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Expert One-on-One J2EE Development without EJB John Wiley & Sons What is this book about? **Expert One-on-One J2EE Development without EJB** shows Javadevelopers and architects how to build robust J2EE applicationswithout having to use Enterprise JavaBeans (EJB). This practical,code-intensive guide provides best practices for using simpler andmore effective methods and tools, including JavaServer pages,servlets, and lightweight frameworks. What does this book cover? The book begins by examining the limits of EJB technology— what it does well and not so well. Then the authors guideyou through alternatives to EJB that you can use to create higherquality applications faster and at lower cost — both agilemethods as well as new classes of tools that have evolved over thepast few years. They then dive into the details, showing solutions based on thelightweight framework they pioneered on SourceForge — one ofthe most innovative open source communities. They demonstrate howto leverage practical techniques and tools, including the popularopen source Spring Framework and Hibernate. This book also guidesyou through productive solutions to core problems, such astransaction management, persistence, remoting, and Web tier design.You will examine how these alternatives affect testing,performance, and scalability, and discover how lightweightarchitectures can slash time and effort on many projects. What will you learn from this book? Here are some details on what you'll find in this book: How to find the simplest and most maintainable architecture foryour application Effective transaction management without EJB How to solve common problems in enterprise software developmentusing AOP and Inversion of Control Web tier design and the place of the Web tier in awell-designed J2EE application Effective data access techniques for J2EE applications withJDBC, Hibernate, and JDO How to leverage open source products to improve productivityand reduce custom coding How to design for optimal performance and scalability **Expert One-on-One J2EE Design and Development** John Wiley & Sons What is this book about? The results of using J2EE in practice are often disappointing: applications are often slow, unduly complex, and take too long to develop. Rod Johnson believes that the problem lies not in J2EE itself, but in that it is often used badly. Many J2EE publications advocate approaches that, while fine in theory, often fail in reality, or deliver no real business value. **Expert One-on-One: J2EE Design and Development** aims to demystify J2EE development. Using a practical focus, it shows how to use J2EE technologies to reduce, rather than increase, complexity. Rod draws on his experience of designing successful high-volume J2EE applications and salvaging failing projects, as well as intimate knowledge of the J2EE specifications, to offer a real-world, how-to guide on how you too can make J2EE work in practice. It will help you to solve common problems with J2EE and avoid the expensive mistakes often made in J2EE projects. It will guide you through the complexity of the J2EE services and APIs to enable you to build the simplest possible solution, on time and on budget. Rod takes a practical, pragmatic approach, questioning J2EE orthodoxy where it has failed to deliver results in practice and instead suggesting effective, proven approaches. What does this book cover? In this book, you will learn When to use a distributed architecture When and how to use EJB How to develop an efficient data access strategy How to design a clean and maintainable web interface How to design J2EE applications for performance Who is this book for? This book would be of value to most enterprise developers. Although some of the discussion (for example, on performance and scalability) would be most relevant to architects and lead developers, the practical focus would make it useful to anyone with some familiarity with J2EE. Because of the complete design-deployment coverage, a less advanced developer could work through the book along with a more introductory text, and successfully build and understand the sample application. This comprehensive coverage would also be useful to developers in smaller organisations, who might be called upon to fill several normally distinct roles. What is special about this book? Wondering what differentiates this book from others like it in the market? Take a look: It does not just discuss technology, but stress its practical application. The book is driven from the need to solve common tasks, rather than by the elements of J2EE. It discuss risks in J2EE development It takes the reader through the entire design, development and build process of a non-trivial application. This wouldn't be compressed into one or two chapters, like the Java Pet Store, but would be a realistic example comparable to the complexity of applications readers would need to build. At each point in the design, alternative choices would be discussed. This would be important both where there's a real problem with the obvious alternative, and where the obvious alternatives are perhaps equally valid. It emphasizes the use of OO design and design patterns in J2EE, without becoming a theoretical book Oracle JDeveloper 10g Empowering J2EE Development Apress The age for using a

simple text editor is long gone. The ever-growing complexity of Java and J2EE creates a need for Java development tools that offer more. If you want to be more productive with Java, you need a Java IDE. Oracle JDeveloper 10g is an IDE that enables you to develop Java applications with minimal effort. JDeveloper can do wonders for your Swing, JSP, Servlets, Struts, EJBs, and Web Services developments. In this indispensable guide, renowned author Harshad Oak puts the technology first, enhancing the text with sample applications that demonstrate how JDeveloper can simplify your developments using the technology. Oak also focuses on the Application Development Framework (ADF) that comes with JDeveloper 10g—a framework that will get your applications up and running fast. The book also delves into JDeveloper's many code optimization tools, demonstrating how to use them to find improper or resource-hungry code that requires your immediate attention. Oak continues on to discuss JDeveloper extensions that add even more value to JDeveloper.

Spring In Action Dreamtech Press Spring in Action introduces you to the ideas behind Spring and then quickly launches into a hands-on exploration of the framework. Combining short code snippets and an ongoing example developed throughout the book, it shows you how to build simple and efficient J2EE applications. You will see how to solve persistence problems using the leading open-source tools, and also how to integrate your application with the most popular web frameworks. You will learn how to use Spring to manage the bulk of your infrastructure code so you can focus on what really matters your critical business needs. Spring in Action has been completely updated to cover the exciting new features of Spring 2.0. The book begins by introducing you to the core concepts of Spring and then quickly launches into a hands-on exploration of the framework.

Part 1 - Spring Essentials
Part 2 - Spring in the Business Layer
Part 3 - Spring in the Web Layer

Expert One-on-One J2EE Development Without EJB John Wiley & Sons A guide to alternatives to EJB covers such topics as managing transactions, designing applications, accessing data, using open source products to increase productivity, and solving problems. **Test-Driven Development A J2EE Example** Apress * This will be the first book to show how to implement a test-driven development process in detail as it applies to real world J2EE applications. * Combines the tools and methodologies of test-driven development with real world use cases, unlikely most titles which cover one or the other. * Looks at the complete process including test coverage strategies, test organization, incorporating TDD into new and existing projects as well as how to automate it all. * This book is not version specific.

Better, Faster, Lighter Java "O'Reilly Media, Inc." Sometimes the simplest answer is the best. Many Enterprise Java developers, accustomed to dealing with Java's spiraling complexity, have fallen into the habit of choosing overly complicated solutions to problems when simpler options are available. Building server applications with "heavyweight" Java-based architectures, such as WebLogic, JBoss, and WebSphere, can be costly and cumbersome. When you've reached the point where you spend more time writing code to support your chosen framework than to solve your actual problems, it's time to think in terms of simplicity. In **Better, Faster, Lighter Java**, authors Bruce Tate and Justin Gehtland argue that the old heavyweight architectures are unwieldy, complicated, and contribute to slow and buggy application code. As an alternative means for building better applications, the authors present two "lightweight" open source architectures: Hibernate—a persistence framework that does its job with a minimal API and gets out of the way, and Spring—a container that's not invasive, heavy or complicated. Hibernate and Spring are designed to be fairly simple to learn and use, and place reasonable demands on system resources. **Better, Faster, Lighter Java** shows you how they can help you create enterprise applications that are easier to maintain, write, and debug, and are ultimately much faster. Written for intermediate to advanced Java developers, **Better, Faster, Lighter Java**, offers fresh ideas—often unorthodox—to help you rethink the way you work, and techniques and principles you'll use to build simpler applications. You'll learn to spend more time on what's important. When you're finished with this book, you'll find that your Java is better, faster, and lighter than ever before.

Pro Spring 2.5 Apress **Pro Spring 2** is the perfect, simple answer for your lightweight, alternative Java EE development needs! Put simply, this book brings J2EE/Java EE "down to earth." Without the hassles of using the EJB 3 specification and similar, you can build lighter, better-performing agile enterprise Java-based applications using Spring Framework 2. The Spring framework can also integrate other noteworthy and hot open source tools like Apache Struts, Hibernate, OpenJPA, GlassFish, and many more. You'll work through a real, scalable enterprise application and build it from the ground up with Spring, using all the multiple web views and frameworks.

Pro Flex on Spring Apress This is the first book covering the use of the Spring Framework and integrating the Flex Framework so that enterprise Java developers can now add a Rich Internet Application front end to their "back end."

Expert Oracle JDBC Programming Apress * First book on the market that covers building high-performance Java applications on the Oracle database—using the latest versions of both the Oracle database (10g) and the JDBC API (3.0). * Promotes and explains an "anti black box" approach to Oracle development complete with benchmark code) that will allow developers to write highly efficient, high performance Oracle JDBC applications. * A new book from the prestigious OakTable Press, which Apress will be strongly promoting and supporting throughout 2004.

J2EE Best Practices Java Design Patterns, Automation, and Performance John Wiley & Sons Learn how to apply robust application design to your J2EE projects There are a number of best practices you need to consider to build highly effective J2EE components and integrate them into applications. These practices include evaluating and selecting the right set of software components and services to handle the job. In this book, Darren Broemmer supplies you with a set of best practices for J2EE development and then teaches you how to use them to construct an application architecture referred to as the reference architecture. The design and implementation of the reference architecture is based on a set of guiding principles that are used to optimize and automate J2EE development. In addition to the author's thorough discussions of the latest technologies for J2EE implementation—including EJB 2, Jakarta Struts, Servlets, Java Server Pages, UML, design patterns, Common Business Logic Foundation components, and XML—Broemmer addresses such topics as: Understanding J2EE application architecture Building business applications with J2EE, a business object architecture, and extensible

components created with design patterns Designing and implementing a sample banking Web application Integrating proven performance-engineering and optimization practices in the development process Using metadata-driven, configurable foundation components to automate much of the development and processing of Web-based business applications The companion Web site contains the source code for a Common Business Logic Foundation and sample applications from the book, including a Jakarta Struts project and a banking application. Links to the Jakarta Struts frameworks and J2EE application servers such as BEA WebLogic and IBM WebSphere are also provided. Expert Spring MVC and Web Flow Apress * 1st and only book to market on the open source Spring MVC and Web Flows, positioned to become the new "Struts." * Will be the only authoritative solution, by the Spring MVC and Spring Web Flows project leads themselves. * Two markets for this book. 1) Ex-patriots from the Struts world who have developed numerous web applications, but are looking for more and willing to take the initiative to experiment with new solutions; and 2) early adopter web developers into Web Flow, which has created a lot of buzz and will generate interest around this book as well as Spring MVC. Fowler Pattern Enterprise Application Architecture Addison-Wesley The practice of enterprise application development has benefited from the emergence of many new enabling technologies. Multi-tiered object-oriented platforms, such as Java and .NET, have become commonplace. These new tools and technologies are capable of building powerful applications, but they are not easily implemented. Common failures in enterprise applications often occur because their developers do not understand the architectural lessons that experienced object developers have learned. Patterns of Enterprise Application Architecture is written in direct response to the stiff challenges that face enterprise application developers. The author, noted object-oriented designer Martin Fowler, noticed that despite changes in technology--from Smalltalk to CORBA to Java to .NET--the same basic design ideas can be adapted and applied to solve common problems. With the help of an expert group of contributors, Martin distills over forty recurring solutions into patterns. The result is an indispensable handbook of solutions that are applicable to any enterprise application platform. This book is actually two books in one. The first section is a short tutorial on developing enterprise applications, which you can read from start to finish to understand the scope of the book's lessons. The next section, the bulk of the book, is a detailed reference to the patterns themselves. Each pattern provides usage and implementation information, as well as detailed code examples in Java or C#. The entire book is also richly illustrated with UML diagrams to further explain the concepts. Armed with this book, you will have the knowledge necessary to make important architectural decisions about building an enterprise application and the proven patterns for use when building them. The topics covered include · Dividing an enterprise application into layers · The major approaches to organizing business logic · An in-depth treatment of mapping between objects and relational databases · Using Model-View-Controller to organize a Web presentation · Handling concurrency for data that spans multiple transactions · Designing distributed object interfaces Expert One-on-one J2EE Development Without EJB Tom Apsara's Oracle Expert One-on-One Oracle Apress * A proven best-seller by the most recognized Oracle expert in the world. * The best Oracle book ever written. It defines what Oracle really is, and why it is so powerful. * Inspired by the thousands of questions Tom has answered on his <http://asktom.oracle.com> site. It tackles the problems that developers and DBAs struggle with every day. * Provides everything you need to know to program correctly with the database and exploit its feature-set effectively. JBoss at Work: A Practical Guide A Practical Guide "O'Reilly Media, Inc." Consisting of a number of well-known open source products, JBoss is more a family of interrelated services than a single monolithic application. But, as with any tool that's as feature-rich as JBoss, there are number of pitfalls and complexities, too. Most developers struggle with the same issues when deploying J2EE applications on JBoss: they have trouble getting the many J2EE and JBoss deployment descriptors to work together; they have difficulty finding out how to get started; their projects don't have a packaging and deployment strategy that grows with the application; or, they find the Class Loaders confusing and don't know how to use them, which can cause problems. JBoss at Work: A Practical Guide helps developers overcome these challenges. As you work through the book, you'll build a project using extensive code examples. You'll delve into all the major facets of J2EE application deployment on JBoss, including JSPs, Servlets, EJBs, JMS, JNDI, web services, JavaMail, JDBC, and Hibernate. With the help of this book, you'll: Implement a full J2EE application and deploy it on JBoss Discover how to use the latest features of JBoss 4 and J2EE 1.4, including J2EE-compliant web services Master J2EE application deployment on JBoss with EARs, WARs, and EJB JARs Understand the core J2EE deployment descriptors and how they integrate with JBoss-specific descriptors Base your security strategy on JAAS Written for Java developers who want to use JBoss on their projects, the book covers the gamut of deploying J2EE technologies on JBoss, providing a brief survey of each subject aimed at the working professional with limited time. If you're one of the legions of developers who have decided to give JBoss a try, then JBoss at Work: A Practical Guide is your next logical purchase. It'll show you in plain language how to use the fastest growing open source tool in the industry today. If you've worked with JBoss before, this book will get you up to speed on JBoss 4, JBoss WS (web services), and Hibernate 3. Rapid J2EE Development An Adaptive Foundation for Enterprise Applications Prentice Hall The J2EE developer's practical introduction and cookbook to cost saving software engineering solutions. Core Java Data Objects Prentice Hall Professional & JDO's transparent persistence will accelerate software development & Includes practical examples and best practices as well as a full case study & Written by experienced members of the JDO Expert Group & The CD-ROM includes community and evaluation editions of JDO software from a number of vendors Core J2EE Patterns Best Practices and Design Strategies Prentice Hall Professional Explains how to leverage Java's architecture and mechanisms to design enterprise applications and considers code modularity, nonduplication, network efficiency, maintainability, and reusability. Beginning Java EE 6 with GlassFish 3 Apress Java Enterprise Edition (Java EE) continues to be one of the leading Java technologies and platforms from Oracle (previously Sun). Beginning Java EE 6 Platform with GlassFish 3, Second Edition is this first tutorial book on the final version

of the Java EE 6 Platform. Step by step and easy to follow, this book describes many of the Java EE 6 specifications and reference implementations, and shows them in action using practical examples. This book uses the new version of GlassFish 3 to deploy and administer the code examples. Written by an expert member of the Java EE 6 specification request and review board in the Java Community Process (JCP), this book contains the best information possible, from an expert's perspective on enterprise Java technologies. Java Message Service "O'Reilly Media, Inc." This book is a thorough introduction to Java Message Service (JMS), the standard Java application program interface (API) from Sun Microsystems that supports the formal communication known as "messaging" between computers in a network. JMS provides a common interface to standard messaging protocols and to special messaging services in support of Java programs. The messages exchange crucial data between computers, rather than between users--information such as event notification and service requests. Messaging is often used to coordinate programs in dissimilar systems or written in different programming languages. Using the JMS interface, a programmer can invoke the messaging services of IBM's MQSeries, Progress Software's SonicMQ, and other popular messaging product vendors. In addition, JMS supports messages that contain serialized Java objects and messages that contain Extensible Markup Language (XML) pages. Messaging is a powerful new paradigm that makes it easier to uncouple different parts of an enterprise application. Messaging clients work by sending messages to a message server, which is responsible for delivering the messages to their destination. Message delivery is asynchronous, meaning that the client can continue working without waiting for the message to be delivered. The contents of the message can be anything from a simple text string to a serialized Java object or an XML document. Java Message Service shows how to build applications using the point-to-point and publish-and-subscribe models; how to use features like transactions and durable subscriptions to make an application reliable; and how to use messaging within Enterprise JavaBeans. It also introduces a new EJB type, the MessageDrivenBean, that is part of EJB 2.0, and discusses integration of messaging into J2EE. Design Patterns Elements of Reusable Object-Oriented Software Pearson Deutschland GmbH Software -- Software Engineering. The J2EE Tutorial Addison-Wesley Professional Provides example programs and their source code to explore concepts and technologies including Enterprise JavaBeans, JavaServer Pages, Java Message Service, and Java Naming and Directory Interface. Expert One-on-One J2EE Development without EJB Wrox What is this book about? Expert One-on-One J2EE Development without EJB shows Java developers and architects how to build robust J2EE applications without having to use Enterprise JavaBeans (EJB). This practical, code-intensive guide provides best practices for using simpler and more effective methods and tools, including JavaServer pages, servlets, and lightweight frameworks. What does this book cover? The book begins by examining the limits of EJB technology — what it does well and not so well. Then the authors guide you through alternatives to EJB that you can use to create higher quality applications faster and at lower cost — both agile methods as well as new classes of tools that have evolved over the past few years. They then dive into the details, showing solutions based on the lightweight framework they pioneered on SourceForge — one of the most innovative open source communities. They demonstrate how to leverage practical techniques and tools, including the popular open source Spring Framework and Hibernate. This book also guides you through productive solutions to core problems, such as transaction management, persistence, remoting, and Web tier design. You will examine how these alternatives affect testing, performance, and scalability, and discover how lightweight architectures can slash time and effort on many projects. What will you learn from this book? Here are some details on what you'll find in this book: How to find the simplest and most maintainable architecture for your application Effective transaction management without EJB How to solve common problems in enterprise software development using AOP and Inversion of Control Web tier design and the place of the Web tier in a well-designed J2EE application Effective data access techniques for J2EE applications with JDBC, Hibernate, and JDO How to leverage open source products to improve productivity and reduce custom coding How to design for optimal performance and scalability Web Programming with HTML5, CSS, and JavaScript Jones & Bartlett Learning Web Programming with HTML5, CSS, and JavaScript is written for the undergraduate, client-side web programming course. It covers the three client-side technologies (HTML5, CSS, and JavaScript) in depth, with no dependence on server-side technologies. Learning JavaScript Design Patterns A JavaScript and jQuery Developer's Guide "O'Reilly Media, Inc." With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis! Microservices for the Enterprise Designing, Developing, and Deploying Apress Understand the key challenges and solutions around building microservices in the enterprise application environment. This book provides a comprehensive understanding of microservices architectural principles and how to use microservices in real-world scenarios. Architectural challenges using microservices with service integration and API management are presented and you learn how to eliminate the use of centralized integration products such as the enterprise service bus (ESB) through the use of

composite/integration microservices. Concepts in the book are supported with use cases, and emphasis is put on the reality that most of you are implementing in a “brownfield” environment in which you must implement microservices alongside legacy applications with minimal disruption to your business. Microservices for the Enterprise covers state-of-the-art techniques around microservices messaging, service development and description, service discovery, governance, and data management technologies and guides you through the microservices design process. Also included is the importance of organizing services as core versus atomic, composite versus integration, and API versus edge, and how such organization helps to eliminate the use of a central ESB and expose services through an API gateway. What You'll Learn Design and develop microservices architectures with confidence Put into practice the most modern techniques around messaging technologies Apply the Service Mesh pattern to overcome inter-service communication challenges Apply battle-tested microservices security patterns to address real-world scenarios Handle API management, decentralized data management, and observability Who This Book Is For Developers and DevOps engineers responsible for implementing applications around a microservices architecture, and architects and analysts who are designing such systems Head First EJB Passing the Sun Certified Business Component Developer Exam "O'Reilly Media, Inc." A guide to JavaBeans provides more than two hundred questions and answers to help readers pass the Sun Certified Business Component Developer exam. Pro Spring MVC: With Web Flow Apress Pro Spring MVC provides in-depth coverage of Spring MVC and Spring Web Flow, two highly customizable and powerful web frameworks brought to you by the developers and community of the Spring Framework. Spring MVC is a modern web application framework built upon the Spring Framework, and Spring Web Flow is a project that complements Spring MVC for building reusable web controller modules that encapsulate rich page navigation rules. Along with detailed analysis of the code and functionality, plus the first published coverage of Spring Web Flow 2.x, this book includes numerous tips and tricks to help you get the most out of Spring MVC, Spring Web Flow, and web development in general. Spring MVC and Spring Web Flow have been upgraded in the new Spring Framework 3.1 and are engineered with important considerations for design patterns and expert object-oriented programming techniques. This book explains not only the design decisions of the frameworks, but also how you can apply similar designs and techniques to your own code. This book takes great care in covering every inch of Spring MVC and Spring Web Flow to give you the complete picture. Along with all the best known features of these frameworks, you'll discover some new hidden treasures. You'll also learn how to correctly and safely extend the frameworks to create customized solutions. This book is for anyone who wishes to write robust, modern, and useful web applications with the Spring Framework. Domain-Driven Design Quickly Lulu.com Domain Driven Design is a vision and approach for dealing with highly complex domains that is based on making the domain itself the main focus of the project, and maintaining a software model that reflects a deep understanding of the domain. This book is a short, quickly-readable summary and introduction to the fundamentals of DDD; it does not introduce any new concepts; it attempts to concisely summarize the essence of what DDD is, drawing mostly Eric Evans' original book, as well other sources since published such as Jimmy Nilsson's Applying Domain Driven Design, and various DDD discussion forums. The main topics covered in the book include: Building Domain Knowledge, The Ubiquitous Language, Model Driven Design, Refactoring Toward Deeper Insight, and Preserving Model Integrity. Also included is an interview with Eric Evans on Domain Driven Design today. Java Development with Ant Manning Publications Company Introduces the build tool for Java application development, covering both user defined and built-in tasks. Spring Security in Action Manning Publications Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. Summary While creating secure applications is critically important, it can also be tedious and time-consuming to stitch together the required collection of tools. For Java developers, the powerful Spring Security framework makes it easy for you to bake security into your software from the very beginning. Filled with code samples and practical examples, Spring Security in Action teaches you how to secure your apps from the most common threats, ranging from injection attacks to lackluster monitoring. In it, you'll learn how to manage system users, configure secure endpoints, and use OAuth2 and OpenID Connect for authentication and authorization. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Security is non-negotiable. You rely on Spring applications to transmit data, verify credentials, and prevent attacks. Adopting "secure by design" principles will protect your network from data theft and unauthorized intrusions. About the book Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. What's inside Encoding passwords and authenticating users Securing endpoints Automating security testing Setting up a standalone authorization server About the reader For experienced Java and Spring developers. About the author Laurentiu Spilca is a dedicated development lead and trainer at Endava, with over ten years of Java experience. Table of Contents PART 1 - FIRST STEPS 1 Security Today 2 Hello Spring Security PART 2 - IMPLEMENTATION 3 Managing users 4 Dealing with passwords 5 Implementing authentication 6 Hands-on: A small secured web application 7 Configuring authorization: Restricting access 8 Configuring authorization: Applying restrictions 9 Implementing filters 10 Applying CSRF protection and CORS 11 Hands-on: A separation of responsibilities 12 How does OAuth 2 work? 13 OAuth 2: Implementing the authorization server 14 OAuth 2: Implementing the

resource server 15 OAuth 2: Using JWT and cryptographic signatures 16 Global method security: Pre- and postauthorizations 17 Global method security: Pre- and postfiltering 18 Hands-on: An OAuth 2 application 19 Spring Security for reactive apps 20 Spring Security testing Ruby on Rails Tutorial Learn Web Development with Rails Addison-Wesley Professional This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku Mastering Software Testing with JUnit 5 Comprehensive guide to develop high quality Java applications Packt Publishing Ltd A comprehensive, hands-on guide on unit testing framework for Java programming language About This Book In-depth coverage of Jupiter, the new programming and extension model provided by JUnit 5 Integration of JUnit 5 with other frameworks such as Mockito, Spring, Selenium, Cucumber, and Docker Best practices for writing meaningful Jupiter test cases Who This Book Is For This book is for Java software engineers and testers. If you are a Java developer who is keen on improving the quality of your code and building world class applications then this book is for you. Prior experience of the concepts of automated testing will be helpful. What You Will Learn The importance of software testing and its impact on software quality The options available for testing Java applications The architecture, features and extension model of JUnit 5 Writing test cases using the Jupiter programming model How to use the latest and advanced features of JUnit 5 Integrating JUnit 5 with existing third-party frameworks Best practices for writing meaningful JUnit 5 test cases Managing software testing activities in a living software project In Detail When building an application it is of utmost importance to have clean code, a productive environment and efficient systems in place. Having automated unit testing in place helps developers to achieve these goals. The JUnit testing framework is a popular choice among Java developers and has recently released a major version update with JUnit 5. This book shows you how to make use of the power of JUnit 5 to write better software. The book begins with an introduction to software quality and software testing. After that, you will see an in-depth analysis of all the features of Jupiter, the new programming and extension model provided by JUnit 5. You will learn how to integrate JUnit 5 with other frameworks such as Mockito, Spring, Selenium, Cucumber, and Docker. After the technical features of JUnit 5, the final part of this book will train you for the daily work of a software tester. You will learn best practices for writing meaningful tests. Finally, you will learn how software testing fits into the overall software development process, and sits alongside continuous integration, defect tracking, and test reporting. Style and approach The book offers definitive and comprehensive coverage of all the Unit testing concepts with JUnit and its features using several real world examples so that readers can put their learning to practice almost immediately. This book is structured in three parts: Software testing foundations (software quality and Java testing) JUnit 5 in depth (programming and extension model of JUnit 5) Software testing in practice (how to write and manage JUnit 5 tests) Refactoring Improving the Design of Existing Code Addison-Wesley Professional Users can dramatically improve the design, performance, and manageability of object-oriented code without altering its interfaces or behavior. "Refactoring" shows users exactly how to spot the best opportunities for refactoring and exactly how to do it, step by step. Effective Oracle by Design McGraw Hill Professional Tom Kyte of Oracle Magazine's "Ask Tom" column has written the definitive guide to designing and building high-performance, scalable Oracle applications. The book covers schema design, SQL and PL/SQL, tables and indexes, and much more. From the exclusive publisher of Oracle Press books, this is a must-have resource for all Oracle developers and DBAs. Java Enterprise Best Practices Expert Tips & Tricks for Java Enterprise Programmers "O'Reilly Media, Inc." Java developers typically go through four "stages" in mastering Java. In the first stage, they learn the language itself. In the second stage, they study the APIs. In the third stage, they become proficient in the environment. It is in the fourth stage --"the expert stage"-- where things really get interesting, and Java Enterprise Best Practices is the tangible compendium of experience that developers need to breeze through this fourth and final stage of Enterprise Java mastery.Crammed with tips and tricks, Java Enterprise Best Practices distills years of solid experience from eleven experts in the J2EE environment into a practical, to-the-point guide to J2EE.Java Enterprise

Best Practices gives developers the unvarnished, expert-tested advice that the man pages don't provide--what areas of the APIs should be used frequently (and which are better avoided); elegant solutions to problems you face that other developers have already discovered; what things you should always do, what things you should consider doing, and what things you should never do--even if the documentation says it's ok. Until Java Enterprise Best Practices, Java developers in the fourth stage of mastery relied on the advice of a loose-knit community of fellow developers, time-consuming online searches for examples or suggestions for the immediate problem they faced, and tedious trial-and-error. But Java has grown to include a huge number of APIs, classes, and methods. Now it is simply too large for even the most intrepid developer to know it all. The need for a written compendium of J2EE Best Practices has never been greater. Java Enterprise Best Practices focuses on the Java 2 Enterprise Edition (J2EE) APIs. The J2EE APIs include such alphabet soup acronyms as EJB, JDBC, RMI, XML, and JMX. Domain-driven Design Tackling Complexity in the Heart of Software Addison-Wesley Professional Describes ways to incorporate domain modeling into software development. 97 Things Every Programmer Should Know Collective Wisdom from the Experts O'Reilly Media Tap into the wisdom of experts to learn what every programmer should know, no matter what language you use. With the 97 short and extremely useful tips for programmers in this book, you'll expand your skills by adopting new approaches to old problems, learning appropriate best practices, and honing your craft through sound advice. With contributions from some of the most experienced and respected practitioners in the industry--including Michael Feathers, Pete Goodliffe, Diomidis Spinellis, Cay Horstmann, Verity Stob, and many more--this book contains practical knowledge and principles that you can apply to all kinds of projects. A few of the 97 things you should know: "Code in the Language of the Domain" by Dan North "Write Tests for People" by Gerard Meszaros "Convenience Is Not an -ility" by Gregor Hohpe "Know Your IDE" by Heinz Kabutz "A Message to the Future" by Linda Rising "The Boy Scout Rule" by Robert C. Martin (Uncle Bob) "Beware the Share" by Udi Dahan Enterprise Integration Patterns Designing, Building, and Deploying Messaging Solutions Addison-Wesley Enterprise Integration Patterns provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book.