims to present a series of well written tutorials by the leading experts in their fields. Moreover, it does this by covering practically the whole possible range of topics in the discipline. It enables students and practitioners to study and appreciate the beauty and the power of some of the computational search techniques that are able to effectively navigate through search spaces that are sometimes inconceivably large. I am convinced that this second edition will build on the success of the first edition and that it will prove to be just as popular." Jacek Blazewicz, Institute of Computing Science, Poznan University of Technology and Institute of Bioorganic Chemistry, Polish Academy of Sciences

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## EVOLUTIONARY OPTIMIZATION ALGORITHMS

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John Wiley & Sons A clear and lucid bottom-up approach to the basic principles of evolutionary algorithms Evolutionary algorithms (EAs) are a type of artificial intelligence. EAs are motivated by optimization processes that we observe in nature, such as natural selection, species migration, bird swarms, human culture, and ant colonies. This book discusses the theory, history, mathematics, and programming of evolutionary optimization algorithms. Featured algorithms include genetic algorithms, genetic programming, ant colony optimization, particle swarm optimization, differential evolution, biogeography-based optimization, and many others. Evolutionary Optimization Algorithms: Provides a straightforward, bottom-up approach that assists the reader in obtaining a clear—but theoretically rigorous—understanding of evolutionary algorithms, with an emphasis on implementation Gives a careful treatment of recently developed EAs—including opposition-based learning, artificial fish swarms, bacterial foraging, and many others—and discusses their similarities and differences from more well-established EAs Includes chapter-end problems plus a solutions manual available online for instructors Offers simple examples that provide the reader with an intuitive understanding of the theory Features source code for the examples available on the author's website Provides advanced mathematical techniques for analyzing EAs, including Markov modeling and dynamic system modeling Evolutionary Optimization Algorithms: Biologically Inspired and Population-Based Approaches to Computer Intelligence is an ideal text for advanced undergraduate students, graduate students, and professionals involved in engineering and computer science.

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## HANDBOOK OF GENETIC ALGORITHMS

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Van Nostrand Reinhold Company

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## INTRODUCTION TO EVOLUTIONARY COMPUTING

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Springer Science & Business Media The first complete overview of evolutionary computing, the collective name for a range of problem-solving techniques based on principles of biological evolution, such as natural selection and genetic inheritance. The text is aimed directly at lecturers and graduate and undergraduate students. It is also meant for those who wish to apply evolutionary computing to a particular problem or within a given application area. The book contains quick-reference information on the current state-of-the-art in a wide range of related topics, so it is of interest not just to evolutionary computing specialists but to researchers working in other fields.

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## PRACTICAL GENETIC ALGORITHMS

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John Wiley & Sons \* This book deals with the fundamentals of genetic algorithms and their applications in a variety of different areas of engineering and science \* Most significant update to the second edition is the MATLAB codes that accompany the text \* Provides a thorough discussion of hybrid genetic algorithms \* Features more examples than first edition

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## EVOLUTIONARY ALGORITHMS IN ENGINEERING AND COMPUTER SCIENCE

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## RECENT ADVANCES IN GENETIC ALGORITHMS, EVOLUTION STRATEGIES, EVOLUTIONARY PROGRAMMING, GENETIC PROGRAMMING AND INDUSTRIAL APPLICATIONS

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John Wiley & Sons Evolutionary Algorithms in Engineering and Computer Science Edited by K. Miettinen, University of Jyväskylä, Finland M. M. Mäkelä, University of Jyväskylä, Finland P. Neittaanmäki, University of Jyväskylä, Finland J. Périaux, Dassault Aviation, France What is Evolutionary Computing? Based on the genetic message encoded in DNA,

and digitalized algorithms inspired by the Darwinian framework of evolution by natural selection, Evolutionary Computing is one of the most important information technologies of our times. Evolutionary algorithms encompass all adaptive and computational models of natural evolutionary systems - genetic algorithms, evolution strategies, evolutionary programming and genetic programming. In addition, they work well in the search for global solutions to optimization problems, allowing the production of optimization software that is robust and easy to implement. Furthermore, these algorithms can easily be hybridized with traditional optimization techniques. This book presents state-of-the-art lectures delivered by international academic and industrial experts in the field of evolutionary computing. It bridges artificial intelligence and scientific computing with a particular emphasis on real-life problems encountered in application-oriented sectors, such as aerospace, electronics, telecommunications, energy and economics. This rapidly growing field, with its deep understanding and assessment of complex problems in current practice, provides an effective, modern engineering tool. This book will therefore be of significant interest and value to all postgraduates, research scientists and practitioners facing complex optimization problems.

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### **GENETIC ALGORITHMS IN APPLICATIONS**

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Genetic Algorithms (GAs) are one of several techniques in the family of Evolutionary Algorithms - algorithms that search for solutions to optimization problems by "evolving" better and better solutions. Genetic Algorithms have been applied in science, engineering, business and social sciences. This book consists of 16 chapters organized into five sections. The first section deals with some applications in automatic control, the second section contains several applications in scheduling of resources, and the third section introduces some applications in electrical and electronics engineering. The next section illustrates some examples of character recognition and multi-criteria classification, and the last one deals with trading systems. These evolutionary techniques may be useful to engineers and scientists in various fields of specialization, who need some optimization techniques in their work and who may be using Genetic Algorithms in their applications for the first time. These applications may be useful to many other people who are getting familiar with the subject of Genetic Algorithms.

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### **GENETIC ALGORITHMS AND GENETIC PROGRAMMING**

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### **MODERN CONCEPTS AND PRACTICAL APPLICATIONS**

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CRC Press Genetic Algorithms and Genetic Programming: Modern Concepts and Practical Applications discusses algorithmic developments in the context of genetic algorithms (GAs) and genetic programming (GP). It applies the algorithms to significant combinatorial optimization problems and describes structure identification using HeuristicLab as a platform for algorithm development. The book focuses on both theoretical and empirical aspects. The theoretical sections explore the important and characteristic properties of the basic GA as well as main characteristics of the selected algorithmic extensions developed by the authors. In the empirical parts of the text, the authors apply GAs to two combinatorial optimization problems: the traveling salesman and capacitated vehicle routing problems. To highlight the properties of the algorithmic measures in the field of GP, they analyze GP-based nonlinear structure identification applied to time series and classification problems. Written by core members of the HeuristicLab team, this book provides a better understanding of the basic workflow of GAs and GP, encouraging readers to establish new bionic, problem-independent theoretical concepts. By comparing the results of standard GA and GP implementation with several algorithmic extensions, it also shows how to substantially increase achievable solution quality.

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### **HANDS-ON GENETIC ALGORITHMS WITH PYTHON**

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### **EVOLUTIONARY ALGORITHMS IN ENGINEERING APPLICATIONS**

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Springer Science & Business Media Evolutionary algorithms are general-purpose search procedures based on the mechanisms of natural selection and population genetics. They are appealing because they are simple, easy to interface, and easy to extend. This volume is concerned with applications of evolutionary algorithms and associated strategies in engineering. It will be useful for engineers, designers, developers, and researchers in any scientific discipline interested in the applications of evolutionary algorithms. The volume consists of five parts, each with four or five chapters. The topics are chosen to emphasize application areas in different fields of engineering. Each chapter can be used for self-study or as a reference by practitioners to help them apply evolutionary algorithms to problems in their engineering domains.

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### **GENETIC ALGORITHMS FOR MACHINE LEARNING**

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Springer Science & Business Media The articles presented here were selected from preliminary versions presented at the International Conference on Genetic Algorithms in June 1991, as well as at a special Workshop on Genetic Algorithms for Machine Learning at the same Conference. Genetic algorithms are general-purpose search algorithms that use principles inspired by natural population genetics to evolve solutions to problems. The basic idea is to maintain a population of knowledge structure that represent candidate solutions to the problem of interest. The population evolves over time through a process of competition (i.e. survival of the fittest) and controlled variation (i.e. recombination and mutation). Genetic Algorithms for Machine Learning contains articles on three topics that have not been the focus of many previous articles on GAs, namely concept learning from examples, reinforcement learning for control, and theoretical analysis of GAs. It is hoped that this sample will serve to broaden the acquaintance of the general machine learning community with the major areas of work on GAs. The articles in this book address a number

of central issues in applying GAs to machine learning problems. For example, the choice of appropriate representation and the corresponding set of genetic learning operators is an important set of decisions facing a user of a genetic algorithm. The study of genetic algorithms is proceeding at a robust pace. If experimental progress and theoretical understanding continue to evolve as expected, genetic algorithms will continue to provide a distinctive approach to machine learning. Genetic Algorithms for Machine Learning is an edited volume of original research made up of invited contributions by leading researchers.

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## **EVOLUTIONARY ALGORITHMS**

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John Wiley & Sons Evolutionary algorithms are bio-inspired algorithms based on Darwin's theory of evolution. They are expected to provide non-optimal but good quality solutions to problems whose resolution is impracticable by exact methods. In six chapters, this book presents the essential knowledge required to efficiently implement evolutionary algorithms. Chapter 1 describes a generic evolutionary algorithm as well as the basic operators that compose it. Chapter 2 is devoted to the solving of continuous optimization problems, without constraint. Three leading approaches are described and compared on a set of test functions. Chapter 3 considers continuous optimization problems with constraints. Various approaches suitable for evolutionary methods are presented. Chapter 4 is related to combinatorial optimization. It provides a catalog of variation operators to deal with order-based problems. Chapter 5 introduces the basic notions required to understand the issue of multi-objective optimization and a variety of approaches for its application. Finally, Chapter 6 describes different approaches of genetic programming able to evolve computer programs in the context of machine learning.

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## **SEARCH AND OPTIMIZATION BY METAHEURISTICS**

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### **TECHNIQUES AND ALGORITHMS INSPIRED BY NATURE**

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Birkhäuser This textbook provides a comprehensive introduction to nature-inspired metaheuristic methods for search and optimization, including the latest trends in evolutionary algorithms and other forms of natural computing. Over 100 different types of these methods are discussed in detail. The authors emphasize non-standard optimization problems and utilize a natural approach to the topic, moving from basic notions to more complex ones. An introductory chapter covers the necessary biological and mathematical backgrounds for understanding the main material. Subsequent chapters then explore almost all of the major metaheuristics for search and optimization created based on natural phenomena, including simulated annealing, recurrent neural networks, genetic algorithms and genetic programming, differential evolution, memetic algorithms, particle swarm optimization, artificial immune systems, ant colony optimization, tabu search and scatter search, bee and bacteria foraging algorithms, harmony search, biomolecular computing, quantum computing, and many others. General topics on dynamic, multimodal, constrained, and multiobjective optimizations are also described. Each chapter includes detailed flowcharts that illustrate specific algorithms and exercises that reinforce important topics. Introduced in the appendix are some benchmarks for the evaluation of metaheuristics. Search and Optimization by Metaheuristics is intended primarily as a textbook for graduate and advanced undergraduate students specializing in engineering and computer science. It will also serve as a valuable resource for scientists and researchers working in these areas, as well as those who are interested in search and optimization methods.

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## **GENETIC ALGORITHMS WITH PYTHON**

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Get a hands-on introduction to machine learning with genetic algorithms using Python. Genetic algorithms are one of the tools you can use to apply machine learning to finding good, sometimes even optimal, solutions to problems that have billions of potential solutions. This book gives you experience making genetic algorithms work for you, using easy-to-follow example projects that you can fall back upon when learning to use other machine learning tools and techniques. The step-by-step tutorials build your skills from Hello World! to optimizing one genetic algorithm with another, and finally genetic programming; thus preparing you to apply genetic algorithms to problems in your own field of expertise. Python is a high-level, low ceremony and powerful language whose code can be easily understood even by entry-level programmers. If you have experience with another programming language then you should have no difficulty learning Python by induction. Source code: <https://github.com/handcraftsman/GeneticAlgorithmsWithPython>

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## **EVOLUTIONARY OPTIMIZATION**

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Springer Science & Business Media Evolutionary computation techniques have attracted increasing attention in recent years for solving complex optimization problems. They are more robust than traditional methods based on formal logics or mathematical programming for many real world OR/MS problems. Evolutionary computation techniques can deal with complex optimization problems better than traditional optimization techniques. However, most papers on the application of evolutionary computation techniques to Operations Research /Management Science (OR/MS) problems have scattered around in different journals and conference proceedings. They also tend to focus on a very special and narrow topic. It is the right time that an archival book series publishes a special volume which includes critical reviews of the state-of-art of those evolutionary computation techniques which have been found particularly useful for OR/MS problems, and a collection of papers which represent the latest development in tackling various OR/MS problems by evolutionary computation techniques. This special volume of the book series on Evolutionary Optimization aims at filling in this gap in the current literature. The special volume consists of invited papers written by leading researchers in the field. All papers were peer reviewed by at least two recognised reviewers. The book covers the foundation as well as

the practical side of evolutionary optimization.

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## **CLEVER ALGORITHMS**

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## **NATURE-INSPIRED PROGRAMMING RECIPES**

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**Jason Brownlee** This book provides a handbook of algorithmic recipes from the fields of Metaheuristics, Biologically Inspired Computation and Computational Intelligence that have been described in a complete, consistent, and centralized manner. These standardized descriptions were carefully designed to be accessible, usable, and understandable. Most of the algorithms described in this book were originally inspired by biological and natural systems, such as the adaptive capabilities of genetic evolution and the acquired immune system, and the foraging behaviors of birds, bees, ants and bacteria. An encyclopedic algorithm reference, this book is intended for research scientists, engineers, students, and interested amateurs. Each algorithm description provides a working code example in the Ruby Programming Language.

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## **GROKING ARTIFICIAL INTELLIGENCE ALGORITHMS**

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**Simon and Schuster** "From start to finish, the best book to help you learn AI algorithms and recall why and how you use them." - Linda Ristevski, York Region District School Board "This book takes an impossibly broad area of computer science and communicates what working developers need to understand in a clear and thorough way." - David Jacobs, Product Advance Local Key Features Master the core algorithms of deep learning and AI Build an intuitive understanding of AI problems and solutions Written in simple language, with lots of illustrations and hands-on examples Creative coding exercises, including building a maze puzzle game and exploring drone optimization About The Book "Artificial intelligence" requires teaching a computer how to approach different types of problems in a systematic way. The core of AI is the algorithms that the system uses to do things like identifying objects in an image, interpreting the meaning of text, or looking for patterns in data to spot fraud and other anomalies. Mastering the core algorithms for search, image recognition, and other common tasks is essential to building good AI applications Grokking Artificial Intelligence Algorithms uses illustrations, exercises, and jargon-free explanations to teach fundamental AI concepts. You'll explore coding challenges like detecting bank fraud, creating artistic masterpieces, and setting a self-driving car in motion. All you need is the algebra you remember from high school math class and beginning programming skills. What You Will Learn Use cases for different AI algorithms Intelligent search for decision making Biologically inspired algorithms Machine learning and neural networks Reinforcement learning to build a better robot This Book Is Written For For software developers with high school-level math skills. About the Author Rishal Hurbans is a technologist, startup and AI group founder, and international speaker. Table of Contents 1 Intuition of artificial intelligence 2 Search fundamentals 3 Intelligent search 4 Evolutionary algorithms 5 Advanced evolutionary approaches 6 Swarm intelligence: Ants 7 Swarm intelligence: Particles 8 Machine learning 9 Artificial neural networks 10 Reinforcement learning with Q-learning