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## Read Free Duel In The Dark Blood On The Stars Book 1

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**Duel in the Dark Blood on the Stars I A Gripping New Adventure by the Author of the Bestselling Crimson Worlds and Far Stars series...The Confederation has fought three wars against the forces of the totalitarian Union. Three generations of its warriors have gone off to war, held the line against the larger, more powerful enemy. Now the fourth conflict is imminent, and the Confederation's navy is on alert, positioned behind the frontier, waiting for the attack it knows is coming. The battleship Dauntless has spent the past ten months patrolling the border, deployed far forward of the main fleet, a forlorn hope, an advance guard positioned to give the warning of invasion. But no attack has come. Her crew is exhausted, and the aging battleship needs maintenance. With the fleet mobilized and the forward bases overloaded beyond capacity, she is sent clear across the Confederation, to a planet along the quiet and peaceful far frontier. Her crew is looking forward to a rest, and Dauntless herself is scheduled for a long-overdue maintenance session. But the quiet frontier isn't what it seems...and when a distress call is received from one of the mining colonies on the edge of Confederation space, it falls to Captain Tyler Barron to take Dauntless forward, to find out what is happening, and to put a stop to it. Barron and his crew have their ship—and each other—but they can expect no other help. Suspicion is strong that Union deceit is at play, that the attack is some sort of diversion, intended to draw Confederation forces from the disputed border. The orders are clear. No ships will be transferred from the prospective battle line. Stopping whatever is happening on the rim is Barron's responsibility, and his alone. Barron is the grandson of the Confederation's great hero, the father of the modern navy. His family name has always carried privilege with it, and crushing responsibility. And now he must prove that he has inherited more from his famous grandfather than name and privilege. He must face the enemy, and win the victory...before the Confederation is caught between two enemies and destroyed.**

**Blood on the Stars Reading Order**  
**Book 1: Duel in the Dark**  
**Book 2: Call to Arms (January 2017, Available now for preorder)**  
**Blood Dark New York Review of Books Set during World War I, this monumental philosophical novel about human despair inspired Albert Camus' own writing and prefigured the greater existential movement. Blood Dark tells the story of a brilliant philosopher trapped in a provincial town and of his spiraling descent into self-destruction. Cripure, as his students call him—the name a mocking contraction of Critique of Pure Reason—despises his colleagues, despairs of his charges, and is at odds with his family. The year is 1917, and the slaughter of the First World War goes on and on, with French soldiers not only dying in droves but also beginning to rise up in protest. Still haunted by the memory of the wife who left him long ago, Cripure turns his fury and scathing wit on everyone around him. Before he knows it, a trivial dispute with a complacently patriotic colleague has embroiled him in a duel. Crown Duel Houghton Mifflin Harcourt To fulfill their father's dying wish, teenage Countess Meliara and her brother Branaric organize a revolution against a greedy king. The Last Duel A True Story of Crime, Scandal, and Trial by Combat in Medieval France Crown Publishing Group (NY) Presents a case of scandal, crime, and justice in medieval France, where a Norman knight returns from Scotland and finds his wife accusing an old friend and fellow courtier of raping her, leading to a battle to the death. A Duel of Evils A Raven's Shadow Short Story Anthony Ryan A short story set in the Raven's Shadow world from New York Times and USA Today best-selling author Anthony Ryan. Legendary warrior King Tavurek marshals his mercenary army to combat a mighty Volarian host led by a man known to history as the Spear-point. In the blood-bath that follows, there can be only one victor. The final battle between the city state of Kethia and the Volarian Empire, as told by Imperial Chronicler Lord Verniers, is an event shrouded in many secrets and, some say, wrought by servants of the Dark. The Dark Blood Head of Zeus In the court of every city in the lands of Ro, a sorceress sits. And in the minds of that city's people, each sorceress weaves a song. She and her sisters sing of the liberation of the land, the taming of the highland tribes, and the birth of a precious new race: the children of a dead god. Of course, they do not sing of the death of young Prince Christophe at the hands of that god. Particularly as his replacement dances so well to their tune. Yet all songs have an end. An ending speeded when the assassin Rham Jas Rami accepts a commission from Bromvy Black Guard, traitor duke of Canarn. The rebellion of Ro has begun... Please note: Great care has been taken to make sure this ebook is both beautiful and highly functional.**

**The Field of Blood Violence in Congress and the Road to Civil War Farrar, Straus and Giroux The previously untold story of the violence in Congress that helped spark the Civil War In The Field of Blood, Joanne B. Freeman recovers the long-lost story of physical violence on the floor of the U.S. Congress. Drawing on an extraordinary range of sources, she shows that the Capitol was rife with conflict in the decades before the Civil War. Legislative sessions were often punctuated by mortal threats, canings, flipped desks, and all-out slugfests. When debate broke down, congressmen drew pistols and waved Bowie knives. One representative even killed another in a duel. Many were beaten and bullied in an attempt to intimidate them into compliance, particularly on the issue of slavery. These fights didn't happen in a vacuum. Freeman's dramatic accounts of brawls and thrashings tell a larger story of how fisticuffs and journalism, and the powerful emotions they elicited, raised tensions between North and South and led toward war. In the process, she brings the antebellum Congress to life, revealing its rough realities—the feel, sense, and sound of it—as well as its**

nation-shaping import. Funny, tragic, and rivetingly told, *The Field of Blood* offers a front-row view of congressional mayhem and sheds new light on the careers of John Quincy Adams, Henry Clay, and other luminaries, as well as introducing a host of lesser-known but no less fascinating men. The result is a fresh understanding of the workings of American democracy and the bonds of Union on the eve of their greatest peril. *Duel Nature* Lulu.com "Chris and Tanya have been assigned as Coven Rovers, trouble shooters to the supernatural world. Their mission will bring them face to face with wild vamps, powerful witchs [sic] and monsters from the darkest Native American legends. But facing the biggest vampire political event in four centuries will be their greatest test. Mixing Chris' s uncertain temper with cranky old vampires may well be the kiss of death"--Cover p. [4]. *Duel Terror Stories* by Richard Matheson Macmillan Collects horror stories such as "Third from the Sun," "Little Girl Lost," "Death Ship," and "Duel," which was the basis for the Spielberg film of the same name. *Star Wars Visions: Ronin A Visions Novel (Inspired by The Duel)* Random House Worlds NATIONAL BESTSELLER • A mysterious former Sith wanders the galaxy in this stunning Star Wars tale, an original novel inspired by the world of *The Duel* from the *Star Wars Visions* animated anthology. The Jedi are the most loyal servants of the Empire. Two decades ago, Jedi clans clashed in service to feuding lords. Sickened by this endless cycle, a sect of Jedi rebelled, seeking to control their own destiny and claim power in service of no master. They called themselves Sith. The Sith rebellion failed, succumbing to infighting and betrayal, and the once rival lords unified to create an Empire . . . but even an Empire at peace is not free from violence. Far on the edge of the Outer Rim, one former Sith wanders, accompanied only by a faithful droid and the ghost of a less civilized age. He carries a lightsaber, but claims lineage to no Jedi clan, and pledges allegiance to no lord. Little is known about him, including his name, for he never speaks of his past, nor his regrets. His history is as guarded as the red blade of destruction he carries sheathed at his side. As the galaxy's perpetual cycle of violence continues to interrupt his self-imposed exile, and he is forced to duel an enigmatic bandit claiming the title of Sith, it becomes clear that no amount of wandering will ever let him outpace the specters of his former life. *The Corsican Brothers; Or, the Fatal Duel, Etc. [A Novel Based on the Drama Adapted by E. Grangé and X. de Montépin from the Novel by Alexandre Dumas the Elder. With Illustrations.]* The Book of Duels Flash Fiction Milkweed Editions In this compact collection, "settling the score" provides a fascinating apparatus for exploring foundational civilizing ideas. Notions of courage, cowardice, and revenge course through Michael Garriga's flash fiction pieces, each one of which captures a duel's decisive moment from three distinct perspectives: opposing accounts from the individual duelists, followed by the third account of a witness. In razor-honed language, the voices of the duelists take center stage, training a spotlight on the litany of misguided beliefs and perceptions that lead individuals into such conflicts. From Cain and Abel to Andrew Jackson and Charles Dickenson; from John Henry and the steam drill to an alcoholic fighting the bottle: the cumulative effect of these powerful pieces is a probing and disconcerting look at humankind's long-held notions of pride, honor, vengeance, and satisfaction. Meticulously crafted by Garriga, and with stunning illustrations by Tynan Kerr, *The Book of Duels* is a fierce, searing debut. *Call to Arms Blood on the Stars II War.* The word spreads throughout the Confederation?the long-expected Union invasion has come. The enemy is strong, their forces larger and more powerful than intelligence reports had predicted. They have broken through the forward defenses, sent the Confederation?s proud fleets into an ignominious retreat. Captain Tyler Barron and the crew of the battleship *Dauntless* are lightyears from the front lines, at Archellia, waiting for their damaged battleship to be repaired. Their ship is only just operational, but there is no time for more extensive work. The Confederation needs every reinforcement it can get, and Barron and his survivors board their vessel?and rush to the battle lines. When they get there, they encounter nothing but fleeing ships and shattered fleets. The Confederation is losing the war, falling back steadily, yielding system after system to the invaders. The Union fleets continue inexorably forward, seemingly immune to the supply constraints that have bogged down past invasions. *Dauntless* finds herself trapped, cut off from the rest of the fleet along with another Confederation battleship, and a trio of small escort vessels?deep behind the rapidly moving front lines. Barron must make a choice. Pull back, try to find a way to get around the enemy to rejoin the fleet. Or press on, strike deep behind the enemy advance, his small force alone, far from help, an almost suicidal thrust toward the Union?s main logistical supply base?and the one way Tyler Barron can think of to buy the fleet the time it needs to regroup. To survive. *Enemy in the Dark Far Stars Book Two* HarperCollins The second book in the Far Star series follows *Blackhawk* and the crew of the *Wolf's Claw* as they are gradually (and unwillingly) drawn more deeply into Marshal Lucerne's campaign to form a united power bloc in the Far Stars to resist imperial encroachment. Successfully running from himself, *Blackhawk* is beginning to realize he can no longer remain a prisoner to his own past while the future of the Far Stars is in jeopardy. *The Blood is Love A Dark Vampire Romance* Independently Published From the fog-shrouded bay of San Francisco to the dark cobblestone streets of Helsinki and all the hidden places in-between, *The Blood is Love* takes the reader on a sensual and twisted journey deep into Lenore and Solon's lush vampire world in this thrilling sequel to *Black Sunshine*. When Lenore Warwick turned twenty-one, she expected lots of bar-hopping, parties with friends, and the occasional hookup. What she got was the realization that she's both a witch and a vampire, and that there are things in this world that want her dead. Thank god she has her enigmatic vampire lover, Absolon Stavig, to help show her the ropes. But while Lenore struggles to fit into her new topsy turvy world, full of blood, sex, and magic, she also has to contend with her messy and complicated love for a vampire who isn't always what he seems. To make matters worse, her real father, Jeremias, a powerful warlock from the dark side, has professed an interest in her, while Solon's father, the depraved vampire king Skarde, is intent on destroying everything she loves. When Solon and Lenore have to travel to Finland to work alongside Solon's charming and vicious brother, Kaleid, in an attempt to defeat Skarde once and for all, the two of them enter a bloody new world that neither of them are prepared for. Even if their love survives the carnage to come, the chances of them getting out of there alive are slim. Good thing they like to take their chances. *The Historian* Little, Brown The record-breaking phenomenon from Elizabeth Kostova is a celebrated masterpiece that "refashioned the vampire myth into a compelling contemporary novel, a late-night page-turner" (San Francisco

Chronicle). Breathtakingly suspenseful and beautifully written, *The Historian* is the story of a young woman plunged into a labyrinth where the secrets of her family's past connect to an inconceivable evil: the dark fifteenth-century reign of Vlad the Impaler and a time-defying pact that may have kept his awful work alive through the ages. The search for the truth becomes an adventure of monumental proportions, taking us from monasteries and dusty libraries to the capitals of Eastern Europe—in a feat of storytelling so rich, so hypnotic, so exciting that it has enthralled readers around the world. “Part thriller, part history, part romance...Kostova has a keen sense of storytelling and she has a marvelous tale to tell.” —Baltimore Sun **Red Rising** **Del Rey** **NEW YORK TIMES BESTSELLER** • Pierce Brown’s relentlessly entertaining debut channels the excitement of *The Hunger Games* by Suzanne Collins and *Ender’s Game* by Orson Scott Card. “Red Rising ascends above a crowded dystopian field.”—USA Today **ONE OF THE BEST BOOKS OF THE YEAR**—Entertainment Weekly, BuzzFeed, Shelf Awareness “I live for the dream that my children will be born free,” she says. “That they will be what they like. That they will own the land their father gave them.” “I live for you,” I say sadly. Eo kisses my cheek. “Then you must live for more.” Darrow is a Red, a member of the lowest caste in the color-coded society of the future. Like his fellow Reds, he works all day, believing that he and his people are making the surface of Mars livable for future generations. Yet he toils willingly, trusting that his blood and sweat will one day result in a better world for his children. But Darrow and his kind have been betrayed. Soon he discovers that humanity reached the surface generations ago. Vast cities and lush wilds spread across the planet. Darrow—and Reds like him—are nothing more than slaves to a decadent ruling class. Inspired by a longing for justice, and driven by the memory of lost love, Darrow sacrifices everything to infiltrate the legendary Institute, a proving ground for the dominant Gold caste, where the next generation of humanity’s overlords struggle for power. He will be forced to compete for his life and the very future of civilization against the best and most brutal of Society’s ruling class. There, he will stop at nothing to bring down his enemies . . . even if it means he has to become one of them to do so. Praise for *Red Rising* “[A] spectacular adventure . . . one heart-pounding ride . . . Pierce Brown’s dizzyingly good debut novel evokes *The Hunger Games*, *Lord of the Flies*, and *Ender’s Game*. . . . [Red Rising] has everything it needs to become meteoric.”—Entertainment Weekly “Ender, Katniss, and now Darrow.”—Scott Sigler “Red Rising is a sophisticated vision. . . . Brown will find a devoted audience.”—Richmond Times-Dispatch Don’t miss any of Pierce Brown’s *Red Rising* Saga: **RED RISING** • **GOLDEN SON** • **MORNING STAR** • **IRON GOLD** • **DARK AGE** *The Contemporary Review* *Dark Queen* Penguin Jane Yellowrock used to hunt vampires, but now she must fight--and win--beside them. As Enforcer to the vampire Master of the City of New Orleans, Jane Yellowrock stakes her reputation and her life on keeping her territory safe. But Leo has been issued a blood challenge by the emperor of the European vampires, who seeks to usurp all of his power and possessions. If Leo loses the match to the death, the city will be forfeit, and the people of New Orleans will suffer the consequences. Jane can't let that happen. Preparing for the duel requires all of Jane's focus, but with so much supernatural power in play, nothing goes according to plan. She has to rely on herself and the very few people she knows she can trust to stand and fight. Only two things are guaranteed: nothing is sacred, and no one is safe. *The Dark Tower IV Wizard and Glass* Simon and Schuster While Roland the Gunslinger and his companions leap between worlds, he relates his experiences with the elusive, powerful emotion of love in a journey into his own past. *Gentlemen's Blood* A History of Dueling From Swords at Dawn to Pistols at Dusk Bloomsbury Publishing USA "Never, never, did I imagine that dueling could be so enthralling, outrageous, gruesome, tragic, and, yes, ridiculous...Lively humor and sparkling prose." -Wall Street Journal The medieval justice of trial by combat evolved into the private duel by sword and pistol, with thousands of honorable men-and not-so-honorable women-giving lives and limbs to wipe out an insult or prove a point. The duel was essential to private, public, and political life, and those who followed the elaborate codes of procedure were seldom prosecuted and rarely convicted-for, in fact, they were obeying a grand old tradition. Based on her fascinating 1997 Smithsonian article, Barbara Holland's *Gentlemen's Blood* is the first trade book to trace the remarkable, often gruesome, sometimes comical history of the Western tradition of defending one's honor. *Saint's Blood* Jo Fletcher Books How do you kill a Saint? Falcio, Kest, and Brasti are about to find out, because someone has figured out a way to do it and they've started with a friend. The Dukes were already looking for ways out of their agreement to put Aline on the throne, but with the Saints turning up dead, rumours are spreading that the Gods themselves oppose her ascension. Now churches are looking to protect themselves by bringing back the military orders of religious soldiers, assassins, and (especially) Inquisitors - a move that could turn the country into a theocracy. The only way Falcio can put a stop to it is by finding the murderer. He has only one clue: a terrifying iron mask which makes the Saints vulnerable by driving them mad. But even if he can find the killer, he'll still have to face him in battle. And that may be a duel that no swordsman, no matter how skilled, can hope to win. *Darkfever* *Fever Series* Book 1 Delacorte Press MacKayla Lane's life is good. She has great friends, a decent job, and a car that breaks down only every other week or so. In other words, she's your perfectly ordinary twenty-first-century woman. Or so she thinks . . . until something extraordinary happens. When her sister is murdered, leaving a single clue to her death—a cryptic message on Mac's cell phone—Mac journeys to Ireland in search of answers. The quest to find her sister's killer draws her into a shadowy realm where nothing is as it seems, where good and evil wear the same treacherously seductive mask. She is soon faced with an even greater challenge: staying alive long enough to learn how to handle a power she had no idea she possessed—a gift that allows her to see beyond the world of man, into the dangerous realm of the Fae. . . . As Mac delves deeper into the mystery of her sister's death, her every move is shadowed by the dark, mysterious Jericho, a man with no past and only mockery for a future. As she begins to close in on the truth, the ruthless Vlane—an alpha Fae who makes sex an addiction for human women—closes in on her. And as the boundary between worlds begins to crumble, Mac's true mission becomes clear: find the elusive Sinsar Dubh before someone else claims the all-powerful *Dark Book*—because whoever gets to it first holds nothing less than complete control of the very fabric of both worlds in their hands. . . . Look for all of Karen Marie Moning's sensational *Fever* novels: **DARKFEVER** | **BLOODFEVER** | **FAEFEVER** | **DREAMFEVER** | **SHADOWFEVER** | **ICED** | **BURNED** | **FEVERBORN** |

**FEVERSONG BONUS:** This edition contains an excerpt from Karen Marie Moning's *Bloodfever*. The Colossus The Hegemony strikes again; The Confederation and its allies have won their first victory, retaken their capital from the forces of the Hegemony. But the enemy is not beaten, far from it, and they are back, with an unstoppable weapon, a vast superbattleship, a deadly hybrid of imperial and Hegemony technology, called the Colossus. The great ship is enormously powerful, nearly unstoppable, and in its armored depths it hides a secret, another Hegemony weapon, one that will change the dynamic of the entire war. One that will challenge Admiral Barron, and his officers and spacers, to the greatest test they have ever faced. The battle for the Rim has reached its climactic stage, but even as the Hegemony moves forward to claim victory, an old enemy, a terror from the distant past, is about to return; and change everything. The White Fleet The war is over, but the struggle continues. Tyler Barron and his spacers have set out into the unknown, deep into the Badlands, seeking to discover the empire's old tech and the secrets of its tortured history before Gaston Villeneuve and the resurgent Union can beat them to it. The White Fleet is a vast force, powerful and crewed by the toughest veterans from the war. Barron and his people know the future of the Confederation, even its survival, depends on recovering the scientific secrets of the empire before the enemy can do the same. Barron and his people push far beyond the Confederation's borders, to space untraveled since the Cataclysm. They are seeking the past, its secrets, its knowledge...but they will find a present that they never expected, a new and terrible danger, one that threatens not only the White Fleet, but the Confederation itself...even the entire Rim. *Andromeda Rising A Blood on the Stars Adventure Jay Allan Books Book one of the Andromeda Chronicles Descent Into Darkness System 7 Books Book 17 of Blood on the Stars Gehenna Dawn Book one of the Portal Worlds series, by the author of the best-selling Crimson Worlds series...* Jake Taylor was a New Hampshire farmboy who wanted nothing more than to marry his girlfriend, work on the farm, and maybe one day write a great novel. But mankind was fighting the alien Tegeri and their bio-mechanical cyborg soldiers, and UN Central needed men...men to go to war on hostile worlds far from home. Jake wasn't given a choice, not a real one. He found himself torn from home and family, conscripted for life and shipped to the planet Erastus to take his place in the battle lines, never to return. Erastus was a sweltering inferno, called Gehenna by the condemned men sent to fight there. In the blasted deserts and steamy jungles of this alien hell, Taylor and his cybernetically-enhanced comrades fight their never-ending war. As Jake survives battle after battle, he rises steadily through the ranks, giving all to the desperate fight to save Earth. But endless combat in hell carries a cost, and Taylor feels his faith slipping away. He begins to question much of what he's been told, things he'd believed all his life, and the more he learns, the greater his disillusionment grows. He can feel the madness building inside him, slowly taking control. But when he discovers the ultimate betrayal, a secret more horrific than anything he'd ever imagined, he must decide who is the real enemy...and how to contain the fury and lust for vengeance that threatens to consume him. How far will he go to destroy the true evil and right a horrendous wrong? And if he does what he must to prevail against overwhelming odds and win the final victory, will he become the very thing he has sworn to destroy? *Invasion Blood on the Stars book 9. Bolt Action: Duel in the Sun The African and Italian Campaigns Bloomsbury Publishing With Duel in the Sun, players can take command of the doughty Desert Rats of Montgomery's 8th Army, the fast-moving and hard-hitting raiders of the Long Range Desert Army (LRDG), or Rommel's mighty Afrika Korps, to recreate some of the most iconic battles of World War II - Operations Compass, Crusader and Torch, Tobruk, and Alamein, amongst others. Offering scenarios, special rules and new troop types, this Theatre Book for Bolt Action also takes players across the Mediterranean from North Africa, where they can follow the Italian Campaign from the invasion of Sicily, through the battles for Anzio and Cassino, to the final assaults on the Gothic Line. King of Battle and Blood Sourcebooks, Inc. An instant USA Today bestseller! From fan-favorite Scarlett St. Clair, the bestselling author of the Hades & Persephone series, comes a new fantasy filled with danger, darkness, and insatiable romance. Their union is his revenge. Isolde de Lara considers her wedding day to be her death day. To end a years-long war, she is to marry vampire king Adrian Aleksandr Vasiliev, and kill him. But her assassination attempt is thwarted, and Adrian threatens that if Isolde tries to kill him again, he will raise her as the undead. Faced with the possibility of becoming the thing she hates most, Isolde seeks other ways to defy him and survive the brutal vampire court. Except it isn't the court she fears most—it's Adrian. Despite their undeniable chemistry, she wonders why the king—fierce, savage, merciless—chose her as consort. The answer will shatter her world. Founding Brothers The Revolutionary Generation Vintage The introduction, discussion questions, suggestions for further reading, and author biography that follow are intended to enhance your reading group's discussion of Joseph Ellis's *Founding Brothers: The Revolutionary Generation*. We hope they will enrich your experience of this Pulitzer Prize-winning study of the intertwined lives of the founders of the American republic--John Adams, Aaron Burr, Benjamin Franklin, Alexander Hamilton, Thomas Jefferson, James Madison, and George Washington. Three Dark Crowns HarperCollins New York Times Bestseller \* New York Public Library Best Book of 2016 \* Chicago Public Library Best Book of 2016 \* Kirkus Best Book of the Year Fans of acclaimed author Kendare Blake's *Anna Dressed in Blood* will devour *Three Dark Crowns*, the first book in a dark and inventive fantasy series about three sisters who must fight to the death to become queen. In every generation on the island of Fennbirn, a set of triplets is born: three queens, all equal heirs to the crown and each possessor of a coveted magic. Mirabella is a fierce elemental, able to spark hungry flames or vicious storms at the snap of her fingers. Katharine is a poisoner, one who can ingest the deadliest poisons without so much as a stomachache. Arsinoe, a naturalist, is said to have the ability to bloom the reddest rose and control the fiercest of lions. But becoming the Queen Crowned isn't solely a matter of royal birth. Each sister has to fight for it. And it's not just a game of win or lose...it's life or death. The night the sisters turn sixteen, the battle begins. The last queen standing gets the crown. Don't miss *Five Dark Fates*, the thrilling conclusion to the series! *Captive in the Dark The Dark Duet, Book 1 Neurotica Books LLC. BOOK ONE OF THE DARK DUET: Caleb is a man with a singular interest in revenge. Kidnapped as a young boy and sold into slavery by a power-hungry mobster, he has thought of nothing but vengeance. For twelve years he has immersed himself in the world of pleasure slaves searching for the one man he holds ultimately responsible. Finally, the architect of his**

suffering has emerged with a new identity, but not a new nature. If Caleb is to get close enough to strike, he must become the very thing he abhors and kidnap a beautiful girl to train her to be all that he once was. Eighteen-year-old Olivia Ruiz has just woken up in a strange place. Blindfolded and bound, there is only a calm male voice to welcome her. His name is Caleb, though he demands to be called Master. Olivia is young, beautiful, naïve and willful to a fault. She has a dark sensuality that cannot be hidden or denied, though she tries to accomplish both. Although she is frightened by the strong, sadistic, and arrogant man who holds her prisoner, what keeps Olivia awake in the dark is her unwelcome attraction to him. **WARNING: This book contains very disturbing situations, dubious consent, strong language, and graphic violence.** **A Darker Shade of Magic A Novel Macmillan A Darker Shade of Magic, from #1 New York Times bestselling author V.E. Schwab Kell is one of the last Antari—magicians with a rare, coveted ability to travel between parallel Londons; Red, Grey, White, and, once upon a time, Black. Kell was raised in Arnes—Red London—and officially serves the Maresh Empire as an ambassador, traveling between the frequent bloody regime changes in White London and the court of George III in the dullest of Londons, the one without any magic left to see. Unofficially, Kell is a smuggler, servicing people willing to pay for even the smallest glimpses of a world they'll never see. It's a defiant hobby with dangerous consequences, which Kell is now seeing firsthand. After an exchange goes awry, Kell escapes to Grey London and runs into Delilah Bard, a cut-purse with lofty aspirations. She first robs him, then saves him from a deadly enemy, and finally forces Kell to spirit her to another world for a proper adventure. Now perilous magic is afoot, and treachery lurks at every turn. To save all of the worlds, they'll first need to stay alive. "A Darker Shade of Magic has all the hallmarks of a classic work of fantasy. Schwab has given us a gem of a tale...This is a book to treasure."**—Deborah Harkness, New York Times bestselling author of the All Souls trilogy **Shades of Magic series 1. A Darker Shade of Magic 2. A Gathering of Shadows 3. A Conjuring of Light At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Black Like Me The Definitive Griffin Estate Edition Wings Press This American classic has been corrected from the original manuscripts and indexed, featuring historic photographs and an extensive biographical afterword. Golden Son Del Rey NEW YORK TIMES BESTSELLER • Red Rising hit the ground running and wasted no time becoming a sensation. Golden Son continues the stunning saga of Darrow, a rebel forged by tragedy, battling to lead his oppressed people to freedom. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY NPR, BUZZFEED, AND BOOKLIST • "Gripping . . . On virtually every level, this is a sequel that hates sequels—a perfect fit for a hero who already defies the tropes. [Grade:] A"—Entertainment Weekly As a Red, Darrow grew up working the mines deep beneath the surface of Mars, enduring backbreaking labor while dreaming of the better future he was building for his descendants. But the Society he faithfully served was built on lies. Darrow's kind have been betrayed and denied by their elitist masters, the Golds—and their only path to liberation is revolution. And so Darrow sacrifices himself in the name of the greater good for which Eo, his true love and inspiration, laid down her own life. He becomes a Gold, infiltrating their privileged realm so that he can destroy it from within. A lamb among wolves in a cruel world, Darrow finds friendship, respect, and even love—but also the wrath of powerful rivals. To wage and win the war that will change humankind's destiny, Darrow must confront the treachery arrayed against him, overcome his all-too-human desire for retribution—and strive not for violent revolt but a hopeful rebirth. Though the road ahead is fraught with danger and deceit, Darrow must choose to follow Eo's principles of love and justice to free his people. He must live for more. Praise for Golden Son "Stirring . . . Comparisons to The Hunger Games and Game of Thrones series are inevitable, for this tale has elements of both."—Kirkus Reviews "Brown writes layered, flawed characters . . . but plot is his most breathtaking strength. . . . Every action seems to flow into the next."—NPR Don't miss any of Pierce Brown's Red Rising Saga: RED RISING • GOLDEN SON • MORNING STAR • IRON GOLD • DARK AGE The Cost of Victory Crimson Worlds The Third Frontier War is raging, and all across human-occupied space worlds are burning. Massive battlefleets struggle for dominance and kilometer-long war ships exchange thermonuclear barrages. Battered in the early years of the war, the Western Alliance is resurgent. The brilliant Admiral Augustus Garret leads the Alliance fleet from victory to victory, taking the war to the very heart of the enemy empires. And on the ground, Colonel Erik Cain, hero of the Marine Corps, leads his crack troops again into combat, seeking the final battle. In the background, the secretive intelligence agencies of the despotic Superpowers plot and scheme, using their own soldiers as pawns in the great game for control of space. But the final battle will be fought in the reddish sands of a backwater world, and the prize will be the staggering secret that has lain hidden in a remote cave for untold centuries. All the Powers struggle for the ultimate victory, but at what cost? The Cost of Victory is the second book in the Crimson Worlds series and the sequel to Marines. The Crimson Worlds Series: Marines (Crimson Worlds I) - Available Now! Tombstone (A Crimson Worlds Prequel) - Available Now! A Little Rebellion (Crimson Worlds III) - December 2012 The First Imperium (Crimson Worlds IV) - March 2013 Gaodhal Ruins of Empire Blood on the Stars III War rages between the Confederation and the Union. Shattered fleets watch each other warily across a war torn frontier. Both sides are licking their wounds, gathering strength to continue the fight. Captain Tyler Barron and the crew of Dauntless are finally enjoying the rest they've earned while their aging battleship Dauntless gets the repairs and refit it desperately needs. But their respite will be short-lived. In the Badlands, deep in the haunted vastness of pre-Cataclysmic space, a new discovery threatens to upset the balance of power. Orbiting a world in a distant system is an ancient battleship, vastly larger and enormously more advanced than anything possessed by the contending powers...and the Union has already sent forces to seize it. The Confederation has no ships close enough to intervene, to get there before the enemy...none save Dauntless. Barron and his crew must race across the Badlands, find the ancient artifact, and somehow hold it, keep the Union forces from taking it, until reinforcements arrive. They will be outnumbered and outgunned, but there can be no retreat. Not this time. Nothing less than the fate of all human-inhabited space is at stake. If the Confederation is able to rediscover the technology of the ancients, it will be safe for generations to come, its defensive forces untouchable by its enemies. But if the Union gets there first, if it can adapt the incredible power of mankind's lost technology, it will gain the power to enslave all humanity. This fight isn't for territory. It isn't for position or tactical advantage. It is for**

the future.